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INSOMNIAC
GAMES

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maximum of

THE HOTTEST PLAYSTATION GOSSIP

PlayStation

It's the new millennium, and judging by this, there are enough new games to see us to the next one!

You must have figured it out. We've been telling you for yonks how great the PlayStation is. Surely you must have seen through our lies... You must have realised that with Dreamcast selling loads and PlayStation 2 soon to launch, it's all over. The PlayStation is stuffed and soon you might as well shove it in a cupboard for all the use it'll be. There are no more games coming out. Sorry. We lied... OR DID WE?

YEAR OF THE STATION

The fact of the matter is, because we're videogame experts here at MAX, we know the machine has loads of life in it yet. But it wasn't until we investigated next year's launches that we realised just how big 2000 will be for PlayStation.

For the first half of next year, there are no less than 120 announced launches. That's 20 new games a month for a start. You can add another few dozen over the next six months that haven't even been talked about yet. So, if anyone was planning to write to us with a 'will Dreamcast and PlayStation 2 kill my console' letter, don't bother.

THE BIG TEN

Of the games we've looked at, the ten best are absolute stormers.

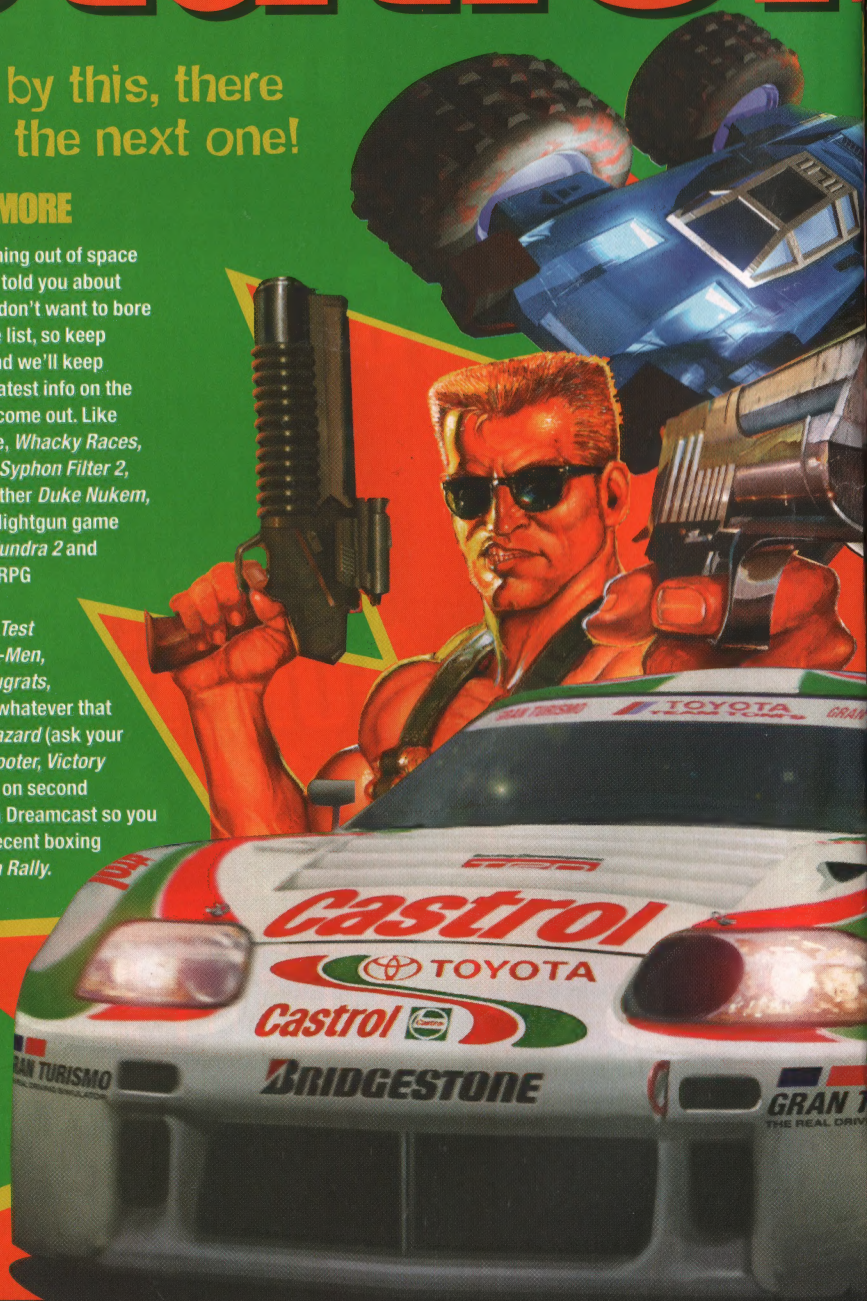
Personally, the top game here at the MAX office is *ISS Pro '98*. Or rather it was until an early version of *ISS Pro Evolution* arrived. *Evolution* will be out in February, but for more information, check out our preview on p22. If footy is our favourite pastime, racing is certainly our second favourite. And there's no bigger racer than *Gran Turismo*. The sequel is almost certainly going to be the best racer ever made and is heading our way in February also. Expect a review very soon.

Think of a big game... did *Final Fantasy* pop into your head? Well *FFIX* is pencilled in for a March release, but we haven't heard much recently – so expect that one to slip a few months. In the meantime, you can sample the delights of *Toy Story 2* (the movie is breaking records in America) which we're reviewing next ish; and those of you old enough can give *Resi Evil 3* a go in Feb.

As the year moves on, so the games get better and better. *Rayman 2* looks like being one of the finest 3D platformers we've seen, *Colin McRae 2* will up the rallying stakes in May and midsummer brings the potentially brilliant *Driver 2*... Fantastic. Add to this the possibility of *F1 2000* and the delicious rumour that's just started circulating of an *LMA Manager 2000* and you have an amazing line-up of top titles.

THERE'S MORE

Gak! We're running out of space and we haven't told you about everything. We don't want to bore you with a huge list, so keep reading MAX and we'll keep giving you the latest info on the games as they come out. Like *Ronaldo* in June, *Whacky Races*, *Bugs Bunny 2*, *Syphon Filter 2*, *Rollcage 2*, another *Duke Nukem*, a *Resident Evil* lightgun game (bored yet?), *Alundra 2* and *Suikoden 2* for RPG fans, *Die Hard Trilogy 2*, more *Test Drive* games, *X-Men*, return of the *Rugrats*, *Guitar Freaks* (whatever that is), *Dukes Of Hazard* (ask your dad), *Street Scooter*, *Victory Boxing 3*... No, on second thoughts, buy a Dreamcast so you can play one decent boxing game and *Sega Rally*.



VERDRIVE

P in the KNOWN universe!

2000



PlayStation MAX

Have you read the PlayStation 2000 feature on the left there yet? If you have, you'll notice we haven't included the PlayStation 2. That's because, as we keep telling you, the PlayStation is still top dog in videogaming and looks set to stay that way. We'll keep updating you on the PlayStation 2's progress (check out the latest news on page 7) but for the moment at least, PlayStation is King.

This month sees another bumper batch of quality PlayStation games. After years of begging the makers of *Micro Machines* to do another game, they've finally come up with the goods. *Micro Maniacs* is looking ace and PlayStation MAX was given the first proper go on it. Find out what we

think in our special feature starting on page 14. Other early looks and previews include the brilliant *ISS Pro Evolution* and *International Track & Field 2* and a handful of other tantalising treats.

That's in the future though. Games that are coming out shortly (games reviewed in this very issue) include the action-packed World War II adventure *Medal Of Honor*, *Knockout Kings 2000* (a great boxing game!), *Fighting Force 2* and *This Is Football*.

And that's just the tip of this month's gaming iceberg. Enjoy the deluge of games and if you're reading this after Xmas, Happy New Year!

Andy

Meet The Team



Andy

Game of the month: *Medal Of Honor*
New Year's resolution: To remain best at all games
New Year's dread: The end of the world
Highlight of the month: Finding out that Sony is set to sell more PlayStations than ever this Christmas



Matt

Game of the month: *Xena* (she's luvverly)
New Year's resolution: To play for the England footy team
New Year's dread: My thumbs dropping off
Highlight of the month: Finishing this issue then going off to buy a bloomin' great big Christmas tree



Tom

Game of the month: *Knockout Kings 2000*
New Year's resolution: *Complete Final Fantasy VIII*
New Year's dread: Mum wiping my FFVIII memory card
Highlight of the month: Going to Disneyland to see a special screening of *Toy Story 2* (I'll tell you about it next issue)



Nadine

Game of the month: *Knockout Kings 2000*
New Year's resolution: To eat more lard
New Year's dread: Andy beating me at ISS
Highlight of the month: Discovering that lard is cheaper than ever. So my resolution is looking good already



Tarik

Game of the month: *Medal Of Honor*
New Year's resolution: To finish every game released
New Year's dread: Not enough hours in the day
Highlight of the month: Getting a finished copy of *Tomb Raider: The Last Revelation* in the post

FEELING A LITTLE HORSE?

Girls can chat. We all know that. They can nag as well. And sisters are especially annoying when it comes to giving it too much lip. Thankfully, this little filly might be just the thing to

keep them quiet. It'll mean giving up your PlayStation occasionally, but it's gotta be worth it.

Already getting PC players excited, *Mary King's Riding Star* (Mary King, we have to assume, is a horseriding celebrity) is an odd mix of things. First of all, there are sections in which you have to look after your horse (choose from eight fine mounts). You need to groom it, keep it well fed,

exercise it, sort out its riding tack... in fact, anything you do with a real horse you do with this virtual one. It's a bit like a Tamagotchi. Then, when competitions come along, you get to try your hand, and steed, at dressage, cross country and showjumping events. It should be rubbish, but we strangely liked it.

When most games are about big guns and fast cars, it's refreshing to see a calmer game. So be nice and get it in for your sister (you might even like it).

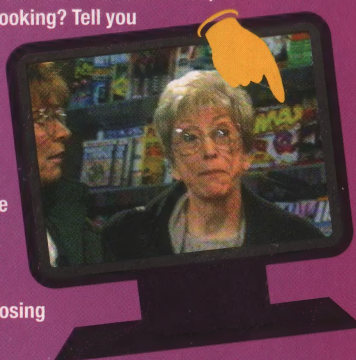


CRIME AT THE KABIN

Yup, it's official, we've made the big time. PlayStation MAX recently appeared on *Coronation Street*. But wait! What's this? If our eyes don't deceive us, someone's nobbled the joypad key-ring that we gave away on the cover of our Spyro issue. THERE'S A THIEF IN THE STREET!!!

Was it Ken? Was it Mike Baldwin? Did Dierdre slip it into her handbag when no-one was looking? Tell us what, you tell us who you think is the *Corrie* thief, and in no more than 30 words tell us why they committed this awful deed. The best suggestion wins a prize.

Send your entries to: I've Caught The Corrie Thief, PlayStation MAX, 30 Monmouth Street, Bath BA1 2BW. For compo rules and closing date see page 12.



PARK AND RIDE

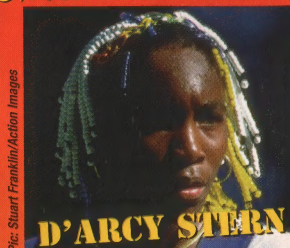
Coming in March 2000, *Theme Park World* takes the old *Theme Park* formula to a new level. In the old games you just had



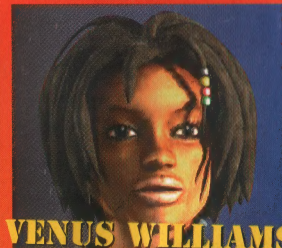
to build and run little theme parks. This time, the theme parks are in glorious 3D and you can actually ride the rides you build. So, get ready to create the most mental rollercoaster ever!

LOOKALIKES

Oj! Haven't I Seen You Somewhere Before?



D'ARCY STERN



VENUS WILLIAMS

LOOKING FOR



HOT NEWS JUST IN...

THE RASH IS BACK

The brand new *Road Rash* game is shaping up very nicely indeed. Previously named *Road Rash Unchained*, it's been given a new title, *Road Rash Jailbreak*. The reason for the new name seems to be the added Jailbreak mode which consists of three stages in which you have to try to break your buddy out of jail. Apart from that new feature, expect the usual weapons, mad two-wheeled racing and loads of freakish characters.



FLIPPING HECK

Table-top action returns! From the people who brought you *Pro Pinball: The Web* comes... *Pro Pinball: Fantastic Journey*. The themes of the table are all based on Jules Verne-style fantasy, and the



game features everything you would expect from the best pinball tables around. There can even be up to six balls in play at any one time. We have been informed that it should be out any day now pinball fans. Watch this space for more info as and when we get it...



UPDATE

PlayStation

GAMES EXPLOSION!

Fantastic PlayStation 2 news. Usually, when a new console comes out, there aren't many games for it. That's why the consoles aren't immediately popular. However, it's recently been revealed that there

are 250ish games in development, which means that there will be loads around by the time it is launched in Japan in March. Watch the N64 and Dreamcast get stamped into the mud.

Other game news includes the delightful looking *Evergrace*, an adventure with two heroes who have been transported to a parallel world and are trying to get back. Another title is *Kikou Seiki G Breaker*, a game based on popular Japanese Mech Robots.

And finally, news just in suggests that PS2 will also be able to use photo CDs, so you'll be able to put your snaps into it and mess around with them on-screen. Brilliant! More next ish.



Look at that beast! Looks like this bloke's got a bit of a fight on his hands. Get 'im.

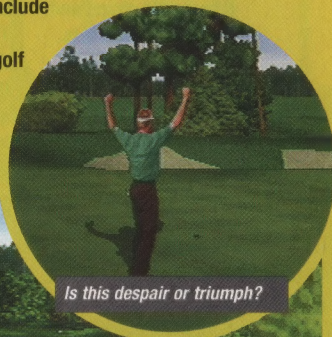


Here's a new Ridge 5 shot. Lush!

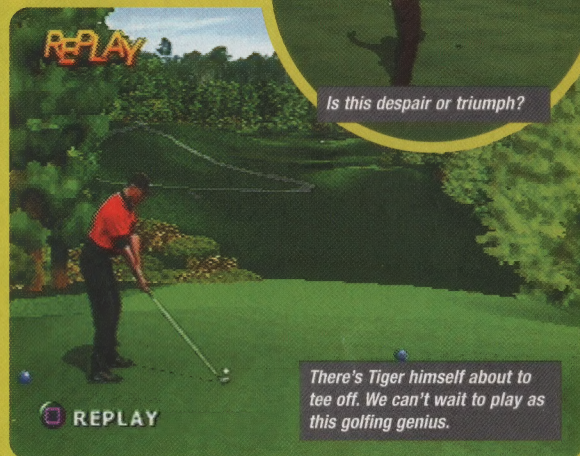
TIGER ROARS BACK

Coming out at the end of January 2000, the imaginatively titled *Tiger PGA Tour 2000* should be every golfer's dream.

Apparently, the No 1 golfer provided game design suggestions as well as doing the motion capture so this should be a slick affair. Other highlights include easy-to-read putting greens, surprise power-ups, fantasy golf courses and an easy-to-play one-button mode. Oh yes, there'll also be monster 300-yard drives. Sounds a giggle.



Is this despair or triumph?



There's Tiger himself about to tee off. We can't wait to play as this golfing genius.

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IT'S THE BLITZ

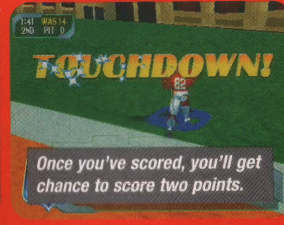
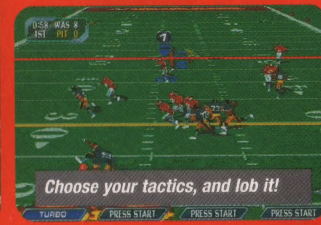
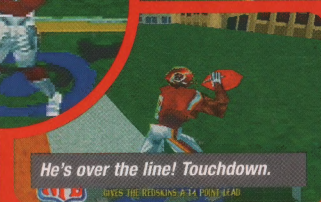
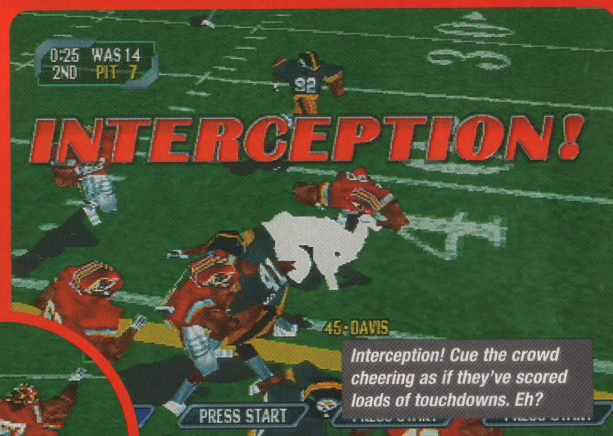
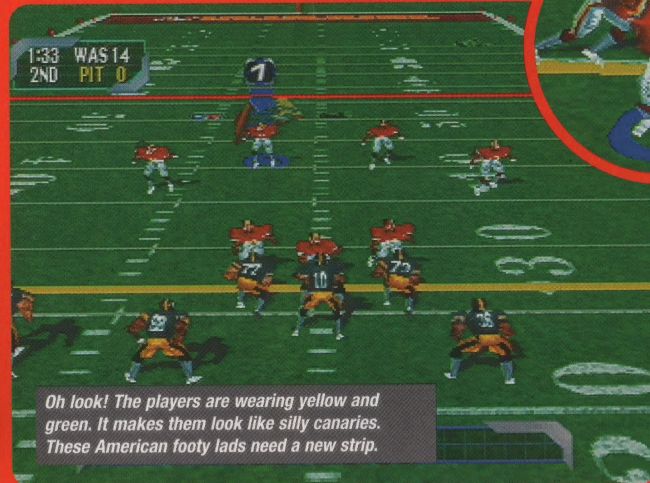
You may have seen *NFL Blitz* in the shops and wondered what it is. There are loads of American footballers scoring touchdowns and field goals, but they give each other DDT's. It's American football for Stone Cold Steve Austin, right?

No, of course it isn't. Instead it's how American football should be. A wicked arcade game. No guffing about waiting for the ref to verify things, no waiting for teams change their strategies and no three-hour games.

Unlike in real NFL, there are only seven players on each team.

So, pick your team and prepare for some super-quick footy action. There are no rules. All you have to do is run towards the bloke with the ball and hurl him to the ground. It's brutal.

If you want more info on *NFL Blitz*, read our review next month.

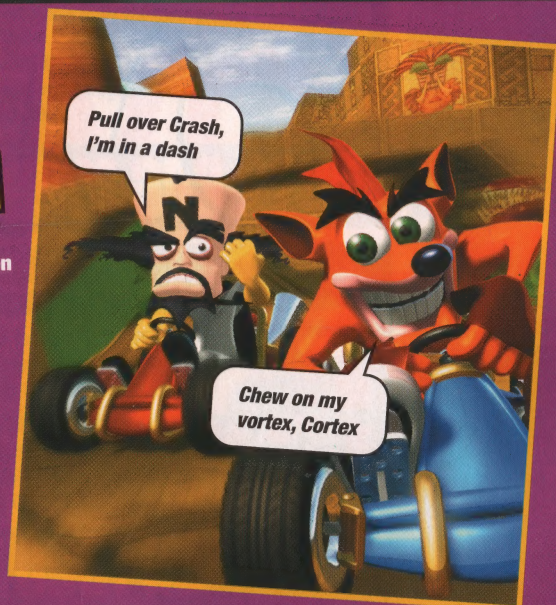


Sticker competition

Cheers for all your entries in the caption competition. We had loads of entries, some of them clever, some funny and some rude. Fancy calling Cortex a craphead. Honestly! (Ha ha ha!) Anyway, the winner is Mark Iain Linsley from Northumberland. So, you've won all the games on the stickers.

'Neo' Misses

Emma Taylor from Tamworth
James Woods from Wakefield
Paul Webster from Newton Abbot
Gareth Mirley from Newcastle



THE BLOWER

Ring the MAX hotline

If you've got something to say, ring the number below, ask for the MAX Hotline and leave a message for us.

01225 822778

Kathleen Dean From Harrogate says...

"My mate says that I shouldn't be reading games magazines, I should read more girly magazines instead. Can you tell her that PlayStation MAX rules and that girly magazines suck." I think we can do that small thing

for you! It's very clear that PlayStation MAX is the best mag in the world ever, and no amount of girly junk can compete with the master! Take note Kathleen's friend - girly mags suck!! (Was that OK Kathleen?)

CRICKET 2000

Cricket fans will be excited with the release of *Cricket 2000* in the new year. It's made by the same folk who make *FIFA 2000*, so it's successful there will probably loads more crickets games in the next millennium.

Cricket 2000 is expected to feature all the best players and all the best tournaments including the 1999 World Cup. It will be released at the end of January.



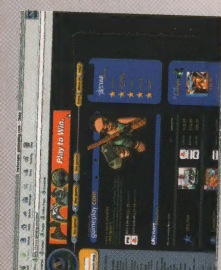
max facts

WOW!

Now it's nearly the end of the year, we can tell you that *Metal Gear Solid* was the biggest selling game of 1999. Which is good, cos it's great!

Netscape: PlayStation MAX

Net result

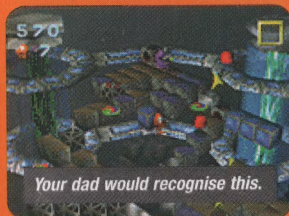


Now you can buy PlayStation games on-line! Yes, gameplay.com are joining book and music websites by having their own shop on the net. Although games cost the same here as in the shops, you can order old games which you may not be able to find in your local games store.

Golden Oldies

Cliff Richard can still reach number one and a load of Atari games from the early '80s have been released on PlayStation. We're stuck in a crusty time warp.

Actually, some of 'em aren't that crusty. *Pong*, *Centipede*, *Frogger* and *The Next Tetris* have all been snazzed up and made 3D. They won't make Lara crumble though. *Pong* is a simple bat and ball game, and your aim in *Frogger* is simply to escort a frog over a road. *Glover* is the only sophisticated one – it demands you balance a ball on a glove through puzzling levels.



Your dad would recognise this.



Pong! This game is the oldest!



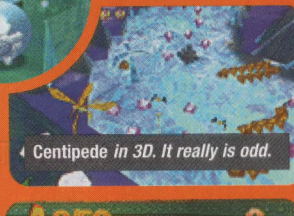
This classic golden oldie is Q. Bert



Wow! It's Pong on ice! Cool.



And here is the lovely Centipede.



Centipede in 3D. It really is odd.



Glover is the nipper of the bunch.

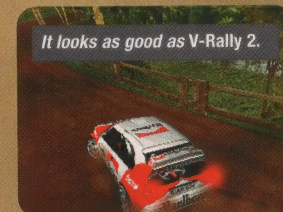
MUD ON THE TRACKS

One Mr McRae might be a bit worried. *Rally Masters* has got a headstart, and is ready for release in February. Although it's a new game it has a good track record because it's from those *V-Rally* masters! Cool.

Who are the masters though? That'll be you, then. As there's no one endorsing *Rally Masters*, everyone will be checking out the cars. And, as you can see from these screenshots, that's no bad thing. They look lush. And they will look even better when they're bombing around tracks in mountain ranges and deserts.



The winter tracks look amazing. Bit chilly though.



It looks as good as V-Rally 2.



There are some top cars here.

A GREAT LEAP IN GIRLS GAMES



Midas Interactive Entertainment BV.
Ekkersrijt 7318
5692 HH Son, Holland
Tel: +31 499 494 700
Fax: +31 499 476 046
midas@gamesarena.com

Midas Interactive Entertainment Ltd.
Tunwells Court, 34 Trumpington Street
Cambridge CB2 1QY, England
Tel: +44 1223 363 000
Fax: +44 1223 312 000
mail@midas-interactive.co.uk

Midas Interactive Entertainment GmbH
Girmes-Kreuz-Str.57
41564 Kaarst, Germany
Tel: +49 2131 66 1950
Fax: +49 2131 66 19555
Mhuesges@swing-games.de

Midas Interactive Entertainment Pty
Unit 3/17 Leda Drive, Burleigh Junction
Queensland 4220, Australia
Tel: +61 755 502 633
Fax: +61 755 202 644
Midas@networld.com.au



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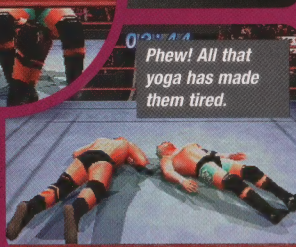
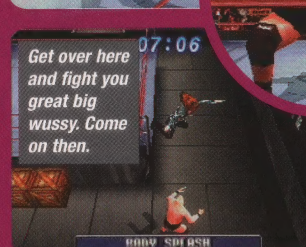
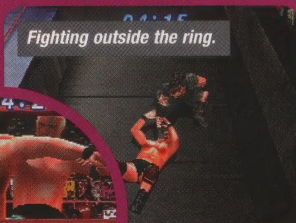
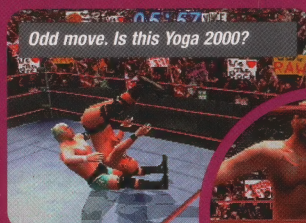
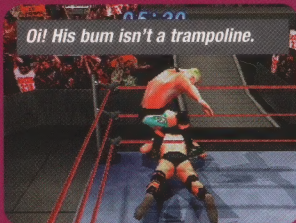
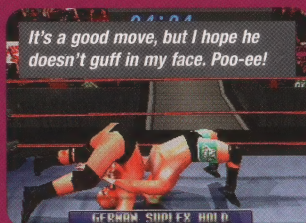
Wrestlemania!

Clotheslines, triple suplexes and DDTs! It can only be WWF. *WWF Smackdown* to be precise.

As the first wrestling game of the millennium it will be looking to beat up it's rivals, *Attitude* and *Mayhem*.

With the Undertaker, Stone Cold Steve Austin and the Godfather on their side, they should have a good chance. *Smackdown* features all the WWF masters, all the classic moves and, not forgetting, all the stupid pants.

As with all wrestling games, you can jump out of the ring, lob objects at your mates and pin them down in a German suplex. From our first play, *WWF Smackdown* seems even faster than *Attitude* and *Mayhem* – the characters are looking realistic, and the moves are well funny.



HERO Sol Campbell

Did you see our super Sol playing the PlayStation on *Football Focus*? It was absolutely brilliant. There he was chatting on about boring old George Graham, while scoring a top corner scorch in *FIFA 2000*. That, in our book, makes him so much cooler than even David Beckham and Alan Shearer put together.

So it will come as no surprise that we think Sol Campbell is a real hero!

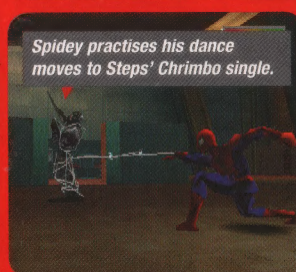
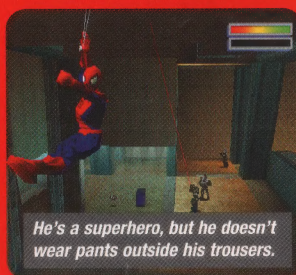


Caught In The web

This superhero deserves to have his own game more than anyone. He sells 15 million comics every year, and he's already a PlayStation veteran. It's Spiderman!

After successfully decking everyone's weeny butt in *Marvel Super Heroes Vs Street Fighter*, he's been sent to San Francisco to rescue Mary Jane from the clutches of the deadly Venom. You control the old-timer, Spidey, as he swings over the rooftops, climbs up walls and sneaks around secret labs in this luscious looking 3D adventure.

Phew! Spidey is busy. Once he's saved Mary Jane, he's off to fight zombies from *Resident Evil* in *Marvel Vs Capcom*. Oh well. He's not called a superhero for nothing you know.



A Wheely Good Idea

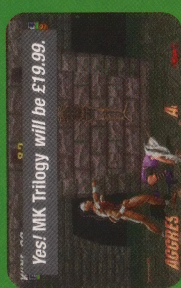
Ahh! Now this is a nice kind of table! It's solid, it's adjustable and it's worth around £16.99. No, we're not turning into an old Antiques

Roadshow duffer, we're introducing the new Logic3 TopDrive Podium. (So it's a podium, not a table – Ed.) It's basically something solid to put your steering wheel on, so if your PlayStation is miles away from a table, you don't need to balance the wheel on your lap. It might be of some use to you. Well, it will probably stop your dad shouting at you when you scratch his precious oak table while playing *Gran Turismo* a little over-enthusiastically.



HARD METAL

Hooray! Soon you will be able to buy *Mortal Kombat Trilogy* for just



£19.99. We've been in a bit of a Platinum drought lately, but hopefully this 2D beat-'em-up will be first of many cheapo games in the new year. The only problem is that it has an age rating, so some of us will have to wait a bit longer before they can pick up a game for £19.99.

Spot Max the dog

Did you spot our little Max last issue? He was crouching low behind a cool boarder on page seven. Oliver Smith from Hertfordshire knew where he was. If you can spot Max next issue, send us a postcard marked Spot Max to the usual address (see to the usual rules on page 12).



SUIKODEN 2

This is *Suikoden 2*. It may look just like the first one, but it's not. This time, your town has been attacked. The



state has broken some important agreement, and your leader – the Captain – is behind it. It's up to you to stop him in one of those special RPG ways (ie by pressing the fight button a lot). *Suikoden 2* is out in February.

HOW DO YOU PLEAD?

Apparently, this new game – which has popped up out of nowhere – has gone down a storm in Japan. Called *Guilty Gear*, it's a 2D beat-'em-up. The reason for all the fuss is that it's a real *Street Fighter*-style affair, and we know how great the *SF* games are.

True beat-'em-up fans will start to drool over all the game's natty features. There are ten initial characters, each of which has his or her own set of moves and additional Chaos moves which can be accessed when your Chaos meter is charged up. There are also three additional characters to be unlocked.

The best bit about the game is the frantic pace at which it plays, and the way it lets you string together ridiculously large combos. It's not unusual to take an opponent out with a massive 13-hit attack.

Other neat features include a head-splitting 30 tune soundtrack, a dual shock option and, most important of all, highly intelligent fighters, making solo play that bit more interesting. Keep reading for more info on this potential gem.



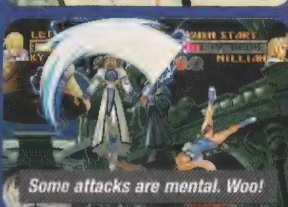
Nice cartoony graphics. Mmm.



Ouch. He took a swipe at me.



The speed is amazing.



Some attacks are mental. Woo!

If you like the *Street Fighter* games, chances are you'll like this. It's familiar territory.

Sit And Swivel

This weird object is the new *Trust Dual Shock Rally Master* steering wheel (bit of a mouthful). But its weird looks are for a very good reason. Instead of having to perch in front of a desk, you can use this wheel from the comfort of your own armchair.

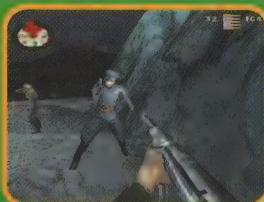
The base of it sits comfortably under your legs. Other features include ace dual shock vibration, loads of programmable buttons and a

special throttle button. It costs a very reasonable £29.99 and it's available to buy now. To find out where to get hold of one, go to the Trust website at www.trust.com or give 'em a ring on 0800 328 0261.



FAVE GAMES

Andy wouldn't talk to anyone until he'd won *World War II in Medal Of Honor*. Tom displayed some fancy footwork in *Knockout Kings 2000* and the rest of us huddled round *Fighting Force 2* for weeks. We worked a bit too!



SUGAR AND SPICE? HA!

Based on the highly popular comic books, *Danger Girl* is a new game which is a sort of cross between *Tomb Raider* and *Metal Gear Solid*. You get to play the three Danger Girls who appear in the comics and you have to complete all sorts of fab missions. One sees you going up against the evil Donovan Conrad who's involved in some illegal arms operation. The Danger Girls get to use all sorts of weapons and there's even a Sniper mode. More on this one soon.

Danger Girl looks quite nice.



There's a Sniper mode too.



PLAYSTATION MAX

Future Publishing, 30 Monmouth Street, Bath, BA1 2BW. Tel: (01225) 442244 Fax: (01225) 732291

Editor

Andy Dyer andy.dyer@futurenet.co.uk

Art editor

Matthew Hunkin matthew.hunkin@futurenet.co.uk
Production editor
Nadine Pittam

Reviews editor

Tom East
Designer
Sam Tongard
Contributors
Dean Mortlock
Paul Robson
Tim Cant
Alex Cooke
Paul Wilson
Clive Gorman
Dan Mayers
Jamie Sefton
Andy Hunt

Rick Buttner
Catherine Lane-Simms
CEO
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Managing director
Jane Ingham
Group publisher
Rob Price
Publisher
Mia Roberts
Assistant publisher
Tim Tucker
Circulation director
Sue Hartley
Marketing manager
Liz Britton

Overseas licences

Chris Power
Advertising
If you want to advertise in PlayStation MAX contact
Gary Bell (Ad manager)
gary.bell@futurenet.co.uk
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- All telephone entry competitions cost 25p for all calls – always ask permission from whoever pays the bill before you call.
- There is no cash alternative to any prizes offered within PlayStation MAX.
- All the winners will be notified in writing within 28 days of the closing date. Prizewinners details are available from Future Publishing.
- The judges' decisions are final, and absolutely no correspondence will be entered into.
- The closing date for this issue's competitions is Thursday 27 January 2000. See each individual competition for call charges. Did you get all that? Good! There's no excuses then.

Turtle Power!

Here are some perfect stocking fillers, if ever we've seen them. Twentieth Century Fox have released these three top new vids just in time for Christmas. The first is *Power Rangers In Space: Mission To The Secret City* and it features four episodes of the brilliant series. Next up is *Power Rangers Lost Galaxy* and contains a feature length episode yet to be screened. Finally, those turtles are back in *Hero Turtles: The Next Mutation* which, again, features four episodes of the series. The vids cost just £9.99 each but you have a chance to win one of three sets right here. Just answer this question on a postcard and send it to the usual address (printed). Easy. Check out the compo rules at the foot of

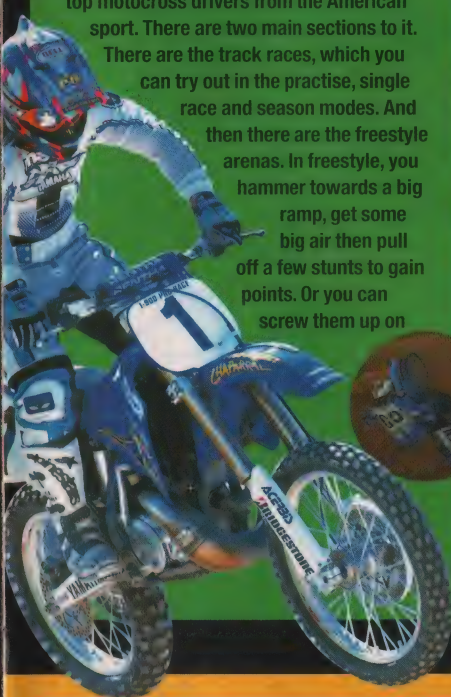
the page to see the closing date.
Q: What colours are the five main Power Rangers?
a) Tartan, striped, spotty, gingham, checked
b) Pink, blue, red, green, yellow
c) Navy blue with pencil skirts and a black tank-top
Send your entries to:
Fox Kids Vids
PlayStation MAX
30 Monmouth Street
Bath, BA1 2BW
See below for compo rules.



MOTOX MADNESS

Remember *Championship Motocross*? If you liked that, you'll love this. Coming from the same people who do the *FIFA* games, it's an official product which features some of the top motocross drivers from the American sport. There are two main sections to it. There are the track races, which you can try out in the practise, single race and season modes. And then there are the freestyle arenas. In freestyle, you hammer towards a big ramp, get some big air then pull off a few stunts to gain points. Or you can screw them up on

purpose and enjoy some of the most excruciating crashes you can get on the PlayStation. This should be great.



Cinemasters
The makers of *Micro Maniacs* are also bringing out a new snooker game. It's officially endorsed which means that 20 of the world's best snooker players will feature in it and it's promising to be the most realistic snooker sim ever. It'll be released in spring 2000, and looking at the great job that's been done on *MM*, this'll be brilliant too.



Pic: Action Images/Brandon Malone



MORE BALLS THAN MOST



UFN's goal is to give you the most passionate, knowledgeable, timely and quirky football coverage on the planet. And because it's published by fans for fans, it's uniquely placed to bring you the most informed comment on Premiership football on the Internet. So whether you want to know about the latest transfer talks, kit design or player bookings, UFN is the only site you need.

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PREVIEW MICRO MANIACS

EVERYTHING YOU NEED TO KNOW ABOUT

Those Micro Machines are back. Only they're not really. Check out this weirder than weird racer on legs.

When the nice people who make *Micro Machines* first showed us pictures of this game we were horrified. "What have you done?" we screamed. "You've taken away the cars. It'll be all rubbish like *Running Wild* now you fools." They reassured us "Don't worry, we'll let you have the first play and you'll be able to see how it works." Well, they were good to their word. We've had the first play (before anyone else in the world) and so we can be the first to tell you that this looks like it's gonna be an amazing racer.

The plot to this weirder-than-the-beard-on-your-nan racer is a tad odd. A slightly twisted scientist, Dr Minimizer,

realises that the world's resources are being used up. So he comes up with this plan to shrink the entire population of the world down to 1/360th of its size. That way there'll be plenty of resources for everyone. Not a bad idea you

There are over 30 tracks initially. Student Kitchen is littered with dirty plates and traffic cones

might think. But the Doc plans to do it by force with a miniature army of freakish mutants. And guess how he chooses the finest tiny soldiers? That's right, by making them take part in races. Phew, the story's a bit complex but we got to the racing part in the end.

There are over 30 tracks initially, each with its own theme. Student Kitchen, for example is littered with dirty plates and traffic cones (naughty, dirty students), while DIY Plan is a hazard-laden room full of saws and power

tools. Victory on certain sets of tracks will open up more bonus tracks, extra characters and bonus weapons. This really is a huge game.

The gameplay is astonishing, even at this stage. The characters have their own sets of weapons so, for example, V4 (who's half man,

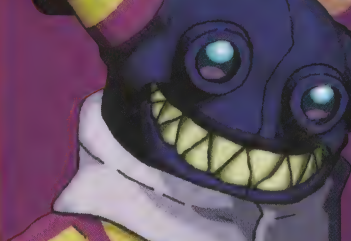
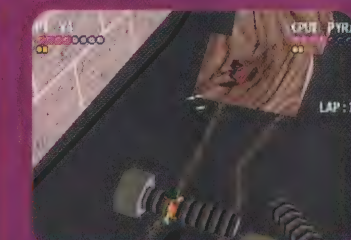
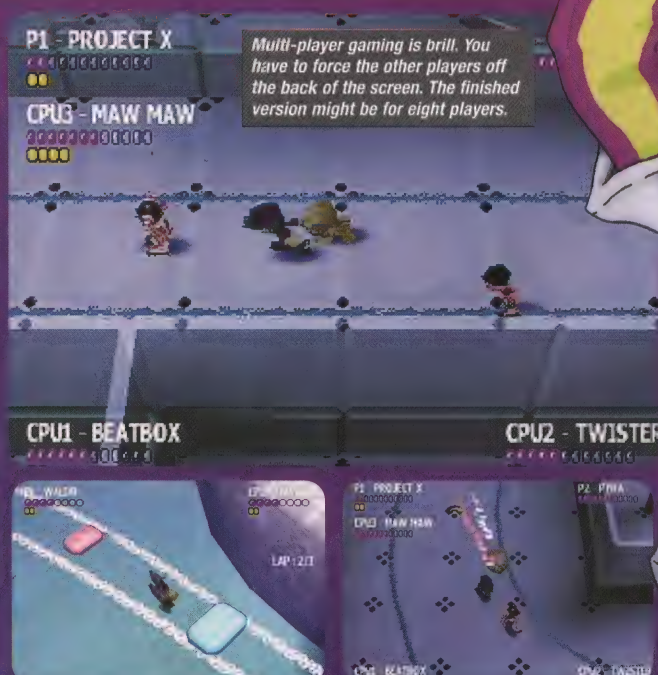
half motorcycle engine) has a plasma punch and energy trail which vapourises opponents. And by collecting power-ups, the weapons' effects changes.

As for that worrying lack of vehicles, even though the characters are on foot they handle like *Micro Machines* cars. Plus, they have the added advantage of being able to jump over obstacles AND climb up things. So far from ruining the game, the lack of cars might even make this the best *Micro Machines* game yet. Expect a review early in 2000.

EARLY IMPRESSIONS

We normally try to keep calm at this early stage. But *Micro Maniacs* plays really well already. Can't wait for a finished copy.

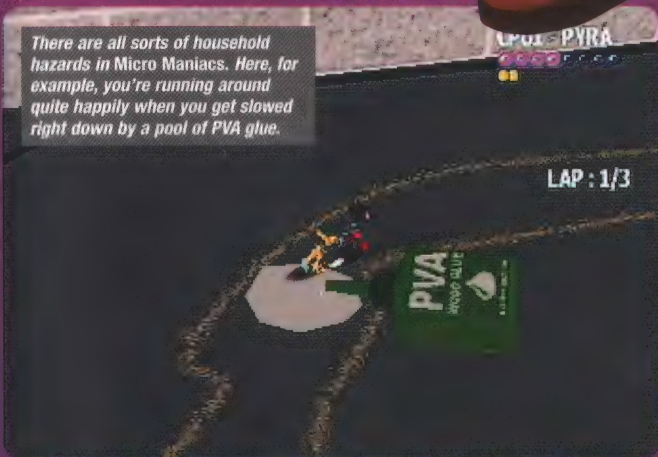
Out in spring



ACS

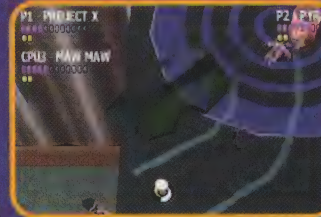


There are all sorts of household hazards in Micro Maniacs. Here, for example, you're running around quite happily when you get slowed right down by a pool of PVA glue.

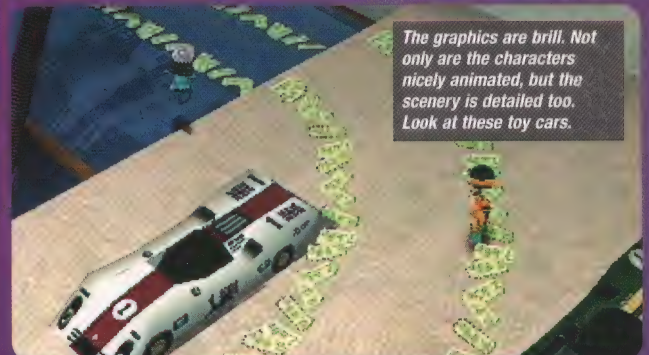
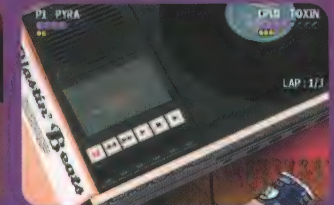
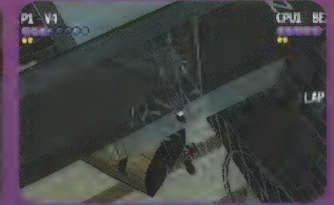
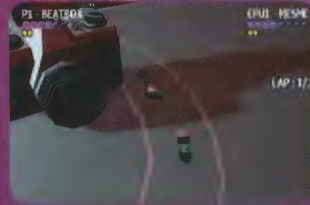


WEAPONS

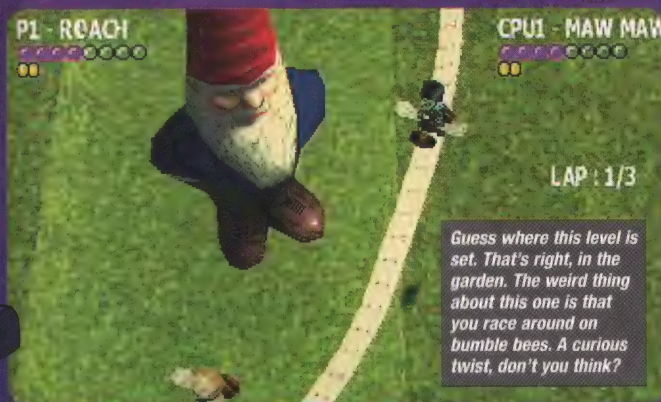
There are loads of weapons to use. Here are a few of them in action.



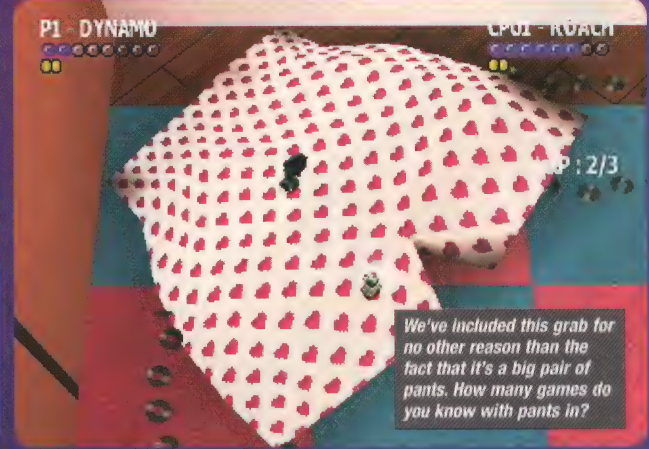
This track is based around the edge of a bath. Hence the shaving foam and razor. Watch out for that blade, there could be a nasty accident.



The graphics are brill. Not only are the characters nicely animated, but the scenery is detailed too. Look at these toy cars.



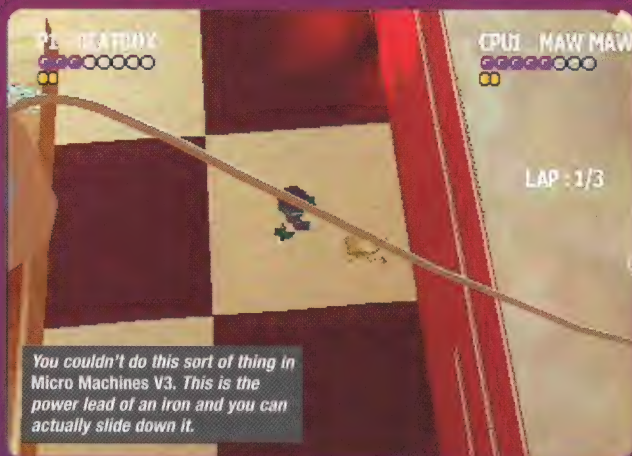
Guess where this level is set. That's right, in the garden. The weird thing about this one is that you race around on bumble bees. A curious twist, don't you think?



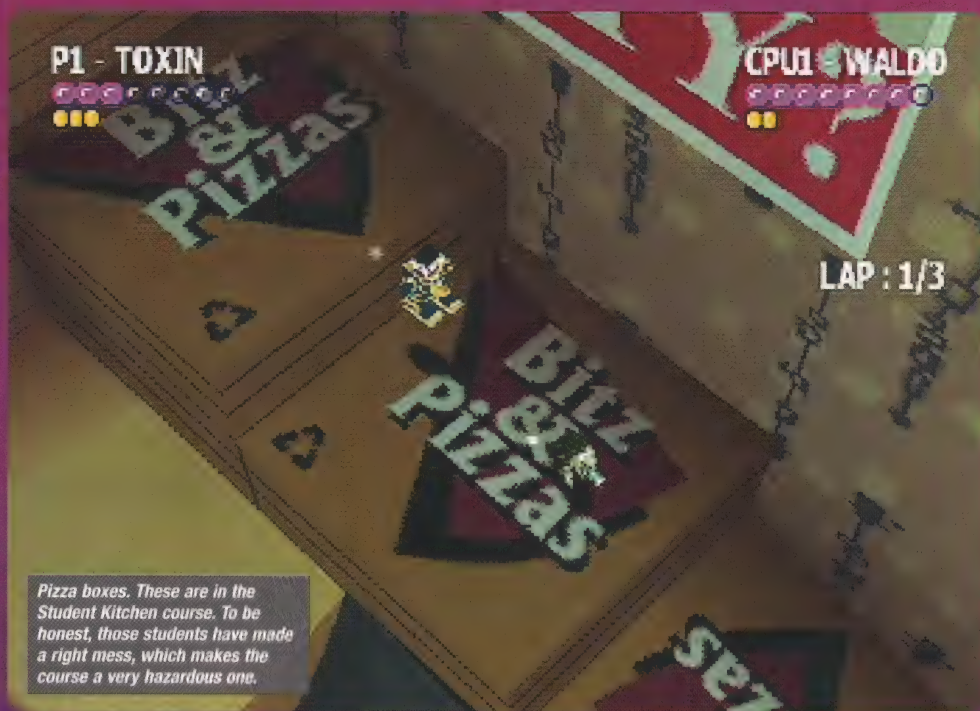
We've included this grab for no other reason than the fact that it's a big pair of pants. How many games do you know with pants in?

PREVIEW

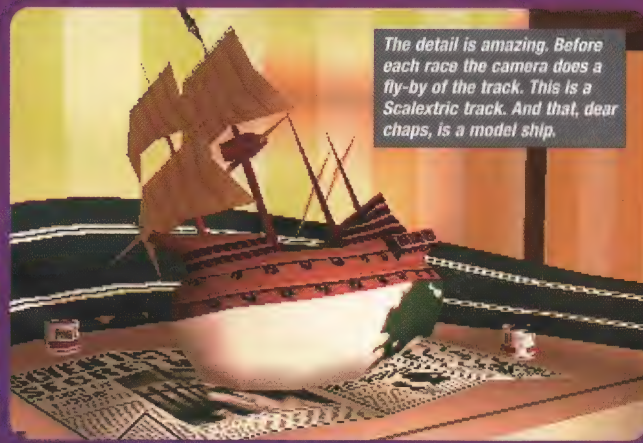
EVERYTHING YOU NEED TO KNOW ABOUT



You couldn't do this sort of thing in Micro Machines V3. This is the power lead of an iron and you can actually slide down it.



Pizza boxes. These are in the Student Kitchen course. To be honest, those students have made a right mess, which makes the course a very hazardous one.



The detail is amazing. Before each race the camera does a fly-by of the track. This is a Scalextric track. And that, dear chaps, is a model ship.



This race takes place on a car, hence the sponge and spanner. Watch out for the windscreen wipers, mind.

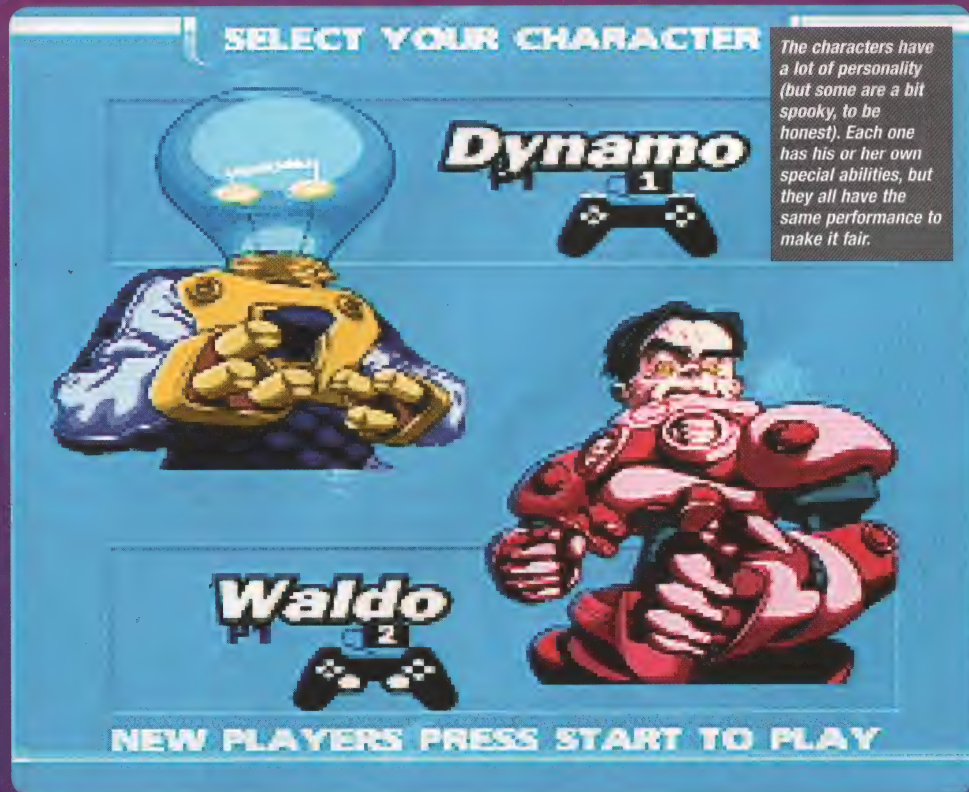
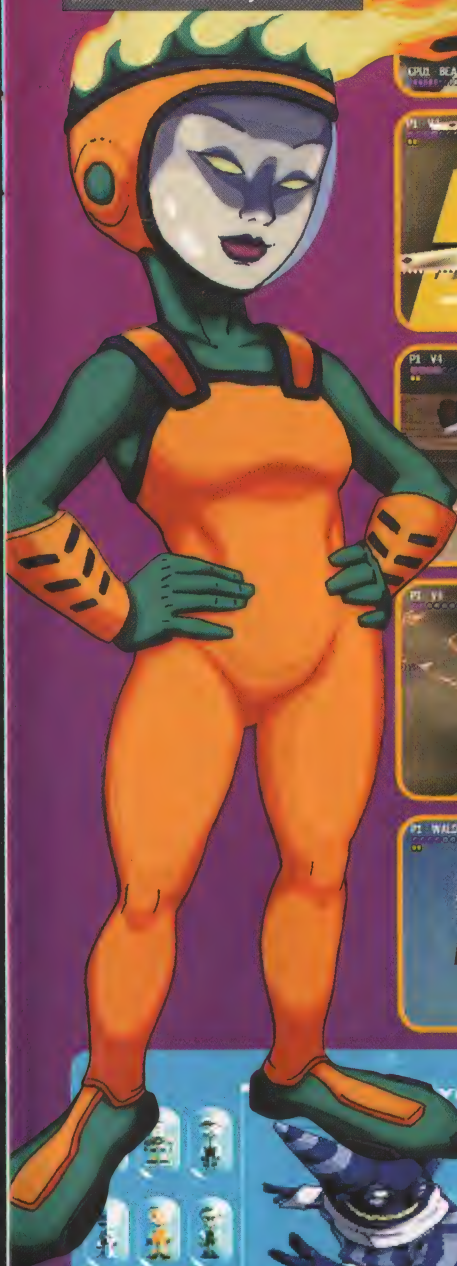


P1 - BEATBOX

Another new ability that the cars of Micro Machines V3 weren't up to. Find some wire and you can climb up it. It's like an army assault course. There's such variety between tracks.

TRACKS

If you want an idea of the variety, just take a look at this meaty selection.

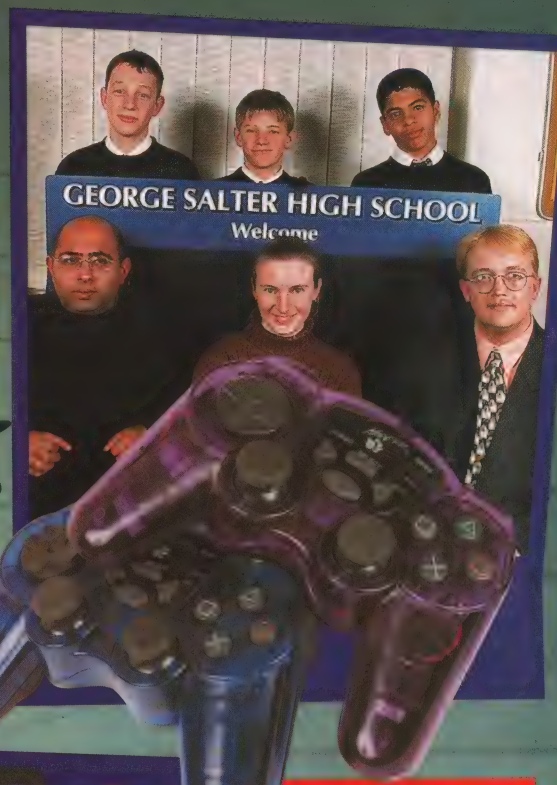


**WIN
£1000** WORTH
OF GAMES



Beat The Teacher

SPONSORED BY **MADCATZ**



Someone at the George Salter School in West Bromwich is going to win £1000 of stuff. Happy New Year!

The Pupils V The Teachers

MATTHEW GORDON, AGE: 14

FAVOURITE GAMES

1. Final Fantasy VIII
2. FIFA '99
3. WWF Attitude

CHANCES OF SUCCESS:
This Man Utd fan reckons he can take on the world at FIFA '99.



JAMES HARVEY, AGE: 14

FAVOURITE GAMES

1. Porsche Challenge
2. Crash Bandicoot 2
3. Tekken 3

CHANCES OF SUCCESS:

He entered Beat The Teacher, because he thinks he is the best at PlayStation in the entire world. Maybe not, but anyone could beat the teachers.



CHRIS MILLWARD, AGE: 14

FAVOURITE GAMES

1. Gran Turismo
2. Grand Theft Auto
3. FIFA '99

CHANCES OF SUCCESS:

It looks like we have an all-rounder. He's a fan of footy and driving. Should win, but he could get NBA Live.



MR SULLIVAN

FAVOURITE GAMES

1. Soul Blade
2. Duke Nukem
3. Colin McRae Rally

CHANCES OF SUCCESS:

We know you're a music teacher, but we can't play Music 2000. We haven't got Soul Blade either. Oh deary me!!



MISS WARREN

FAVOURITE GAMES

1. Fighting
2. Shooting
3. Racing

CHANCES OF SUCCESS:

Racing, shooting and fighting? Does this mean that she has broad gaming tastes, or that she knows nothing about PlayStation? Hmmm!



MR BERDESHA

FAVOURITE GAMES

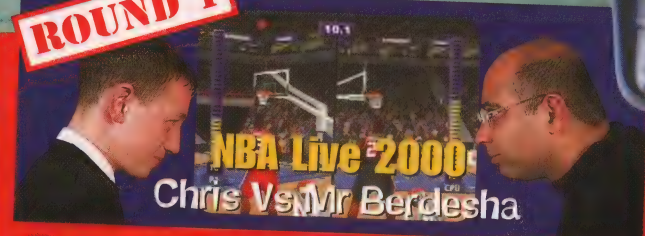
1. C&C: Red Alert
2. Tekken 3
3. FIFA '99

CHANCES OF SUCCESS:

Mr Berdesha pleaded with us to have a practise first. But as an IT teacher, he should be able to cope with this new fangled technology.



ROUND 1



Oh my GOSH! Chris is a genius! He's on the third set of balls and he hasn't missed one basket. Mind you he's getting tips from NBA fan Matthew. "Double-tap Circle" shouts Matthew. Hold on! That sounds like a cheats method to us. Oh well, Chris messes it up on the last round anyway, missing every single basket. It's 22-18. Will Mr Berdesha catch up? No! He misses every single one too. Oh well, it's best out of three. There's still a chance. But Mr B has noticed that something is up. Chris has changed Mr Berdesha's player to a really duff one when he wasn't looking. Chris wins the second round, and Mr Berdesha moans. "It's not fair, he changed my player." Re-match? Naah, no point!



Easy peasy, lemon squeezy. Wonder what's for tea.

Mr Berdesha's howling because Chris has changed his player.

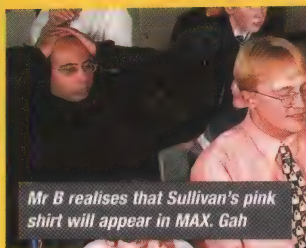
Wow! Berdesha has scored!

Darn! Mr Berdesha's strategy mind is no use on a game of basketball. Looks like the teachers are losing.

ROUND 2
FIFA 2000
Matthew Vs Mr Sullivan

Matthew says that if he loses he's never coming back to school again. And it looks like he'll be in for register tomorrow morning, as Roy Keane runs through Ajax's weak defence and scores. Now he's getting cocky. He deliberately fouls Mr

Sullivan, and gets Yorke sent off. "Ha ha, I'm down to ten men, and I'm still winning." He's right. Mr Sullivan's extra man doesn't help - Matt scores again. What now? He's through again. Could it be three? No! He presses the wrong button. Novice. Soon after half-time, Mr Sullivan scores cos of some woeful defending. "I'm scared now," shakes Matthew. Can't be that bad though, it doesn't take him long to put Andy Cole in the right place to score. The teachers are out of it!



Mr B realises that Sullivan's pink shirt will appear in MAX. Gah



That's it. It's now 2-0 to the pupils.



No way ref! That was never a sending off offense. It's so unfair.

Nice to beat you... to beat you NICE!

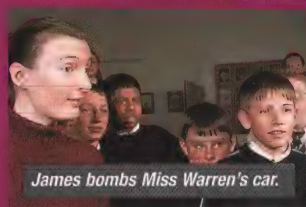

ROUND 3
Speed Freaks
James Vs Miss Warren

We've only just started and the teachers are already using dirty tactics. Mr Berdesha bribes James. "James, if you lose you'll get no homework for a year." Obviously James prefers the offer of £1000 worth of spanking new games, as he races into the lead. "Looks like we've lost the first round," moans Miss Warren. Ahh you've

got a homing missile yet. But, instead of launching it, she bashes into the wall and does the old teacher trick of going the wrong way. She quickly corrects herself and drives safely around the track. She's on the fourth lap and she still hasn't crashed. "Nice and easy Miss." No it isn't! James is already on his fifth lap, and he scoots away to victory. Wipeout.



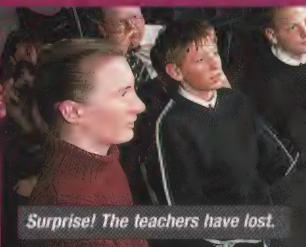
Is that a huge wall I'm driving into?



James bombs Miss Warren's car.



Concentrate! Must beat the pupil.



Surprise! The teachers have lost.

Oooh! I've won the games. Mummy will be proud.

FINAL SCORE
Pupils 3-0 Teachers

Matthew: "I always knew I was going to win."

James: "Mr Berdesha is a bad loser. He should have taken it like a man..."

Chris: "I'm glad I've won. But now I think I'm in detention."

Miss Warren: "They were lucky to win."

Mr Sullivan: "Very close. I can't believe I didn't get that last goal."

Mr Berdesha: "I reckon they won cos they played like cheats."


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worth of PlayStation games!

or WIN! £1,000 worth of equipment for your school!

Beat The Teacher will see your teachers begging for forgiveness as YOU get the chance to show THEM how it's done!!

- 1 Get permission from your school to take part.
- 2 Write to PlayStation MAX and nominate three pupils and three teachers.
- 3 If you're one of the lucky ones picked, we'll come round to your school and set up a tournament.
- 4 If you win, you'll get £1,000 worth of games to share.
- 5 If you lose, the school gets £1,000 worth of equipment (which is just not gonna happen).
- 6 Either way we all have a lot of fun. Everyone's a winner. (Except the losers, Ha!)

Send your nominations to: **Beat The Teacher, PlayStation MAX, Future Publishing, 30 Monmouth Street, Bath BA1 2BW.**

SPONSORED BY


MAXIMISE CONTROL WITH MAD CATZ - THE DRIVING FORCE BEHIND PLAYSTATION STEERING WHEELS AND HARDWARE

SWAG

Cuddly Smurfs and bonkers alarm clocks feature among the new stuff we've had in the office this month. You can win it all!

1 JORDAN GRAND PRIX STEERING WHEEL

£39.99

Wow! This actually looks like a Grand Prix steering wheel. It's got a gear stick, a snazzy shaped wheel and some nice grips on the side. But where are the Grand Prix style brakes. Aww! They're not there. It's not very stable either. But, if you want a wheel to get that Grand Prix experience when playing F1 '99, this is the one for you. It's not the best wheel in the world though.

2 GAMESTER DUAL FORCE STEERING WHEEL

£39.99

Looks like Gamester have been checking out Fanatec's top wheel. It's got brackets so you can attach it to your table, and it's even got a special weight at the front, so it won't slide around. It's lighter than Fanatec's wheel too. But, unfortunately, the pedals aren't too hot. Shame.

3 JOYTECH ANALOGUE CONTROLLER PLUS

£14.99

Plus what? Plus really ugly looks? Sorry Joytech, but your pad is a bit duff. Now you can buy cool green, blue and black joypads, why would you want to go back to boring old grey? Also, the analogue sticks are too far away from the handles and the buttons are ugly. Do yourself a favour! Don't buy it.

4 JOYTECH BLASTER LIGHT GUN PRO

£19.99

It's a blaster! It's a lightgun! Is it for pros? Er, maybe. It's not as good as the Namco G-Con, and it doesn't look particularly cool either. But when you stick it in the socket and load up Point Blank 2, you'll see that it's a mighty fine

shooter. And it's cheaper than the G-Con. Bonus!

5 LE MANS RALLY CLOCK

NOT AVAILABLE TO BUY

If you struggle to get out of bed, this will do the trick. It makes such a racket, that lying in bed will seem more painful than getting up. Spose you could try and break it, but that would be foolish. When it goes off, the wheel spins around and a loud revving up sound booms out. It sounds like there is an articulated lorry outside your bedroom. Ouch!

6 SMURFS

NOT AVAILABLE TO BUY

We think the Smurfs are well funny. They look like massive blue bogeys, they've got silly beards and they make totally ridiculous records. And now, to celebrate the fact that Papa Smurf is now on PlayStation, we've got some Smurf swag to give away. In our sack are two soft Smurf toys and some miniature Smurfs. Excellent.

7 MISSION: IMPOSSIBLE RADIO

NOT AVAILABLE TO BUY

This is a great radio. It makes you look like a super spy, when in fact you will probably be listening to the footy scores. A great bonus is that there are no wires to fiddle around with.

8 AIRPAD CLIP COVERS

£4.99 FOR TWO

Remember the Airpads we featured just a few months ago? Well, we've now got these spangly new covers for them. This new silver one has ousted the MAX one from our Airpad. You can buy new covers in all good games stores.



RING AND WIN!

Every bit
of stuff on
this page!

Call the number, give your answer, have your details ready and wait.

Q: What colour is Pappa Smurf's hat?

- a) Red
- b) Blue
- c) White

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Calls cost 25p (less than a stamp). Check with the bill payer before you call. Entries in by 27 Jan 2000. See rules on page 12.

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ISS PRO EVOLUTION

Could this be the footy game to settle the 'who's best' argument for good? Possibly. It looks like a classic!

Discussions as to whether *FIFA 2000* could be better than *ISS Pro '98* might all be pointless if the finished version of *ISS Pro Evolution* turns out to be as amazing as the previous version.

Let's get the bad news out of the way first. Unfortunately, the rumours about real player names in this *ISS* aren't true, so it's back to Beckham and all his misspelled mates. It's common knowledge now that *FIFA* always has the best added extras like real player names, real mock stadiums and as up-to-date teams as possible.

But anyone who can get past that with *ISS* knows that they're in for a treat, and from what we've seen *Evolution* is going to be the best yet. The gameplay has been tweaked so perfectly that the match itself flows quicker and smoother, and the players can turn more swiftly than before. There's still the annoying delay sometimes when you try to pass when you're running, but you get used to it quickly enough.

And the lush replays come thick and fast. Now the best fouls, fantastic goalkeeping saves and near misses can be saved onto memory card. It's great for when your mouthy

mates reckon they're better than you! The player animations are even more detailed than before too. The players seem to perform new moves every time you play, which keeps you interested. There are also new things like a tap of R1 to make your man dummy the ball.

The biggest improvement is in the tactics department. You can tweak and fiddle with positions, player mentalities and formations in loads more ways than in *ISS Pro '98*. What's more you can tell when you've changed ideas during a match because the players respond how you'd expect

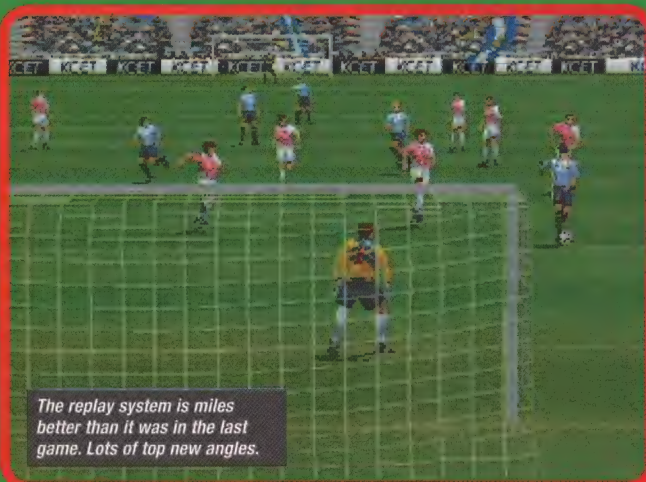
them to. It's absolutely brilliant.

The makers have really thought about how to make *ISS* better and so far it seems like they've done a cracking job. We can't wait to strap our boots on and get stuck into the finished thing early next year!

EARLY IMPRESSIONS

The way the players are animated is great. Editing tactics is easy despite there being loads of options. Roll on February!

Out in February



The replay system is miles better than it was in the last game. Lots of top new angles.



It's in there! One nil to the MAX!



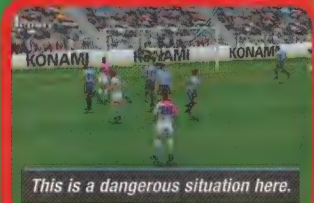
The celebrations are wicked.



Ouch. That's gotta hurt! The detail in the replays is superb.



'Get yer head on this, big lad!'

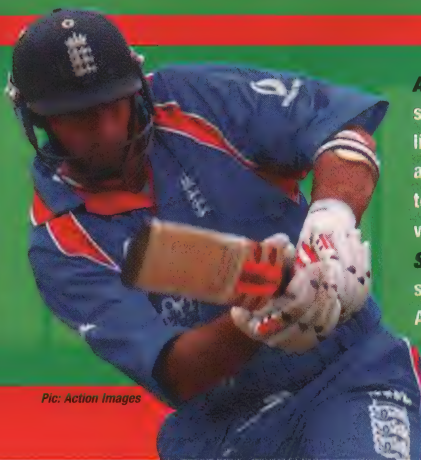


This is a dangerous situation here.

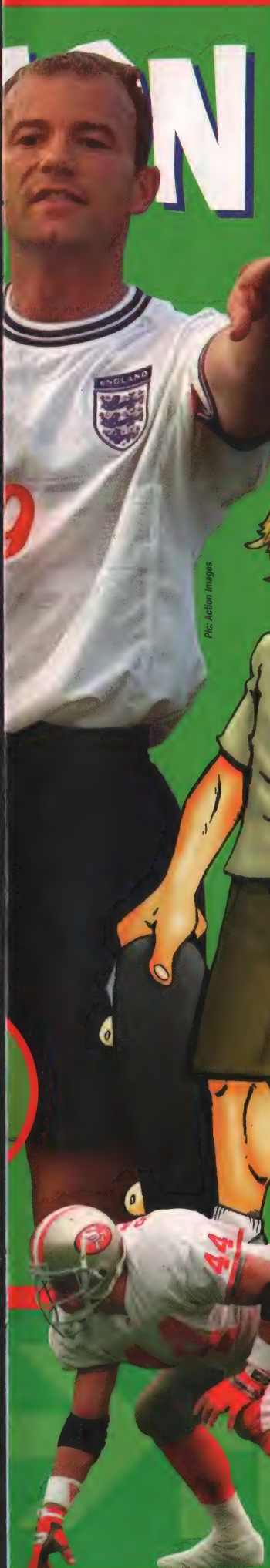
Time Line
Coming up soon

January

We're looking forward to this month so much. It may seem boring since Christmas is over and done with, but there are some cool games on the way. We can't wait for *Toy Story 2*. The first film was great, and this platform game is looking lush! If you want some more cartoon action, watch out for *South Park Rally*, or even, *Army Men: Air*



Attack. And then there's *Armoredies*, a shoot-'em-up which looks suspiciously like the film *Starship Troopers*. There are some big sports games on the way too! Tiger Woods is back on course with *Tiger Woods 2000*. And *Supercross 2000* is released. But, seeing as England are playing South Africa in the winter test series, we're well up for the next cricket game



Pic: Action Images

ARMORINES

Giant alien insects are hell bent on taking over the Earth and only you can stop them. Are you up to the job, soldier?

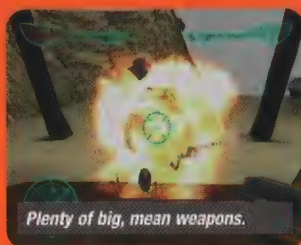
Taking place in the present day, *Armorines* is a mad blaster where you have to destroy massive bugs before they take over the planet. *Armorines* are the troops under orders to repel the invasion.

You play one of two privates who fight the creatures in places like Egypt, Siberia and South America before taking them on in their secret hive.

It's an all-out shooter

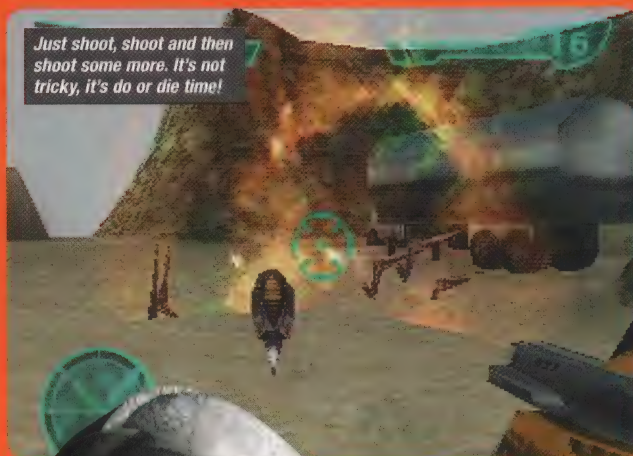
which is shaping up to be a real no-brain, finger-on-X action-fest.

The graphics are looking good and with all of the multi-player options (including a co-operative mode, which sounds promising) it could be a hit.



Plenty of big, mean weapons.

Out in February



Just shoot, shoot and then shoot some more. It's not tricky, it's do or die time!



Everyone's off on a bug hunt.

THRASHER: SKATE AND DESTROY

Tony Hawk kicked butt with his skating extravaganza. Can this Thrasher give him a run for his money?

Skateboarding is far less painful when you do it on the PlayStation, and *Thrasher: Skate And Destroy* gives you the chance to get radical from the comfort of your own bedroom.

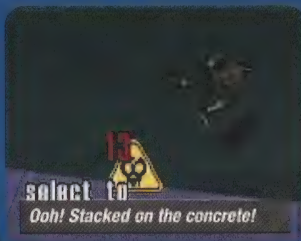
It feels really authentic. Hip hop tunes and baggy trousers plus plenty of tricks which are pretty simple to get to grips with. *Tony Hawk* had great controls and this seems to be the same. And that, obviously, is very important.

The basic game has you skating through various areas

while scoring enough points to progress to the next one. The flashier the tricks you manage to do, the more points you get. But there's a time limit and if you hang around too long the cops come, zap you with a taser and haul you off to the station!

The name *Thrasher* comes from one of America's biggest skate mags so if they're happy to be associated with this, then we'll be more than happy to ollie into the completed game when it's ready for release.

Out in January



select to
Ooh! Stacked on the concrete!

It's relatively easy to pull off tricks, which is very important.

is 50-50 grind

150 XLO

Cricket 2000. This is made by the same folk who made the fantastic *FIFA 2000* so we are getting really excited about it! How do you top all that? With *NFL Blitz 2000*, that's how. It's an arcade American footy game, with few rules. You can clothes-line other players on the pitch and DDT your mates.

February

So, what's the best thing about February? Pancake Day? Nah! Valentine's Day? Get lost! It's *Gran Turismo 2*. It was meant to come out before Christmas, but we'll forgive the makers, cos they're spending time making it better.



Continued on
Page 54

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Q: What is the name of the exciting sequel to Micro Machines?

- a) Mini Machines
- b) Mini Maniacs
- c) Micro Maniacs

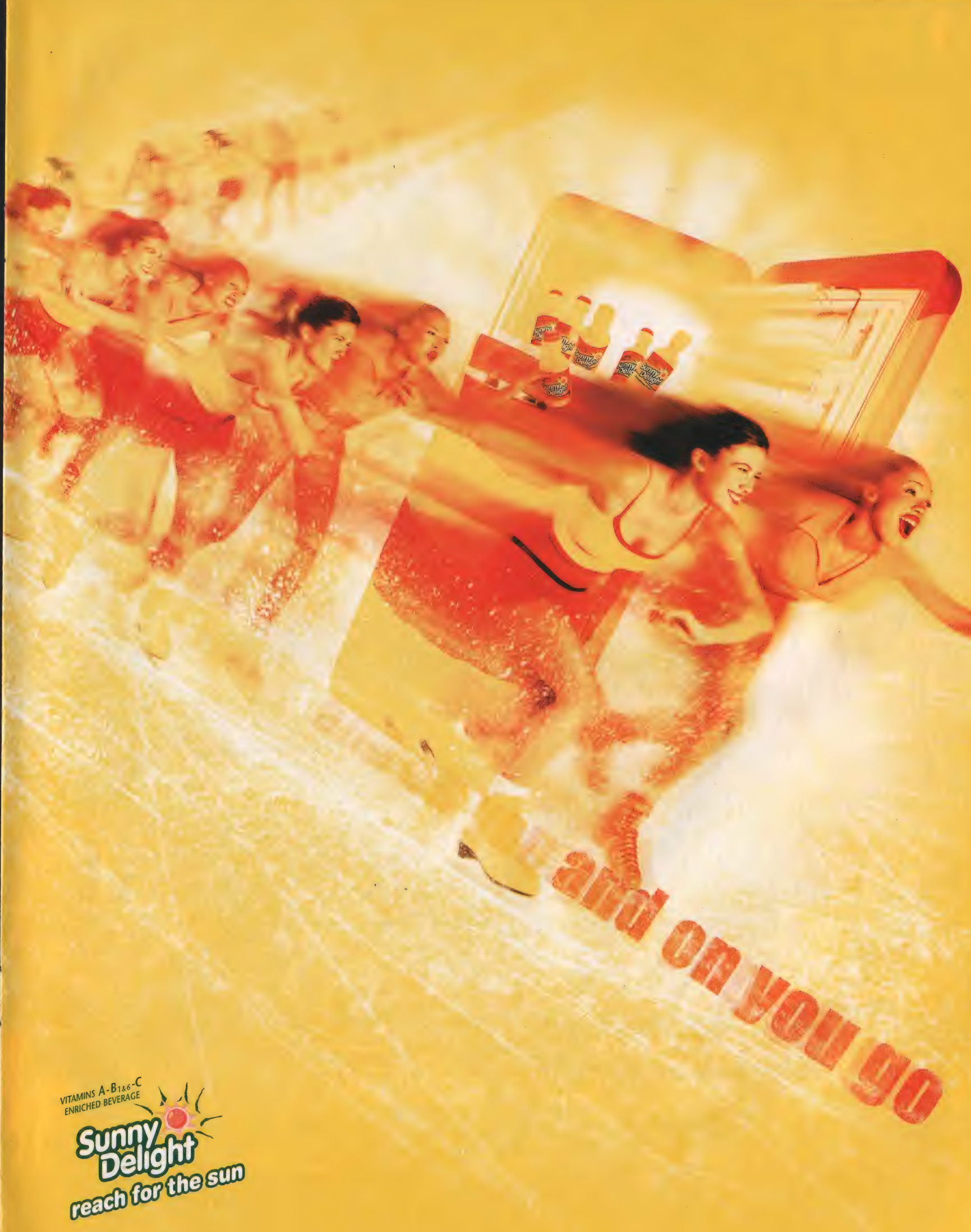
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and on you go

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MEDAL OF HONOR

Travel back in time to the second World War and single-handedly take on the might of the entire German army. Better start polishing up that German accent.



You could accuse this game of being in poor taste. After all, there's nothing funny or, indeed fun, about World War II. But the point about this game is that it's not trying to have a serious look at the wrongs and rights of war. All it is, is a game that makes you feel like you're taking part in a top war movie.

You can probably tell from the pictures on these pages that it's a first-person shooter, but this is a very different game from *Quake II* or *Doom*. In fact, it's more like *Goldeneye* on the Nintendo 64.

The idea behind the game is that you're a one-man army and you're being sent on a series of missions that will ultimately help to bring about the end of the war.

At the start of each mission you get a briefing and also the occasional bit of propaganda which features some genuine war footage. This all helps to really build up the atmosphere.

One of the best bits is that you need to use different tactics depending on the mission. For example, on one mission, you might need to simply pick off enemies from a distance with the sniper rifle whereas on another mission, the only way through is to charge around spraying everyone with the sub-machine gun. And what happens if you keep getting slaughtered by enemies who are hiding out in a bunker? Well, you crawl up to the window, lob in a grenade and peg it out again!

The enemy soldiers are superb too. Regular soldiers or sailors might be fooled by your fake papers and let you pass, but senior officers are a bit more on the ball and will pull a gun on you more easily. They're all very intelligent and react differently, which makes the gameplay very convincing.

The only problem is that it's a bit too easy and some missions are a bit repetitive. Apart from that, it's ace.

Andy



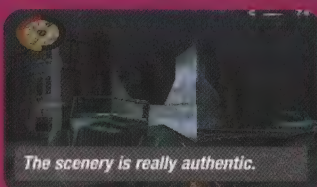
welcome TO The warzone

Real war must be a terrible thing to be involved in. But this game is actually great fun (it's not real you see). Take a look at this selection of shots which, we reckon, pretty much sum up what the game is really all about.

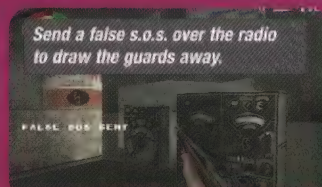
This is Manon. D PLANE (Pg. 1) 1944
She briefs you on missions. She fancies you too.
With the French Resistance - we call ourselves "the Maquis." Time is of the essence, so press the button to turn the page and start the briefing.



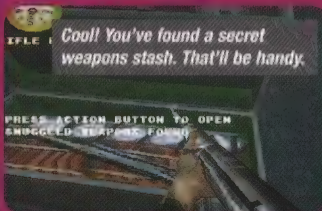
Press to Continue



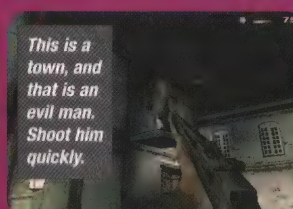
The scenery is really authentic.



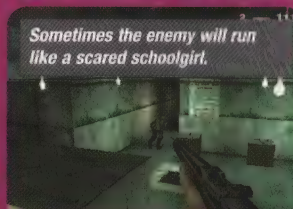
Send a false s.o.s. over the radio to draw the guards away.



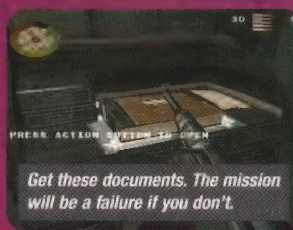
Cool! You've found a secret weapons stash. That'll be handy.



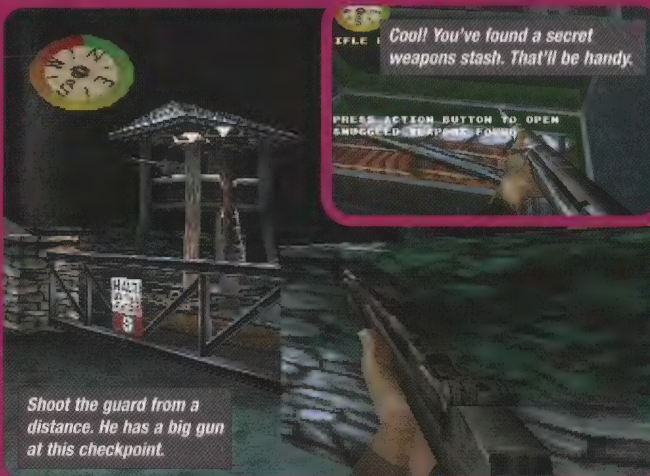
This is a town, and that is an evil man. Shoot him quickly.



Sometimes the enemy will run like a scared schoolgirl.



Get these documents. The mission will be a failure if you don't.



Shoot the guard from a distance. He has a big gun at this checkpoint.

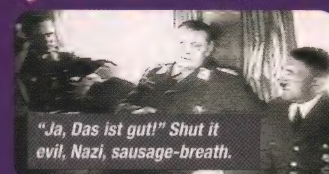
"Apart from the bullet holes that sometimes just float in mid-air this is tops. It's just like the old war movies that your dad used to watch on the telly."

Tarik

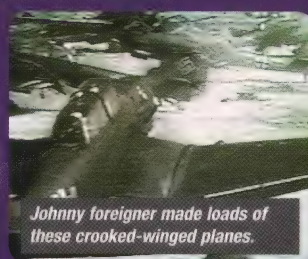


Have A Proper Gander

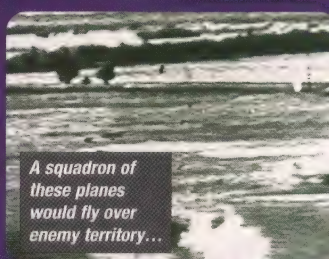
During the war, half the battle was making your country folk realise what a rotter Hitler was. This was achieved by propaganda which in the case of this game takes the form of old newsreel clips.



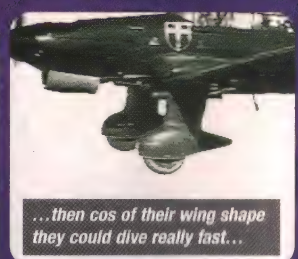
"Ja, Das ist gut!" Shut it evil, Nazi, sausage-breath.



Johnny foreigner made loads of these crooked-winged planes.



A squadron of these planes would fly over enemy territory...



...then cos of their wing shape they could dive really fast...

WEAPONS OF WAR

Creeping past guards with a fake id pass is fun, but there's more fun to be had running around with a load of top guns shooting horrendous evil Nazis. And it's all right because the Nazis are a) evil and b) virtual.

The rifle is our favourite weapon of all because it has a telescopic sight. It's so accurate, you can shoot their hats off.

Pistols are pretty weedy, but they're good in tight spots.

Grenades can be a potent tool for victory. But beware. Sometimes those Nazis will pick 'em up and chuck 'em back.

An smg or sub machine gun. It fires quickly and so you can spray bullets around all over the gaff.

Our second favourite weapon is the bazooka. But don't fire it indoors because you'll probably blow yourself up.

KNOW YOUR ENEMIES

There are loads of characters in the game, all of them enemies. It seems like the odds are stacked against you, and indeed they are. Here are some of the goons you'll face.

The tin helmets might well stop a bullet. Lower your sights.

These guys wear gas masks cos they're making evil chemicals.

This is an SS officer with a silly hat and wide pants.

A scientist. Harmless you might think. Until they pull a gun on you. Shoot them!

This is a sailor. These fellas are quite friendly actually... so long as you have the correct id papers.

MAX TACTICS

Keep your thumb on that right hand stick and keep strafing. Sliding left and right is especially important when dodging bazooka shells. Get hit by a bazooka and it's all over.



GAME INFO

Electronic Arts
01753 549 442

£39.99

One to two players

Dual shock, memory card

FEATURES

Levels: 24
Weapons: Ten

RING AND WIN!

FIVE copies
of Medal
Of Honor

Call the number, give your answer have your details ready and wait.

Q: What year did the second World War end?

- a) 1812
- b) 1945
- c) 1992

0901 388 2213

Calls cost 25p (less than a stamp). Check with the bill payer before you call. Entries in by 27 Jan 2000. See rules on page 12.



MEDAL OF HONOR

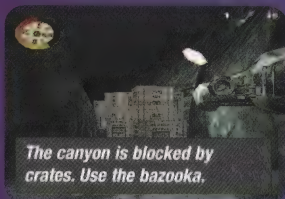
The Final Countdown

After a long and bloody struggle you'll eventually reach this toughie. It's a very short level in comparison to the others, so we thought we'd show you exactly what it involves.

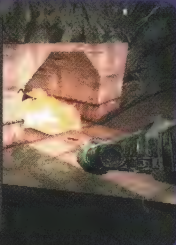
At the start there's this big gun emplacement. Use it, and someone out of range plops a bazooka shell at your feet.



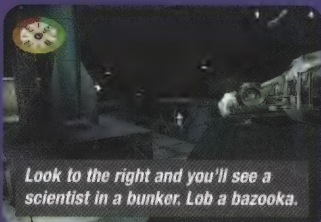
The canyon is blocked by crates. Use the bazooka.



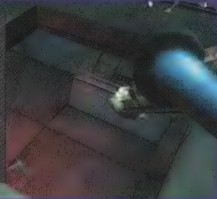
You're at a rocket launch site. Quickly fire a bazooka shell into the tunnel on the left before you get bazooka'd yourself.



Look to the right and you'll see a scientist in a bunker. Lob a bazooka.



Right now you can locate the trapdoor on the top of the bunker.

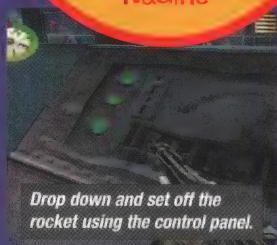


"Great. It looks a bit rosey, but it really is good fun. I managed to finish it in four days flat, so it's not huge. For a longer challenge you should try Quake II."

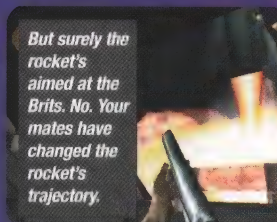


Nadine

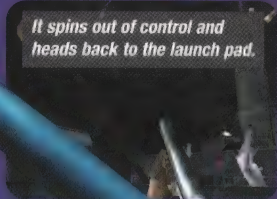
Drop down and set off the rocket using the control panel.



But surely the rocket's aimed at the Brits. No. Your mates have changed the rocket's trajectory.

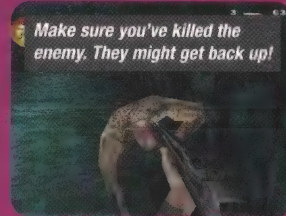


It spins out of control and heads back to the launch pad.

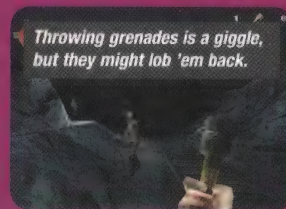


It's The Real Thing

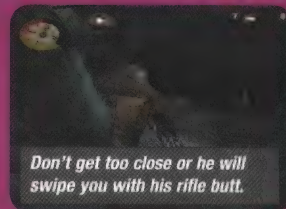
Make sure you've killed the enemy. They might get back up!



Throwing grenades is a giggle, but they might lob 'em back.

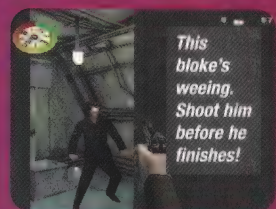


Don't get too close or he will swipe you with his rifle butt.

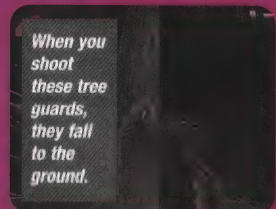


Only it's not the real thing, because real war is bad... but this is good. Medal Of Honor is like watching (and playing in) the best World War II movie ever. It's because the enemies are so intelligent, they act like the real thing.

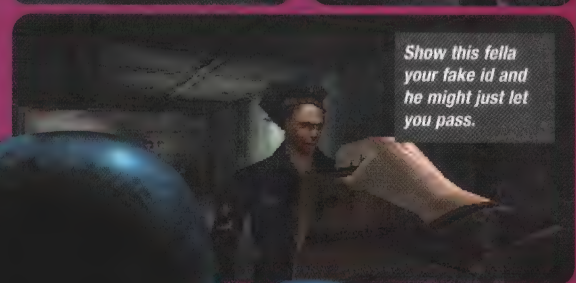
This bloke's weeing. Shoot him before he finishes!



When you shoot these tree guards, they fall to the ground.



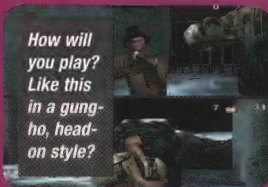
Show this fella your fake id and he might just let you pass.



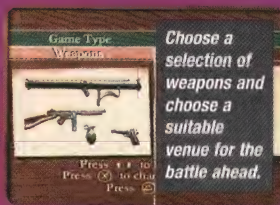
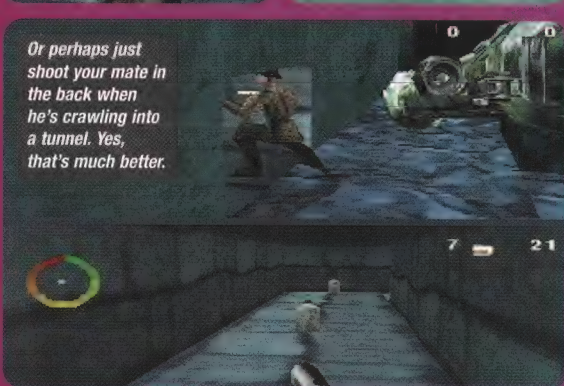
Multi-Player Madness

Like all the best first-person shooters, this has a Deathmatch mode. It really is quite mad with two camp Nazis running around firing bazookas at each other. It's a great little extra.

How will you play? Like this in a gung-ho, head-on style?



Or perhaps just shoot your mate in the back when he's crawling into a tunnel. Yes, that's much better.



Choose a selection of weapons and choose a suitable venue for the battle ahead.



Choose your character. You can be a Nazi if you want (which is quite fun when it's pretend).

LOOKS: 12345

Not Quake II, but the graphics are very atmospheric.

SOUNDS: 12345

"Your papers are in order!" Brilliant.

gameplay: 12345

Maybe a touch repetitive, but this is like being in a war movie.

Lifespan: 12345

A tad easy. But there's still a decent challenge here.

"A touch repetitive and a bit easy. But this doesn't spoil what is a marvellous shooter. You ARE the biggest hero of WWII."

88 PER CENT


TRY THESE

- | | | |
|--------------|-----------------------------------|-----|
| QUAKE II 1 | One of the best games ever. | 95% |
| DOOM 2 | Classic shooter. On Platinum! | 90% |
| DUKE NUKEM 3 | Loads fun. Not the best game tho. | 80% |

c: Netscape Online

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LE MANS 24 HOURS

So you're saying that you want us to play a driving game for 24 hours non-stop? You must be barmy!

There's nothing actually wrong with *Le Mans 24 Hours* but then again there's nothing exciting about it either.

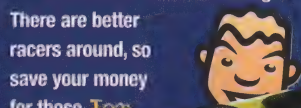
Graphically the game is pretty cool. The cars themselves look great as you're driving around, and the way the camera pans around them on the starting grid is pleasing. The sound is good too and Tiff Needell from *Top Gear* supplies the commentary.

Unfortunately, the tracks themselves are boring. Hardly anyone knows anything about the real Le Mans 24 hour race and only a few of those people care about it. So what if you can drive for a full day? We want top racing action that instantly hooks you. *Le Mans 24 Hours* is the complete opposite and takes a lot of patience to get into properly.

With *Gran Turismo* you can have a quick race which feels

exciting because the computer cars are trying to push past you all the time. *LM24H* just doesn't have the same feeling. The handling isn't as satisfying either. You can't powerslide around corners and if you come off the track you lose loadsa speed.

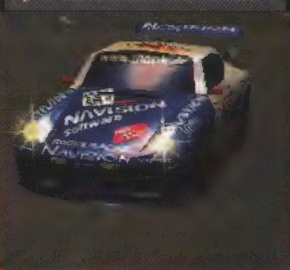
Le Mans 24 Hours is average. There are better racers around, so save your money for those. Tom



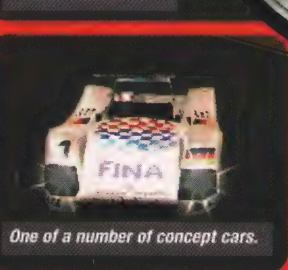
The Car's The Star

You'll find all the actual cars that you'd find in the real sport in *Le Mans 24 Hours*. While some of them have been specially designed, old favourites like the Porsche 911 can be selected and driven as well. Take a look at some of these amazing beasts, shimmering in the moonlight... Or something!

By far our favourite: The Porsche.

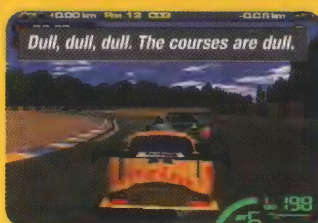


A more standard car.



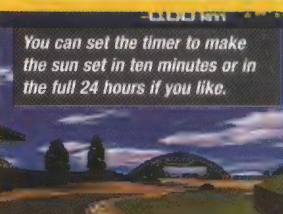
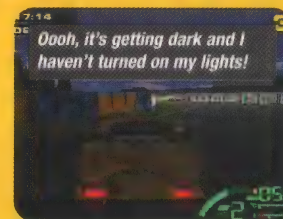
Bad Tracks!

It's a shame more time wasn't spent on the look of the tracks. Dust flying up or grass being thrown around when you drive over a verge might have made all the difference.



A Hard Day's Night

You can set the timer to simulate the full 24 hour race for just ten minutes if you want to see the sun rise and set. Otherwise, if you have a spare weekend (and your parents are asleep) try to race for the full 24 hours!



MAX TACTICS

Le Mans 24 Hours is almost impossible to play with a digital pad. If you have got one, you should use your analogue sticks on your dual shock pad.



GAME INFO

Infogrames
0161 827 8000

£34.99

One to two players

Dual shock, memory card

FEATURES

Time: Real time clock if you want to race for 24 hours!
Cars: Plenty of variety.

LOOKS: 123

Not bad looking. A bit of variation would have been nice.

gameplay: 12

A little bit dull and samey.

SOUNDS: 12

Average sounds, apart from old Tiff Needell of course.

LIFESPAN: 123

If you want you can play the full 24 hours

"An average driving game which suffers from a couple of fundamental problems."

PER CENT

TRY THESE

1 GRAN TURISMO The best driving game! 98% 2 COLIN MCRAC RALLY Fewer options than GT great to play. 95% 3 DESTRUCTION DERBY 2 Smash-'em-up. Drives well. 91%

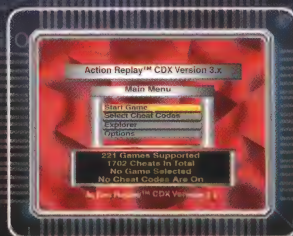
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Xena warrior princess

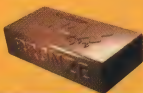


MAX TACTICS

Throw the chakram round corners to get rid of any nasty surprises that might be waiting for you there!



Xena high-kicks her way onto the PlayStation in this rip-roaring, swashbuckling action game.



Dragons, ogres and minotaurs aren't the types of creatures you tend to meet when you visit a local shopping centre or go for a leisurely stroll in the woods. But for Xena and her sidekick Gabrielle, it's all part of a normal day when you're fighting evil and saving the world.

Xena Warrior Princess is a fun and furious third-person

adventure that has obviously been influenced by the *Tomb Raider* series. You play Xena, and have the job of defeating black magic sorceress Kalabrax, who wants to do all sorts of nasty things involving a new world order and human sacrifices. Ugh.

The game has you sword-fighting your way through many weird and wonderful worlds, dispatching soldiers, solving puzzles, rescuing hostages

(including Gabrielle!) and slaying mystical beasts. Xena has many fantastic fighting moves as well as her special weapon – the chakram – which she can throw at her enemies.

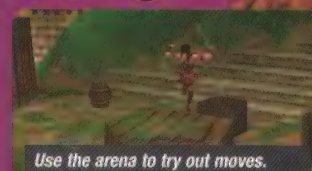
Graphics-wise, *Xena Warrior Princess* is somewhat glitchy, with some awful camera angles – although there are some nicely rendered characters, lush water effects and fiery explosions. Also there are many genuinely funny moments, such as when cowardly guards squeals 'I'm outta here' and runs off!

The game is enjoyable but it's far from being a monster hit.

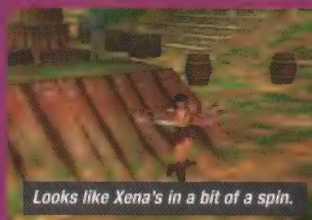
Matt



NICE MOVES



Use the arena to try out moves.



Looks like Xena's in a bit of a spin.

Xena has over 30 nifty moves that she can use to beat up the baddies. There are sword-slashing actions as well as vicious kicking moves that cause a lot of damage and usually involve Xena squealing a high-pitched aaiieeee!!

You'll have an eye out with that.



Look at me! Look at me!



Ch... Ch... Ch... Ch... Chakram!

Xena's favourite toy is a metal ring that she can hurl at approaching baddies. It's a brilliant weapon and once you've fired the chakram you can steer it to smack your foes squarely in the chops. Ouch!



The deadliest frisbee ever made.



You'll catch cold wearing that.



Ow! That was my bad leg!

MONSTER, MONSTER!

Yikes! There are some pretty huge, scary monsters in this game that are in need of a good kicking. Each alarming adversary has a weakness to exploit, such as the Cyclops' eye which, when hit, enables Xena to sneak up on the creature and push it finger-by-finger off the cliff. Bye-bye one eye!

You can't step on these spiders.

Phew! Is it me or has it just got a bit hot in here?

Raaaaaagggghh!! Me hungry! Me want chips and beans!

Grant returns to EastEnders.

GAME INFO

EA
01753 549 442
£39.99
One player
Dual shock, memory card

FEATURES

Worlds: Seven
Sub-levels: 21
Sword fights: Tons!

LOOKS:

12345

Colourful and pretty graphics spoilt by annoying glitches.

gameplay:

12345

Good fun, but terrible camera angles make things difficult.

SOUNDS:

12345

Atmospheric soundtrack and fantastic sword-clanging sound effects.

Lifespan:

12345

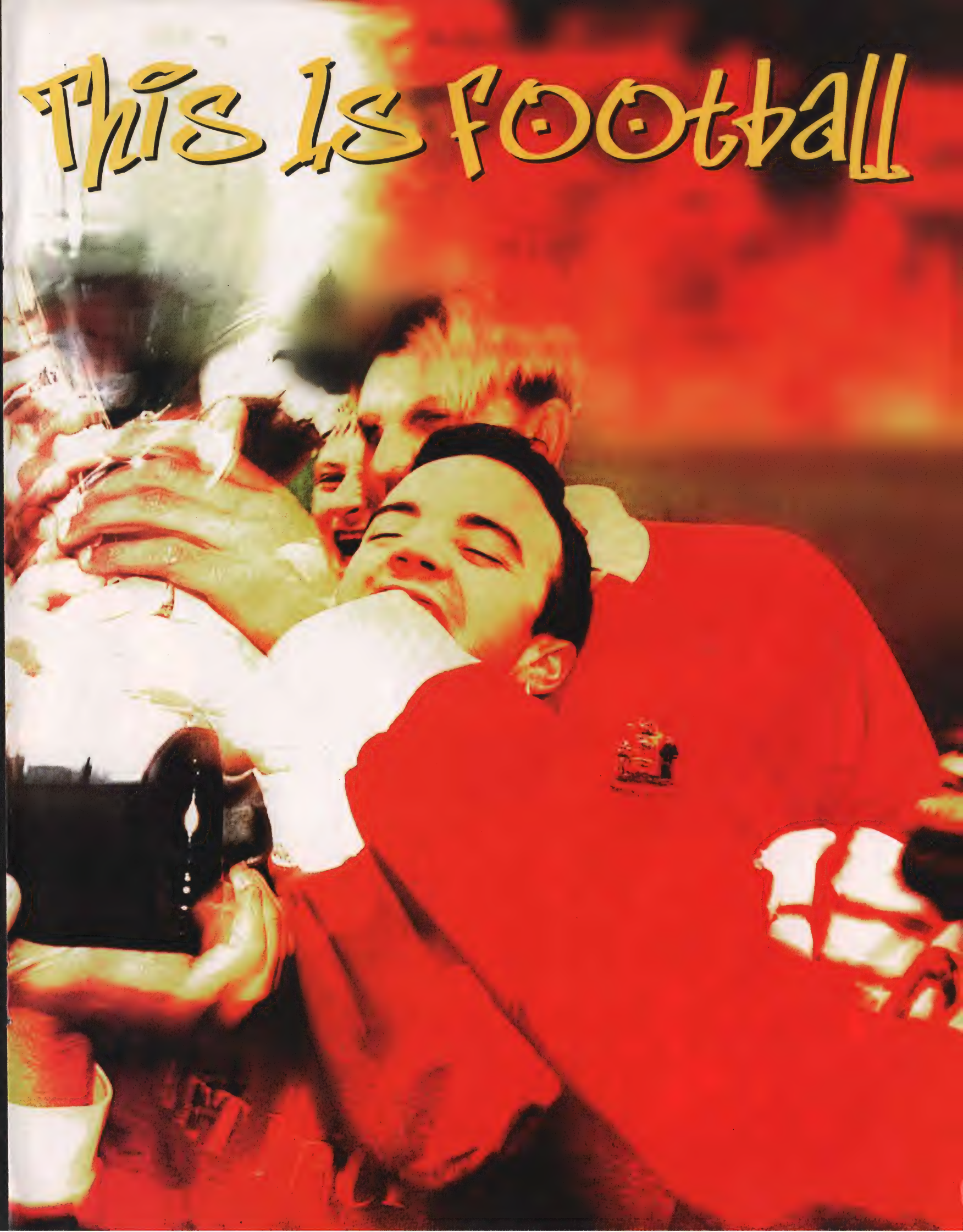
Amusing, but you'll probably tire of the game fairly quickly.

"Xena can't beat Lara, but the game is a lot of fun. Fans of the TV series will love it."

70 PER CENT

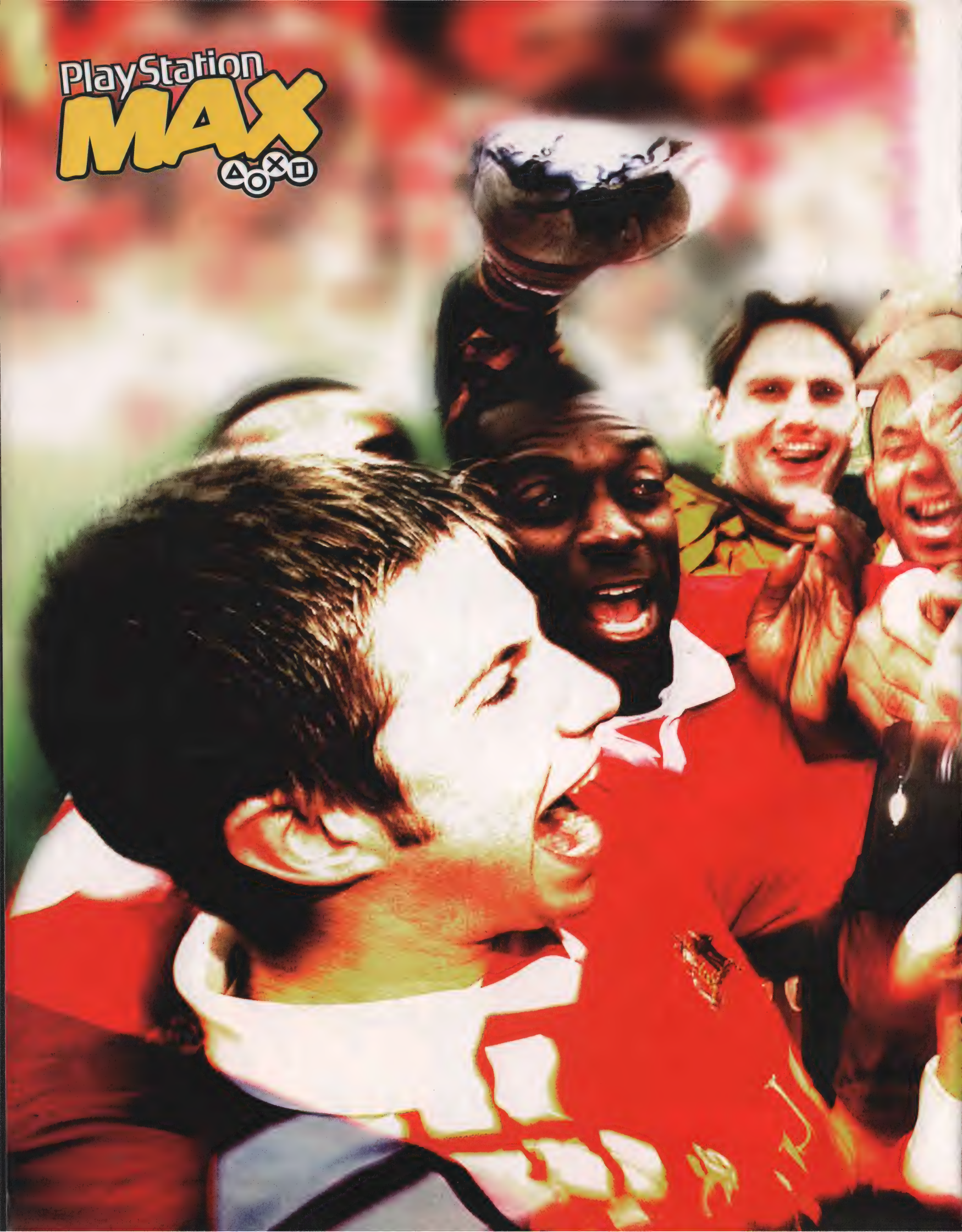
TRY THESE

1 TOMB RAIDER 4 Latest and greatest. 95% 2 TOMB RAIDER The original, now on Platinum. 92% 3 RESIDENT EVIL Utterly scary zombie-killing adventure. 90%



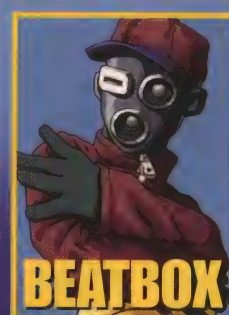
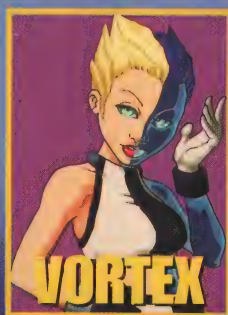
This is football

PlayStation
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△ ○ × □





Micro Maniacs





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MAX
△ ○ × □

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KNOCKOUT KINGS 2

No! Don't turn the page! We know what you're thinking – it's a boxing game! Yes, it's Knockout Kings! But this could be the surprise hit of the year.



Right! This message is for anyone who begged their mum and dad to let them stay up for the Holyfield Vs Lewis fight last month. Use the same tactics to get your hands on this game, and you'll feel just like Lewis. A champ!

Shock! Are we recommending a boxing game? Yes, and it's not

just because we've got the boxing bug from watching that fight. If that was the case we'd buy a Muhammad Ali video and a big bowl of nuts. Instead we're getting a boxer, giving him a big purple afro, long grandad shorts, your mum's boots, and taking him to the title in the Career mode.

Yes, we know you could do the same in *Knockout Kings*, but

this is so different. Gone are the slow fatsos, in come speedy sluggers and beefy boxers. The combos are so fast, and the difficulty levels are well sorted.

You need to use tactics for 12 long rounds. Push the meathead away, hold him, wait 'til his guard's down and lay into him with a combo. Nifty jabs will wear him down, and if you're feeling evil you can always nut him. But Lennox will last the distance, and by the end your thumbs will ache. You'd only be more exhausted if you stepped into the ring for real.

But if you can't be bothered with all that tension, pick another heavyweight and get involved in a slug fest instead. Punch power bars? Forget 'em, just try and get

some hefty blows in. You get marks for every punch landed!

You may even feel sorry for the boxer you've just floored. His eyes close up and his cuts open. And you actually see this during the fight. Land a killer blow and as commentator Harry Carpenter is announcing that you have cut him, the wound will open up. It sounds totally gross, it is, if you aim at this cut, he will lose more energy. It's so realistic.

OK, it's not *Tekken 3*. You can't fireball your mate or kick him down, but it's still brilliant. Forget the previous *Knockout Kings*. We have an undisputed heavyweight champion of the world.

Tom



GIVE US A Cuddle!

Ahhh! Ain't that sweet. The two boxers are hugging as if they're best mates. Actually they've not gone soft, they're defending themselves – you have to.

Go on. Give us a kiss. I don't like being hit...



...Gerroff me you big yellow-shorted softie.



Like my new dance...?



...Stop it. I'm boxing.



LOOK! It's LENNOX!

Hooray! It's the heavyweight champion of the world! He looks like him and everything. Play a classic match and you can make Lewis duff up Holyfield again. Ha ha! Loser!

Unfortunately Lennox has got his 1990 haircut, but he still looks quite realistic here.



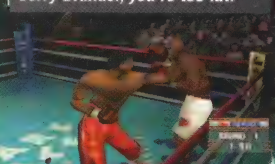
Go get him Lennox! Boom!



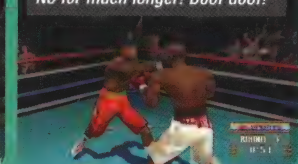
Oh no! Evander's back in it.



Sorry Evander, you're too fat!



No for much longer! Doof doof!



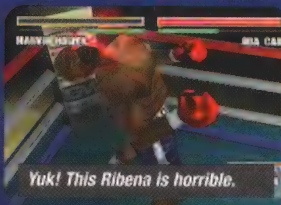
It's A KNOCKOUT!

All boxers seem to do these days is give each other wussy hugs. Not here. As you're in charge, lay straight into your opponent and watch him fall.

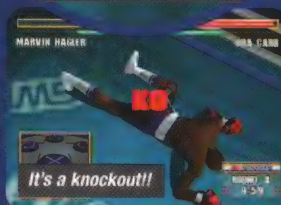


'Hello mum! How do I look?'

Hagler's going down. Get ready to tap the X button



Yuk! This Ribena is horrible.



It's a knockout!!



RING AND WIN!

A fab pair of boxing gloves!

Call the number, give your answer, have your details ready and wait.

Q: Which boxer's nickname is 'The Real Deal'?

- a) Ian Beale
- b) John Peel
- c) Evander Holyfield

0901 388 2201

Calls cost 25p. Check with the bill-payer before you call. See rules on page 12.

000

MAX Tactics

Push boxers away. If you can't deck straight away just push him away and use the R1 and X combo at the right time.



Game

EA Sports
01753 549442

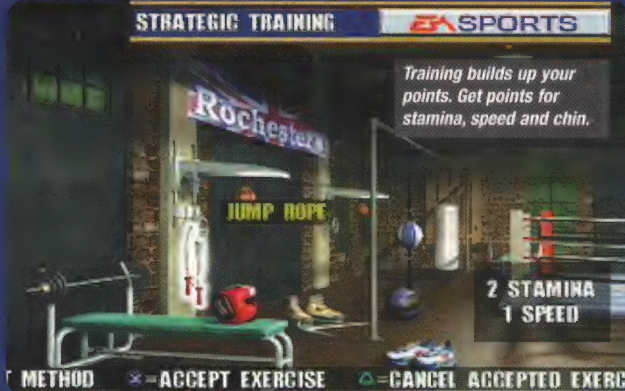
£29.99

One to two players

Dual shock memory card

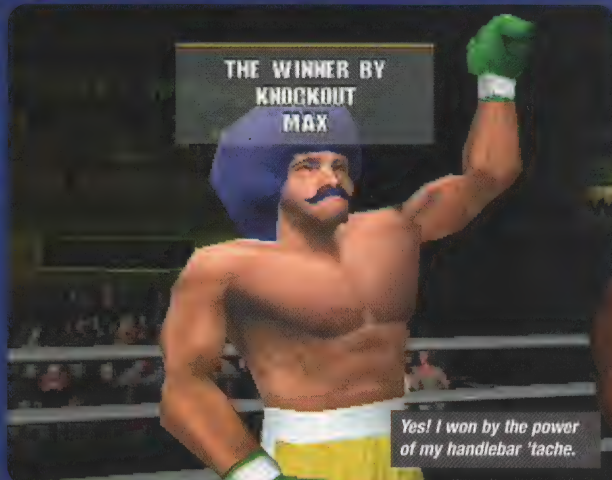
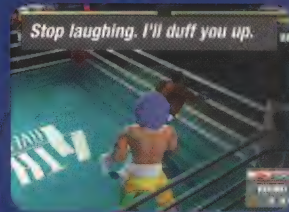
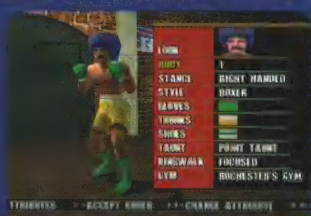
Features

Weight divisions: Three
Boxers: 60
Modes: Four



We've Got A New Job!

No, we haven't cleaned up Max the Dog's messes, but we're training to be a boxer in the Career mode. Winning the feather, middle and heavyweight title will take you absolutely yonks. It's a great feature to get your teeth into.



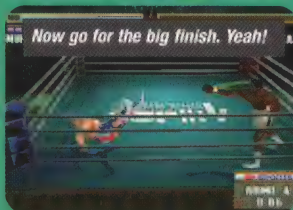
"I wasn't hoping for much, but after knocking Tarik out in one round I think that Knockout Kings is brilliant. Stick to your strategy games Tarik!"

Nadine

Anyone got any Mr Muscle? Evander's head needs buffing up.

Slug Fest!

This is Ali, doing what he does best. Knocking some bloated boxer out. There are no power restrictions here – just do a power punch when the glove appears. Wham, he's a gonner!



LOOKS: 12345

Lennox, Holyfield, Ali. They all look lifelike.

SOUNDS: 12345

The best commentary since Brian Lara Cricket

gameplay: 12345

The best boxing game in the world!

Lifespan: 12345

With all the boxers and modes, it will take ages to complete.

"A great boxing game and a great beat-'em-up. Make sure you've got Tekken 3, then go and buy this."

20
PER CENT

TRY THESE

WWF ATTITUDE 1 The best wrestling game around. 93%
VICTORY BOXING 2 If you love boxing. This is a good 'un. 76%
KNOCKOUT KINGS 3 Slower version of KK2000. 60%

MUSIC 2000

Get some expensive equipment, or make your own track on your PlayStation...?



Noticed something? Yep, you're right – *Music 2000* isn't a game. So what's it doing in MAX then, seeing as we're mad for PlayStation games? Well, loads and loads of you sent in tapes last year of the wicked tunes you'd made with 1998's *Music*, and now there's an even better version to have a go on we thought you'd like to read about

it! It's even easier now to impress your mates! The sound libraries are absolutely massive, you can choose almost any sound you want – and if they're not good enough for you there's a new feature which we think's really cool. In *Music 2000* you can record a bit from one of your favourite CDs and put it into your own song. You can even try to make Steps sound cool (if that's at all possible).

Sadly the best things about *Music 2000* are also the most difficult to work out without spending loads of your time with your head buried in the manual. The multi-player jamming session sounds like a good idea too – but to be honest most of the time you and your mates just end up making a terrible noise!

Still, if you think you're a pop star of the future there's no better way to make your own tracks. The makers are even allowing people to release singles! So get this in, and you could be seeing in the next New Year with a number one! **Tarik**

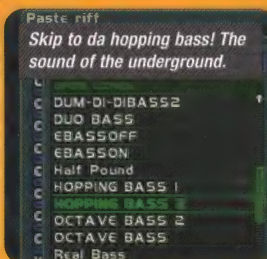


GAME INFO

- Codemasters**
01936 814132
- £29.99**
- One to four players**
- Multi-tap memory card, your CDs!**

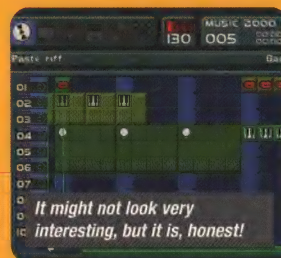
FEATURES

Channels: 24
Riffs: Over 1000

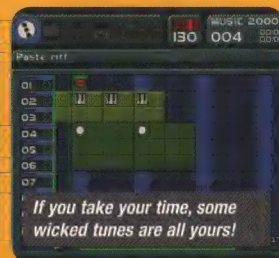


Making a simple song doesn't take long – you lay down the beats, the bass and the melody, chuck in a few sounds here and there and that's it! Good job you can only see the one we made and not hear it – it was ear-splitting! Still, Tom's music's always that bad.

MUSIC SOUNDS BETTER WITH YOU



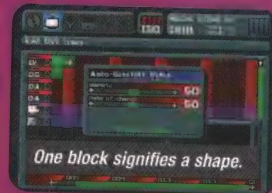
If it might not look very interesting, but it is, honest!



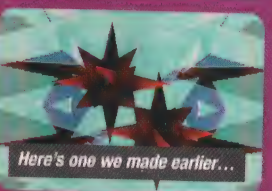
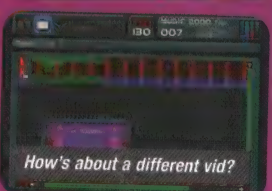
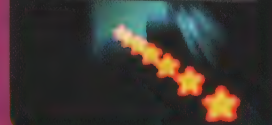
If you take your time, some wicked tunes are all yours!

SEEING IS BELIEVING

If making your song isn't enough, you can make a kind of video to go with it too. You get to choose the shapes, background and even the text you want to use, and then put everything together with loads of colours and stuff. It's cool – shame you can't 'sample' your own face in though!



Be a music star for 2000.



MAX TACTICS

On the disc there are two songs by some ultra cool DJs. Before you start it's worth loading these in to see just how a good tune is made!



JAM 'DUNK' DA FUNK

This is the only way you can 'play' *Music* with your mates. You all take part by choosing sounds and putting them into the song you're making as you go along. It's quite fun – you can annoy everyone by putting your bit in at completely the wrong time! Work together though and you'll sound like true pros.



Get a multi-tap and you and your mates can rival Steps! No!

Looks like that ancient PaRappa-style game, Simon!

LOOKS: 12345

Er, it's a load of bar charts. Sorry!

SOUNDS: 12345

A good job really, seeing as it's about music.

gameplay: 12345

There is no gameplay except a bit of jamming!

Lifespan: 12345

Every time you watch *Top Of The Pops* you'll want a go!

"Better than Music, but still a bit confusing. But, if you like music, you'll really love this."

PER CENT

TRY THESE

① **MUSIC** The original, but it doesn't quite sound as good. 88% ② **FLUID** Music creation with dolphins! Eh? 70% ③ **BUST-A-GROOVE** A dance-'em-up PaRappa style. 88%



KNOWLEDGE IS POWER

THE OFFICIAL PLAYSTATION MAGAZINE



DO NOT UNDERESTIMATE THE POWER OF PLAYSTATION

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FIGHTING FORCE 2

OK soldier, there are zillions of bad guys to waste and a shed-load of guns to collect... Do you think you are up for the job? Well, ARE YOU?



There's job to do, a big job (snigger!) and it's just you, some weapons and your exceedingly large muscles against a massive army of angry soldiers.

Hold on, that's made us think about something. Why is it that they only ever send in one person or spaceship to kill a million other things? Seems a bit silly...

Fighting Force looks and plays like a cross between *Tomb Raider* and *Duke Nukem*. The graphics are darned fine throughout and there's just so much to do.

Crates are scattered around and these will usually contain either weapons or health (you'll be looking for lots of both) but that's not all there is to destroy. Oh no.

Walk into any room in the game and you can bet your flat-topped hair that there are bags of top electrical stuff to smash up. For example... walk into an office. Spot the filing cabinet? Every time you kick it, it throws out a piece of paper. Hmm, not that important but go towards the computers and after checking them for useful info, you can get busy with the baseball bat. Before you know it, there are sparks everywhere.

But all the smashing and bashing in the world wouldn't be that much fun if there wasn't a solid game behind all of this. Thankfully, *Fighting Force 2* is as solid as a particularly stubborn rock. The game happily sends you off on little missions and it takes a

long time to get bored with picking off guards on higher levels with your laser-sighted guns.

Fighting Force 2 is well 'ard... in every sense of the word! With 24 huge levels to complete before you see freedom, you're likely to be playing for weeks. It's not as good-looking or in-depth as Ms Croft's latest, but it's a lot easier to get into and, in some ways, almost more fun to play.

So yep, we liked it. It's not going to set the world alight with its originality, cos the chances are that you've already played something similar, but it all fits together nicely and it's oodles of fun to play – and that's what matters isn't it? **Nadine**



GAME INFO

Eidos
0181 636 3000
£39.99
One player
Dual shock, memory card

FEATURES

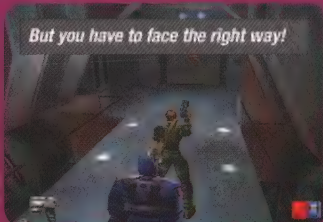
Levels: 24
Weapons: Lots
Combos: Around ten

SHOOT TO KILL

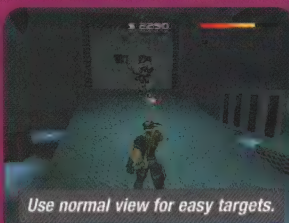
There are many ways to skin a cat (apparently, but don't try it at home, eh?) and a couple of ways to shoot the baddies. Oh yes.



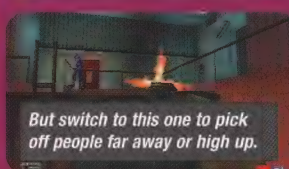
Weapons (thanks to laser-sights) are auto-targeting.



But you have to face the right way!



Use normal view for easy targets.



But switch to this one to pick off people far away or high up.

FURNITURE REMOVAL

Definitely one of the best bits of *Fighting Force 2* is the fact that almost anything you come across can be utterly destroyed.

Filing cabinet... were you lookin' at me? Aye some of THAT!

Seen something offensive on the computer? Kick it in then!!



Set off the alarms then shoot these boxes to sneak past the guards.



HISTORY REPEATING?

Not likely, matey. The first *Fighting Force* game was released just over two years ago and was the gaming equivalent of an old sock – it smelt really bad and was completely useless.

Like *Fighting Force 2*, the original game featured loads of useable weapons (mostly iron pipes actually) and a 3D romp through buildings, banging heads with anyone in your way.



Unlike this game, though, it whiffs a bit, isn't much fun to play and looks about as appealing as a bucket full of slugs... ugh! Take our advice, stick with this sequel – just look at these screenshots!



RING AND WIN!

FIVE copies of *Fighting Force 2*

Call the number, give your answer, have your details ready and wait.

Q: What do you do to activate a hand grenade?

a) Throw it
b) Shoot at it
c) Pull the pin

0901 388 221

Calls cost 25p (less than a stamp). Check the bill-payer before you call. Entries in by Jan 2000. See rules on page 12.

Appetite for Destruction

Don't worry, you're not limited to a tiny pop gun in this game, cos there are tons of weapons up for grabs.

Ah, much more like it. The machine gun doesn't last too long, but it's great when you've got it

\$ 2560

The basic gun. Not that bad, but slow in bigger battles.

This axe is great for smashing whatever's in your way.

Grenades are perfect for loads of enemies in the distance.

Riddle Me This!

You'll need your clever head on at certain points. Like this point, for example.

...shoot out the barrel to knock down the next piece of fence.

Take a closer look at that metal fence to your right...

Kick the fence down and walk through, when you get through...

Fistsy-Cuffs

Fancy a spot of one-on-one action? Running out of ammo? Give em a bit of the old one-two then.

Punch-punch-kick for that perfect roundhouse combo.

Still standing are they? OK, continue with kick-kick-jump to dish out the bruise-causing misery.

The fatal punch-punch-jump upper-cut dragon-punch. Yeah!



"It's good fun and it's big enough to stand out from Ms Croft and her admirers. But it's not as polished as it could've been."

Tom

MAX TACTICS

Save ammo for when you really need it. If you're stuck in a room with just one enemy, give 'em an attacking combo rather than wasting yer best bullets.



LOOKS: 12345

Good lookin' and smooth movin'. A real fancy geezer!

SOUNDS: 12345

Nothing to shout about.

gameplay: 12345

There are possibly too many niggly flaws to make this a classic.

Lifespan: 12345

There are 20-odd levels and they're mostly different.

"Massive and good fun to play. There's tons to do and lots to interact with, so we reckon it's a winner!"

82
PER CENT

TRY THESE

TOMB RAIDER 4: ①	The best of the Tombs.	95%
METAL GEAR SOLID: ②	Lots of creeping about.	95%
DUKE NUKEM: ③	Not bad... even better with a mate	80%

THIS IS FOOTBALL

With a sturdy name like *This Is Football*, surely Sony's game can't fail to be a storming bundle of footballing excellence...? Find out what we thought...

This *Is Football* can be summed up by a list of bad points and gripes. *ISS '98*, and now *FIFA 2000*, have introduced gamers to fast, frantic gameplay that is loadsa fun to play. *This Is Football* can't cut the mustard!

The main problem lies with the fact that the players move far too slowly. Even hammering away

at the run button still doesn't raise your player's pace above that of a dozy snail. This in turn makes tackling opponents really difficult, which means you can carry the ball into the box easily, but it will take you a year or so to get there!

You also get the feeling that you're never ever going to get the better of the computer-controlled teams. At first you think that with

a little practise you'll be able to avenge that 10-nil drubbing you suffered against Germany in your first match. However, as you try and get the most out of the control system it suddenly dawns on you that the PlayStation is always going to be able to manage those impossibly well timed tackles and strikes!

Another annoying point is that the only way to score a goal is to get inside the six yard box. There is no way to score with a Beckham special from 30 yards unless the ball passes straight through the perfectly positioned keeper. Which might just happen!

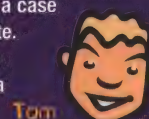
The icing on *This Is Football*'s mouldy cake is the view point. While it tries to imitate *ISS*'s

perfect camera, it can't quite get it right. The best camera angle actually turns out to be an overhead view from a long, long way out. At least in this weird position you can see more clearly which players are running into space and who is marked. It's just a shame that you miss out on some of the detail.

And there is some impressive detail. Like the player animation, set pieces and the different kinds of passes you can perform. Clive Tildsley does a great job and the replays are quite fab too.

Unfortunately it's a case of too little too late.

This Is Football is not really our idea of football.



Intro

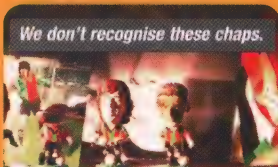
A bit bizarrely, the intro to *This Is Football* is all about an Italian team. Quite why Sony couldn't have chosen one of England's finest squads is a bit beyond us! It looks pretty wibbly though!



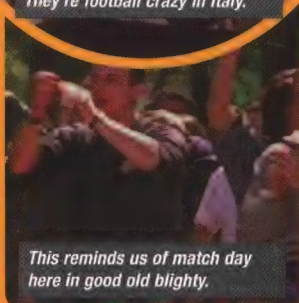
They're football crazy in Italy.



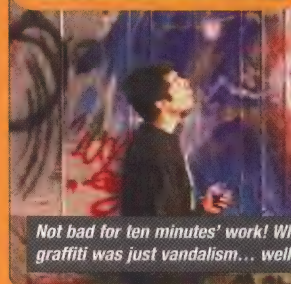
The Italian's flat is a shrine.



We don't recognise these chaps.



This reminds us of match day here in good old blighty.



Not bad for ten minutes' work! Who said that graffiti was just vandalism... well, alright, it is.

Quick Game

Can't be bothered trawling through loads of option screens just to get a game of footy? Well choose the quick game at the main menu and you get instant action. It's always England vs France unless you tinker with the options first though.



You'll be playing in no time.



The players are really well animated, especially when they run on at the start.



Take a look at your ugly team!!



Off! Off! Beckham sees red.



Tensions are high at the start.



Free kicks are hard to judge.

Game Info

Sony
0171 447 1600

£34.99

One to two players

Dual shock,
memory card

Features

Special features:
Motion-captured animation
for the players.

"It's not terrible, but This Is Football isn't the best by any means. You'll enjoy it for a couple of matches before going back to FIFA or ISS."

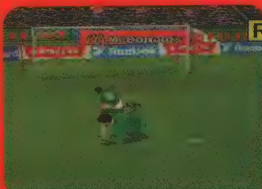
Matt

Replay

The replays are impressive. All you need is Alan Hansen supplying boring commentary and Trevor Brooking boasting about 'how he could have put it in the back of the net in his day' and they would be perfect.



The replays are well detailed. Watch him fall in slower motion!



Our striker takes out their goalie in a fit of frustration. Hooray!



'Rerecord, not fade away.' Shame there's no save replay option.



He dived, ref! Watch in slo-mo as players get scythed down.



You can even watch the replays from any distance or angle.

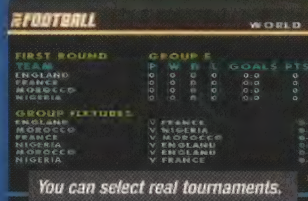
MAX Tactics

It's far easier to play This Is Football from a distant overhead view. From this angle you can see all the players and decide which ones are in the best positions.



Tournaments

You can take part in a number of different competitions other than just the regular quick game. It's not just the World Cup and Champions League either. Fancy a go at the CONCACAF tournament? Well, now you can. And you can change most of the attributes of the game too.



You can select real tournaments.



View your line-up at the start.



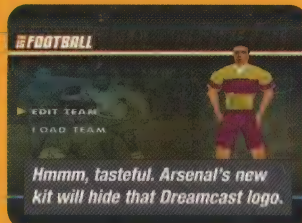
Didier Deschamps sticks one in.



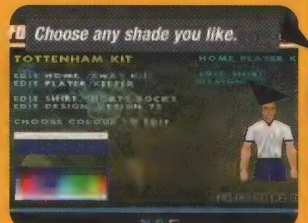
Select your formation carefully.

Team Management

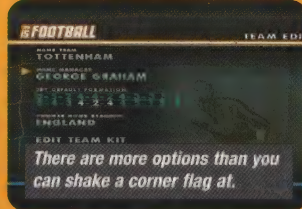
Not only can you manage which players end up in your first team and which ones end up on the bench, but you can also edit player names and strip. We reckon Man United could do with another grey strip this season to stop them winning so many matches.



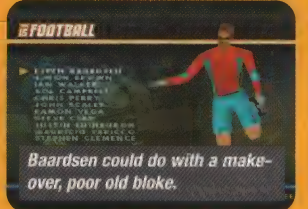
Hmmm, tasteful. Arsenal's new kit will hide that Dreamcast logo.



Choose any shade you like.



There are more options than you can shake a corner flag at.



Baardsen could do with a make-over, poor old bloke.

RING AND WIN!

FIVE copies of This Is Football



Call the number, give your answer and your details and wait.

Q: How old is Michael Owen?

- a) 25
- b) 19
- c) 15

0901 388 2203

Calls cost 25p (less than a stamp). Check with the bill-payer before you call. Entries in by 27 Jan 2000. See rules on page 12.

5
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LOOKS: 12345

Some top animation and good-looking replays.

SOUNDS: 12345

Clive Tildsley provides some convincing commentary.

gameplay: 12345

Too slow and stodgy to be easily playable.

Lifespan: 12345

After playing FIFA 2000, you won't want to play this.

TRY THESE

- ISS PRO '98 ① Just keeping FIFA 2000 off the top. 96%
- FIFA 2000 ② Superb, fantastic, brilliant gameplay. 90%
- UEFA STRIKER ③ Not as good as FIFA or ISS. 78%

"Keep a tight hold of your money. There are far better football games in the shops. Wait for Evolution!"

PER CENT

TOMORROW never Dies



Everyone's favourite spy (after Solid Snake) is back, and he's eyeing up your PlayStation!



The name's Bond – James Bond. He's not only licensed to kill, but he's also been licensed to appear in this new PlayStation game based on 1997's blockbuster movie *Tomorrow Never Dies*. If you think about it, this game is technically the sequel to *Goldeneye*, one of the most popular games ever, so it had better be good!

If you take a look at the pictures though you'll notice that rather than a first-person view the camera in *TND* floats behind the player. This gives the game a totally different feel to *Goldeneye*, so much so that you could be forgiven for thinking that this game is just *Syphon Filter* in a tuxedo. Well, it does play a lot like it, but it does have a few nice ideas all of its own. The levels where Bond stops sneaking

around to don his skis or get behind the wheel of his car make for a nice bit of variety, even if they aren't as good as they could be. And of course all the gadgets are a bit of a laugh.

Sadly *Tomorrow Never Dies* feels a bit rushed. The graphics, though quite unspectacular, have a tendency to slow down when you enter a large area, and it doesn't feel as if the sniper and stealth modes have been exploited as well as they should have. Still, it's not too bad and if you're a James Bond fan it won't disappoint you. **Nadine**



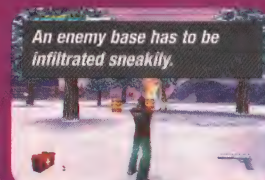
MAX Tactics

In the second mission, blow up crates in the corner to get access to the chopper.

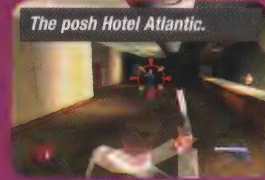


Around The World

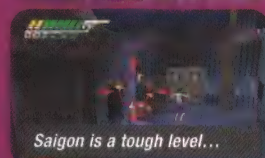
As you'd expect from a globe-trotting super-spy, James certainly gets around. Is there a corner of the Earth where he hasn't kicked butt?



An enemy base has to be infiltrated sneakily.



The posh Hotel Atlantic.



Saigon is a tough level...

Game Info

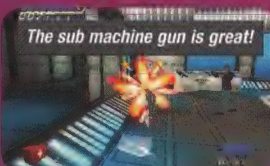
- Electronic Arts
0181 242 4116
- £39.99
- One player
- Dual shock, memory card

Features

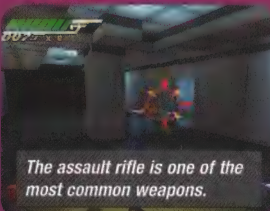
- Levels: Ten
- Characters to play as: Two
- Difficulty levels: Two
- Finishing time: A few days.

Pay Attention Bond...

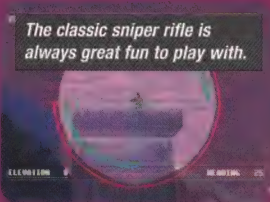
There are plenty of weapons for Bond to get his hands on, ranging from the classic PK7 silenced pistol to the wicked infra-red sniper rifle. Here are some of our faves.



The sub machine gun is great!



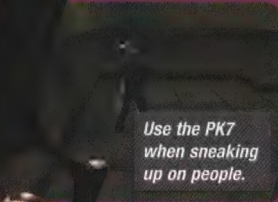
The assault rifle is one of the most common weapons.



The classic sniper rifle is always great fun to play with.



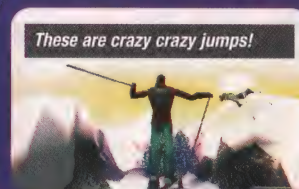
The infra-red sniper rifle!



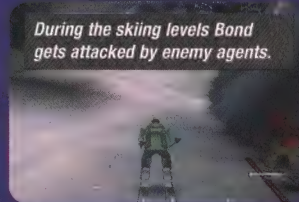
Use the PK7 when sneaking up on people.

Get A Move On!

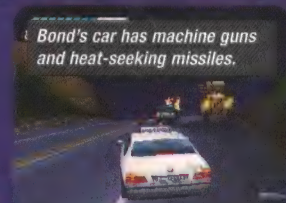
In some levels Bond gets to rest his feet and try out some alternative methods of transport. It's a pity there aren't more levels like these...



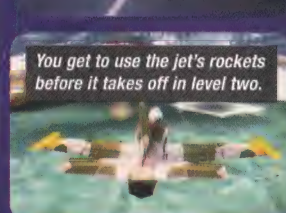
These are crazy crazy jumps!



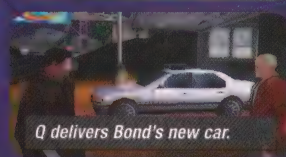
During the skiing levels Bond gets attacked by enemy agents.



Bond's car has machine guns and heat-seeking missiles.



You get to use the jet's rockets before it takes off in level two.



Q delivers Bond's new car.

W
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LOOKS:

12345

OK, but nothing special compared to *Metal Gear Solid*.

gameplay:

12345

Some nice moves can be pulled off.

SOUNDS:

12345

Some wicked remixed of the *James Bond* theme tune.

LIFESPAN:

12345

The levels are small and there are too few of them.

"It's OK, but when the competition is as hot as *Metal Gear*, OK isn't good enough."

PER CENT

TRY THESE

1 METAL GEAR SOLID Sneak and shoot masterpiece. 95% 2 SYPHON FILTER Blasting action. Loadsa guns. 90% 3 MISSION: IMPOSSIBLE Film tie-in with more sneaking. 90%

BIG GAME ALERT

Based on the hit movie,
Disney's brilliant new 3D
action game Tarzan is
available now!



Disney's
TARZAN

www.playstation.co.uk/tarzan



©Disney. All rights Reserved. TARZAN™ Owned by Edgar Rice Burroughs, Inc. And Used by Permission. TARZAN ©1999 Edgar Rice Burroughs, Inc. and Disney Enterprises, Inc.
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ROADSTERS

Pick your car, soup it up and race it through the classes – sounds like a Gran Turismo clone to us...

There's a car showroom near you that has flashy cars gleaming in the window, the latest offerings from Mercedes and Lotus. Out the back, there are the battered old trade-ins only fit for the scrap yard. The remaining cars are scattered around the lot – boring saloons your dad would drive.

Stranded in the middle of these saloons is *Roadsters*. With

a decent number of cars, championships and tracks this game is not heading for the crusher. The driving experience is not the best, but it is pretty forgiving, certainly to begin with. This isn't a simple game though, and actually making it to the top will require skill, effort and even some gambling knowledge.

Why isn't *Roadsters* in the showroom window then? Well, there are times when it is boring.

Cruising round for six laps with little or no chance of catching or being caught, except on corners, really can numb the brain. Graphically the game adds nothing to what *V-Rally 2* and *GT* gave us, which – unfortunately – doesn't surprise us.

Roadsters would suit you if you wanted something to keep you going until *GT2* comes out next year. And that's OK cos PlayStation games don't cost as much as cars, so you can be picky. **Andy**



Game INFO

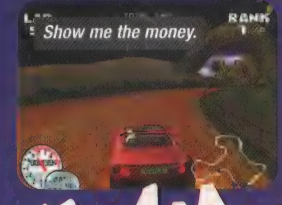
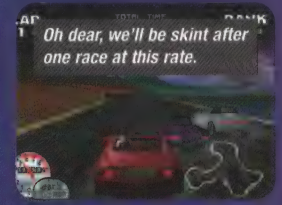
- Titus 0171 700 2119
- £29.99
- One to four players
- Dual shock, memory card, multi-tap

FEATURES

Cars: 30
Tracks: Ten
Drivers: Eight

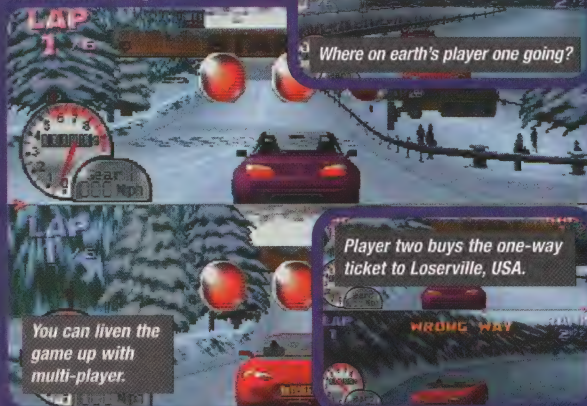
YOU BET

Not that we're saying gambling is good or anything, but placing a bet on yourself does give you a bit of an extra incentive to win. Careful you don't blow the lot all at once now.



Showdown

The tracks lose little in the two-player mode, but that's because they weren't so hot anyway. You'll miss the top of the screen though.

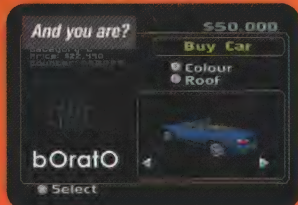
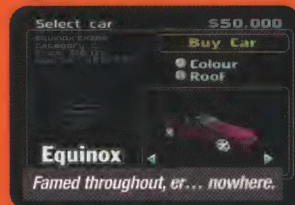
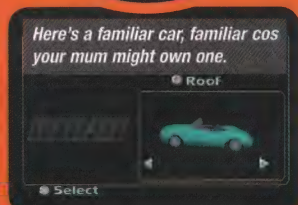
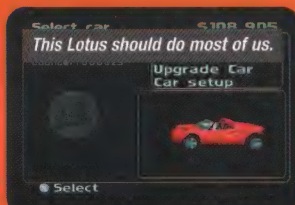


The Cars

There's a good spread to pick from, but show us someone who'd pick the ridiculous Equinox or Mind Star over the Lotus or Alfa Romeo, and we'll show you a fool.



It might not look much, but you could do much worse.



MAX TACTICS

Don't go heavy on the brakes, laying off the gas will get you round most corners.



VIEW

LOOKS: 12345

It looks OK, but many of its rivals look better.

SOUNDS: 12345

The soundtrack is nondescript but the tyres squeal nicely.

gameplay: 12345

The handling really is nothing to shout about.

LIFESPAN: 12345

There's plenty to keep you going, if boredom doesn't beat you.

"A so-so game that fails the 'is it any better than its competitors?' test miserably."

PER CENT

TRY THESE

1 GRAN TURISMO...it just is THE BEST. 98% 2 COLIN MCRAE RALLY...Excellent racing, on Platinum too. 95% 3 V-RALLY 2...Looks better and plays better. Basically 93%

CHEWITS CHUNX



Everyone loves Chewits, and now there's a new member of the Chewits family. Say hello to the massively mouth-pleasing Chewits Chunx.

It's A MONSTER Treat

Look at the size of these chews. They're as big as the Manhattan skyline. Actually, they're not quite that big. You'd never get them in your mouth. But the point is, in sweet terms, they're monsters. Every one's a heaving great gobfull of tastiness.



Mega Chews, Mega Taste!

These new Chewits Chunx come in two top flavours. There's Green Cola and Blue Raspberry. Both varieties are so full of flavour they'll make your hair stand on end.

Did you know?

Every pack of Chunx has fab facts on the back, so as well as tickling your tastebuds you can expand your mind too. Check out these chunx of info.

BODY

You move your eyes over 100,000 times a day.

SPACE

Discovered in 1801, the largest asteroid is 585 miles in diameter.

WEATHER

Arizona is the sunniest place on Earth averaging sunshine 328 days of the year.

EARTH

The newest island appeared near Tonga in June 1995. Great Britain became an island 85,000 years ago.

LANGUAGES

The letter 'o' is over 3600 years old and speech is estimated to be 100,000 years old.



There are so many games around at the mo. Here are a few mini reviews of new games we nearly couldn't fit in.

RECENT RELEASES

CHEF'S LUV SHACK

This may be *South Park*, but remember what the other game was like...

Chef's Luv Shack is weird. It's a bit like *Shooting Stars* on PlayStation, with the *South Park* crew replacing Reeves & Mortimer and some old fogeys you've never heard of.

Yes, that means it's a quiz game. Not any old quiz, mind.

A very weird quiz. Out go questions about football and The Spice Girls, in come the questions on Cheesy Poofs, and the size of Cartman's belly. Then once you have played through four questions, you and your buddies get to play a mini game.

But these games looks so outdated you can almost see the crust growing on them. They are spoof takes on 300-year-old games, but they play much worse than they ever did. There's a pathetic 2D rally game, an impossible avalanche game and a ridiculous balloon game.

Yeah, we know that *South Park* is class, but the games are pants. This is as bad as being subjected to a life of non-stop Trivial Pursuit. Horrible.

SCORE 39%



CHOCOBO RACING

Crash has a head start, but Chocobo is hoping to catch him up.

What's the best thing about *Final Fantasy VII* eh? Well, it certainly isn't standing around gibbering to random people. If we wanted to do that we'd spend all day with our gran and her mates. No, of course it isn't. It's Chocobo! In fact he's so cool, he's been awarded a racing game of his own.

But will he be able to catch up with the coolest of 'em all - Crash Bandicoot? Yes it can! Whereas Crash is a bit of a slow coach on the track, Chocobo is a supa dupa mover. And you can choose a turbo boost as a special weapon to make him even faster!

He may be fast, but he is harder to control than a wind-up toy. Chocobo can't take a

light corner to save his life. Even with the special brakes, he will smash into every single corner until he blows up. What's the point in speeding down the straight if you are going to crash as soon as you reach a corner?

So what do you do? Drive slowly? Argh! No, that means you have to spend longer staring at the evil graphics. *Final Fantasy VII* is one of the best looking games ever, but this looks dump. Ahhh! Poor Chocobo. He had Crash pretty much beaten until the first corner as well. Shame.

SCORE 50%



POP 'N' POP

Hmm! This looks suspiciously like *Bust-A-Move*. But it isn't!

Could this be *Bust-A-Move 5*? But where's the arrow? Where's the quick fire ball release? Oh, it's not *BAM*, it's *Pop 'n' Pop*.

It's made by the same people, and the only real difference is that you can move your character across

the bottom of the screen, and you can change the position of your balloons... But that's not exactly revolutionary.

Pop 'n' Pop is the new King of Boring games!

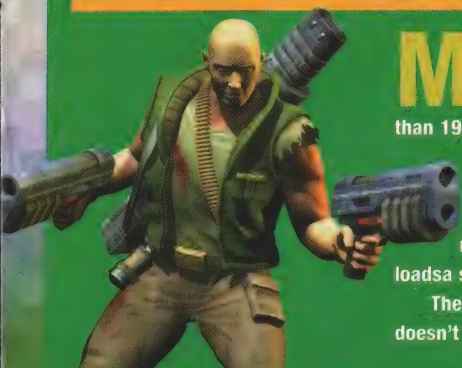
SCORE 45%



This looks just like *BAM!* And guess what? It is.

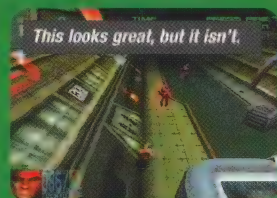
MILLENNIUM SOLDIER

If Robbie Williams' has a great song, will this be a great game?



Millennium Soldier is like playing games from 1989, rather than 1999. It's an old skool shoot-'em up in the style of *Apocalypse*. So, no puzzles and no sniping, just loadsa shooting.

The lack of puzzles doesn't make it easy though.



High speed trains thunder towards you, waves of aliens fire lasers at you, and alien craft squash you. But, even shooting can get boring after a while. We've all played this type of game before, and *R-Type Delta* does it better.

SCORE 59%

NASCAR 2000

Another year, another NASCAR. Everything is going round in circles.



We're watching a dull sport.

Why do the makers of *FIFA* bother with NASCAR? Just cos Americans love it. They reckon

the Indy 500 (which *NASCAR* is based on) is better than the Grand Prix. All you do is drive round and round in circles. It is mind bending tedium.

And playing *NASCAR* is like being in that Maltesers ad. The only difference is that you don't get any nice choices after you've driven around for



The cars are slow, and they don't look very good either.

five laps. The cars don't exactly rip around the track, and they don't handle particularly well.

In fact, this is just like *NASCAR '97*, and *'98*. So if you have one of those, stay away.

SCORE 65%

HOT WHEELS

The wheels are the only things which are hot about this game.

We've all goofed around with hot wheels cars, we've smashed them into walls and destroyed them. Now you can do it all again in this game.

But after one go of *Hot Wheels* the only thing you will want to destroy is the game. It looks quite fun to begin with – before you switch the machine on. You drive your car around mad, rollercoaster type tracks, doing tricks and winning

racers. There are big ramps. Split tracks and loop-the-loops.

It's a pity that when you start playing though, it will make you feel as if you'd spent all day on the merry-go-round. Bored! The car drives like a spirit level, and overtaking is too easy. You could be in last place right until the end of the race then you can pass everyone and win.

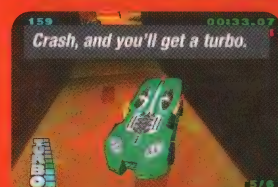
We're going down the local games exchange with this one.



The cars handle quite terribly.



Don't worry. You can't fall off.

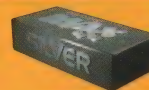


Crash, and you'll get a turbo.

SCORE 31%

NBA LIVE 2000

The best basketball game in the world lives on.



Phew! Another year, another *NBA*... How come they always get away with it? Because the games are good, that's how.

NBA Live is still the best basketball series around. It's still got seven-foot tall players showing off, it's still got all the best teams, and with the three point shoot-out, it's got one of the best mini games too.

So, this should be getting another gold medal from us then. Well no. See, *NBA '99* had all the players, all the teams, and the three point shootout too! It's still great playing as Shaquille O'Neal, bouncing the ball through your legs,

and jumping about 3000 feet in the air for a crashing slam dunk, but when you could do that last year, what's the point? There's a point if you haven't got *NBA Live '99* of course! Even though it looks the same as *NBA Live '99*, it's still great fun.



Wow! It's a monster jam.

SCORE 88%

TRICK 'N' SNOWBOARDING

Trick 'n' Snowboarding is after your dosh. It's a shocker.



Come on! Move it slow coach.

In fact, it's just like the original *Cool Boarders*. There is no downhill racing, so you can't race your mates.

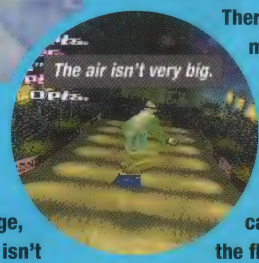
There is a slalom mode, but the boarders are so slow they almost stop when they are carving around the flags. There is

also a half pipe and a big air mode, but the tricks aren't even as good as those in *MTV Snowboarding*.

So, hold on! Wait a little while for *Cool Boarders 4*. You know you want to.

Snowboarding fans have got it tough this winter. *MTV* turned out to be a bit average, and *Cool Boarders 4* isn't coming out until next year. Spose you could always buy *Trick 'n' Snowboarding*.

No don't! Wait for *Cool Boarders 4*! Unless of course, you regularly snowboard in the slush on a bit of balsa wood. Well, that is what *Trick 'n' Snowboarding* plays like. It's sloppy!



The air isn't very big.

SCORE 30%

The Hit List

Looking for a top-drawer game? Consult our world famous Hit List! All the most excellent ones are here!

The Key



A Bug's Life		80%	Crime Killer		76%
Ace Combat 2		75%	Croc 2		80%
Actua Golf 2		81%	Dead Or Alive		86%
Actua Ice Hockey 2		78%	Destruction Derby 2		91%
Actua Soccer 2		80%	Devil Dice		88%
Alundra		90%	Die Hard Trilogy		93%
AK's Smash Court Tennis		92%	Doom		90%
Akuji The Heartless		89%	Driver		93%
Ape Escape		94%	Duke Nukem		80%
Apocalypse		83%	Dynasty Warriors		80%
Asterix		79%	Everybody's Golf		88%
B-Movie		82%	Exhumed		87%
Big Air		72%	FA Manager		87%
Bio Freaks		83%	FIFA: RTWC '98		83%
Blast Radius		85%	FIFA '99		89%
Bloody Roar		80%	FIFA 2000		90%
Bloody Roar 2		89%	Final Fantasy VII		97%
Brian Lara Cricket		85%	Firestorm		78%
Broken Sword 2		82%	Formula 1		92%
Bugs Bunny: Lost in Time		89%	Formula 1 '97		92%
Bushido Blade		82%	Future Cop: LAPD		82%
Bust A Groove		68%	G-Police: WOJ		90%
Bust-A-Move 2		92%	Gex 3D: Enter The Gecko		80%
Bust-A-Move 4		80%	Granstream Saga		88%
Castlevania		80%	Gran Turismo		98%
Circuit Breakers		80%	ISS Pro		90%
Civilization II		84%	ISS Pro '98		96%
C&C: Red Alert		90%	Jonah Lomu Rugby		73%
Cool Boarders 3		91%	Kensei: Sacred Fist		83%
Crash Bandicoot 2		85%	Kula World		90%
Crash Bandicoot 3		93%	Little Big Adventure		75%

Fave Fives
Your hottest stuff of the month
Luke Ricketts from Hayle

PlayStation
Games

- ★ Ape Escape: Monkey madness on the PlayStation
- V-Rally 2
- Syphon Filter
- TOCA 2
- Silent Hill

Fave Characters

- ★ Spike: Gotcha! You pesky monkeys
- Spyro
- Crash
- Lara Croft
- Tommy

POP GROUPS

- ★ Eiffel 65: *The best*
- 3 S Club 7
- 2 Vengaboys
- 4 Travis
- 5 Steps

FAVE AUTHORS

- ★ **RL Stine:**
Oooh, scary
- **Jeremy Strong**
- **Robin Jarvis**
- **Captain WE Jones**
- **Diane Hoh**

PREVIEW INTERNATIONAL TRACK & FIELD

Fancy setting fantastic new world records without leaving the comfort of your fave armchair? Of course you do!

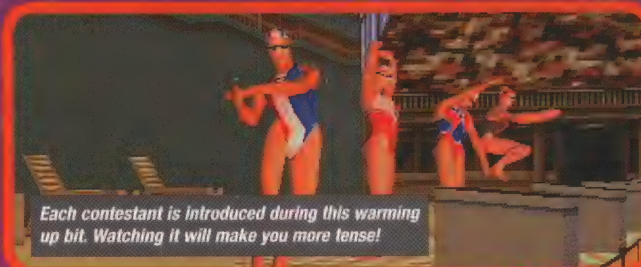
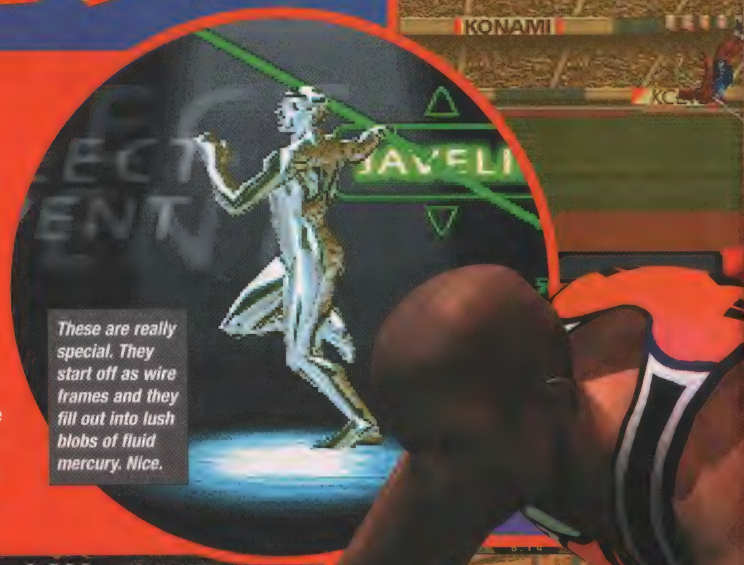
Even though there are more sports simulations for the PlayStation than we can count, there's always room for a few more. Especially if those 'few more' are something a little different. *International Track & Field 2* from the creators of *Metal Gear Solid* is definitely unusual: instead of your average footy or tennis sim this little fella attempts to cover not one but over 20 athletic events such as running, bike-riding, weightlifting, hammer-throwing and even canoeing! And it's never just a case of pushing right on the D-pad until you cross the finish line!

Just like the old game, *IT&F2* uses a much more sophisticated system to translate your joypad skills into on-screen action: the

ancient and noble art of button bashing. This game requires the player to rhythmically hit the buttons on the joypad to make their character run, swim, cycle or whatever. The faster the buttons are bashed the faster the little geezer on the screen moves, resulting in knackered joypads and sore fingers the world over. Now, button bashing is back for the new millennium, and your flash PlayStation joypad is at risk again! (Not really!)

Naturally the graphics are a lot more wicked these days and all the events in *IT&F2* are rendered in flashy 3D PlayStation-O-Vision. It looks brill and all the athletes are excellently animated. Even more importantly if you've got a multi-tap you'll be able to compete against three of your mates and give them the

thrashing they deserve! As you might imagine tapping away frantically at your joypad like a div is a lot less embarrassing when there are four of you doing it. Plus, it's a lot more satisfying beating your best friend to a gold medal than the computer. If the makers can ensure it doesn't get repetitive then it looks like we'll be playing this well into the new year!



EARLY IMPRESSIONS

It's a bit too hard at the moment, but it's still a really good laugh. Our hopes are riding quite high for this one!

Out in February

Time Line
Coming up soon

Continued from page 23

February

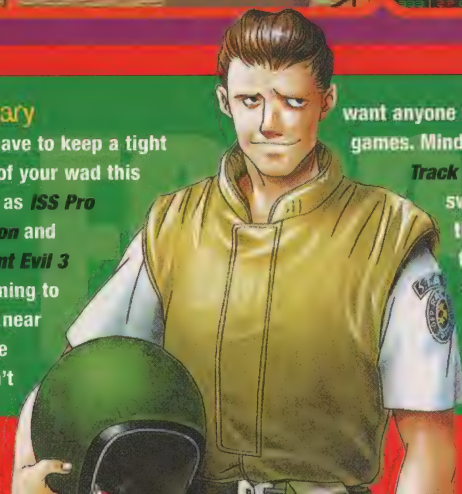
You'll have to keep a tight watch of your wad this month, as *ISS Pro Evolution* and *Resident Evil 3* are coming to a shelf near you! We wouldn't

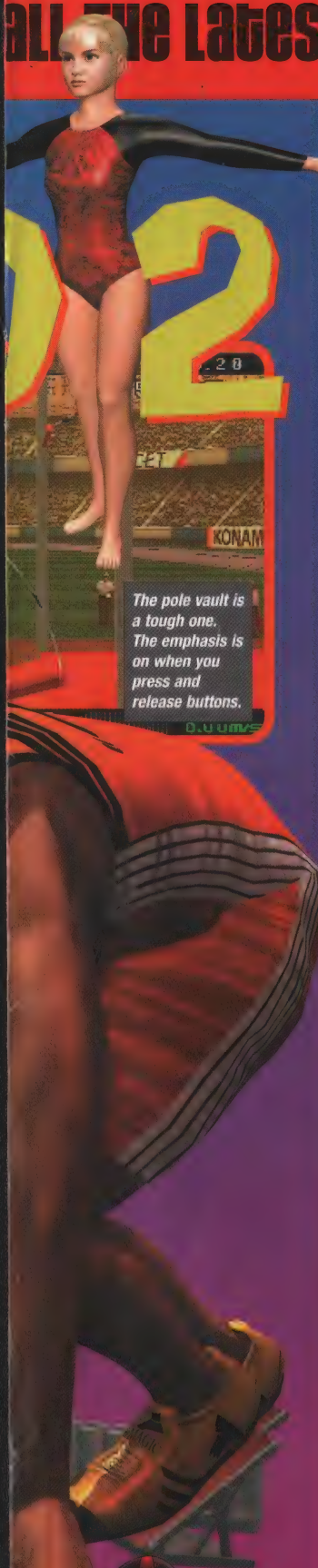
want anyone to miss out on these big games. Mind you, *International Track & Field 2* will be sweating hard to join them on the podium. In fact, this month is going sequel crazy, cos *Superbike 2000* and *Psychic Force 2* are on their way. Hopefully

Psychic Force 2 will be better than its predecessor, which was by all accounts a very pants attempt at a beat-'em-up.

March

Champion! Champion! Ole, ole ole! Hopefully we'll be singing this twice this month. We'll be cheering on Chelsea and Manchester United





The pole vault is a tough one. The emphasis is on when you press and release buttons.

SOUTH PARK RALLY

Those cartoon kids from Colorado are back to raise havoc on your PlayStation once more, and this time they're in karts!

OK, so the first *South Park* game was a bit of a duff effort, it seemed a bit rushed. Now the makers have had *ages* to get this new racer up to scratch. Taking inspiration from Nintendo's *Mario Kart* series of knockabout racers and their imitators, *South Park Rally* spices up the formula a little bit with weird weapons, bizarre challenges and, of course, loads of crazy characters from the hit TV series.

Instead of the regular race features in most games, *South Park Rally* takes things to a new level of nuttiness by adding such

strange tasks as lemonade-delivering and chicken-catching! The power-ups are a little out of the ordinary too, and they'll see you taking out your rivals with chocolate salty balls and underpants gnomes among other marginally offensive weaponry. *South Park Rally* faces stiff competition from titles like *Speed Freaks* and *Crash Team Racing*, but we're sure the presence of our hero Cartman will give it sufficient weight to crush the opposition!

Out in January

Sparky driving a snow-plough!

The power-ups are in these boxes.

Just out of the starting blocks.

Mr Hanky doing something dodgy!

ACE COMBAT 3

Flying high up in the sky... we'll keep the green flag flying high. Shut it with yer footy songs, we're talking about flying planes.

We're presenting you with the biggest and best flight sim series – *Ace Combat*. 'Big deal' we hear you all scream. After all the only competition it has is *Wing Over 2*, and that's a load of poo.

But *Ace Combat 3* is looking great. For starters it's designed by the folk behind *Ridge Racer Type 4*, and we know how lush that was. Here you can fly over realistic cities, through lovely sunsets and crash into gorgeous mountains. Doh!

Actually, you won't crash that often. Unlike *Wing Over 2*, this is an arcade game, so you won't be guffing around with throttle and stuff like that. You don't even need to take off or land. All you have to do is shoot buildings and enemy planes with heat-seeking missiles.

If you're a flight fan *Ace Combat 3* could be just what you want. If they speed it up a bit it will be fantastic.

Out in January

This is your briefing, listen up.

Banking right. Is that the Thames?

BULL'S-EYE

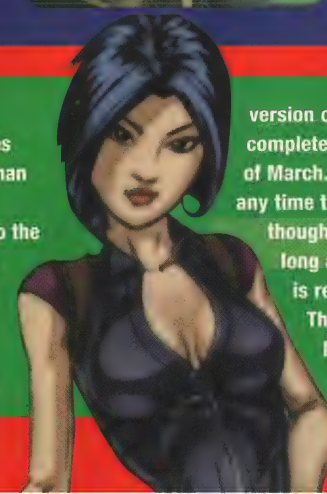
Bingo! He's going daaahhhn!

Look at this city – beautiful stuff.

in the Champions League and cheering ourselves on in *UEFA Champions League 1999/2000*. In fact you'll be made up if you're a sports fan, because *Rugby 2000*, and *Victory Boxing 3* are coming out. There's even some comedy sport in *Flintstones Bedrock Bowling*. But, if you really want a top laugh, we suggest you splash out on *Micro*

Maniacs – check out our fantastic early look, on pages 14-17. Even more bonkers than that (yes it is possible), is *Rollcage Stage*, the sequel to the infamous speed-fest that is *Rollcage*. You can drive up the walls and speed on ceilings. *Team Buddies*, which looks like a strange

version of paintball, completes the madness of March. There won't be any time to calm down though, because not long after, *Fear Effect* is released. Ooh! The dark streets of LA! We're scared already! Oooh.





MAX TACTICS

Now That's Cheating!

Welcome to your monthly helping of all the latest cheats, codes and tips for today's hottest games. Don't forget that this tips list isn't a complete list, it's only for the hottest, newest games around. So if you notice a cheat for Destruction Derby isn't here, it's 'cos it's cack!

ABE'S EXODUS

Find Hidden Mudokons

Pay plenty of attention to Soulstorm Brew bottles that will be lying about. Each bottle marks a secret area where you must look to save all 300 Mudokons.

All FMV

At the main menu screen, hold **□** and press **↑, ↓, ←, →, ○, △, □, ○, △, □, ↓, ←, →**

Level Select

Hold down **□** at the main menu screen and press **↓, ↑, ←, →, △, ○, △, ○, △, ○, ↓, ↑, ←, →**

Level Skip

To get to the next level, hold **□** and press **○, ○, ×, ×, ○, ○**. You can use this as often as you like.

AKUJI THE HEARTLESS

Debug Mode

Pause the game, then hold **□** or **△** and press **←, ↑, ↑, △, →, ○, ←, △, ↑, ↓, →**

Infinite Spirit Spells

Once you've acquired the spirit spell, pause the game, then hold **□** or **△** and press **←, △, ←, ←, ○, ←, △, →, ○, ↑, ↑, ↓**. You must repeat this whenever you pick up a spirit spell.

Invincibility

Pause the game, hold **□** or **△** and press **→, →, ←, △, →, ×, ○, ←**

BLOODY ROAR 2

Fight As Gado

Successfully complete the game with your character in Arcade mode.

Fight Against Shen Long

Successfully complete the game with any character in Arcade mode, without using continues. Shen Long may be fought in a special stage.

Fight As Shen Long

Defeat Shen Long in the special stage. This also unlocks Ending One on the Movies and Pictures menu.

Custom Option

Successfully complete Arcade mode to access the Custom option, with Big-head mode, recovery speed and other selections.

Successfully complete the game with any character, under the Story mode.

Recovery Speed Option

Successfully complete the game with any character in the Story

mode, without using any continues.

Any Cancel Point Option

Defeat 15 or more characters in Survival mode.

Extra Costume

Successfully complete the game with all characters under the Arcade mode. Then press **Start** at the Character Selection screen to choose a fourth costume. It beats dressing up Barbie, anyway!

BOMBERMAN FANTASY RACE

Extra Saved-Game Positions

Select the New System Data option, then hold **□ + □ + □ + □ + □ + □ + □** and press **○** to increase the number of saved game positions to 50.

Mirror Tracks

Finish in first place on all of the tracks, then press **→** at the Track Selection screen.

Alternate Footstep Sound Effect

Pause game, then press **□ □ □ □ ↓ ↑ ○**

View Ending Sequence

Complete all Mirror tracks, then press **Start** at the title screen.

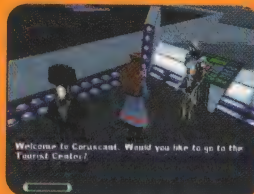
Double Money

Save the game twice in different slots, then enter the bank and use the Money Transfer function. Move

STAR WARS EPISODE I: THE PHANTOM MENACE

So, you want to be a Jedi? But you still can't get past Jar-Jar's level in *The Phantom Menace*? We reckon you'll be wanting access to the dark side of the force then...

On the title screen hold down **□ + △**, press **Start** and you'll open up a world of Jedi mind tricks.



the money from one slot to the other to double your money.

Bonus Animals

Buy all five kangaroos and five dinosaurs. The black kangaroo and white dinosaur will be available.

BUST-A-MOVE 4

Extra Characters

At the title screen, enter this code: **→, →, △, ←, ←**

Tarot Option

At the title screen, enter the following code to unlock the Tarot Reading (love) option: **↑, △, ↓, △, ↑**

Talk Demo

At the title screen, enter the following code to unlock the Talk Demo in the Tarot Reading option screen: hold down **○, ↑, ←, ↓, →, ↑, ○, ↓, ←, ↑, ↓, ↓**, then release **○**.

Another World

At the title screen, enter the following code to unlock another world: **△ ← → ← △**. Now when you start playing in the Puzzle mode, you will get a whole new set of puzzles to play!

BUST A GROOVE

Dance Preview

Complete the game on easy.

Play As Capoeira

Complete the game on normal.

Play As Robo-Z

Complete the game on hard.

Play As Burger Dog

Complete the game under normal and hard levels. Select Hamm, then complete the game under the normal level again to unlock the Burger Dog.

Play As Columbo

Successfully complete the game under normal and hard. Select Shortly as a character, then complete the game under the normal difficulty level again.

Play As Alternate Character Choose the alternate character with **○** while holding down **Start**.

Level Skip

Complete the game once, with any character. Begin playing the game in one-player mode and then press **□ + Start** when a song begins to skip to the next level.

CIVILIZATION II

More Money

Enter **Cash** as a town name. Note: you must hold down **□** when entering the letter "H" at the end of the name.

COOL BOARDERS 3

All Tracks

Select Tournament mode and enter **WONITALL** as a name.

All Characters

Select the Tournament mode, enter **OPEN EM** as a name. (" " indicates a space.) This unlocks all characters.

Big-Head Mode

Select Tournament mode and enter **BIGHEADS** as a name.

View Game Programming Date

Press **□ + □ + □ + □** at the

Q&A

Stuck on a game? Then write to Q&A (at the usual address) so that our panel of experts can steer you in the right direction. Sorted!

Dear MAX

My teacher reckons I'm useless at cricket, so I bought *Brian Lara* to brush up on my batting skills. Trouble is I'm no good at that either! Any suggestions?

Ben Bowden, York

Not a problem Ian! If you're that bad try renaming yourself **GETABRIBE** and you'll find you always win. Once you get good at the game try the tournament and if that's giving you trouble just use these code names to open up the next matches, **OVERTIME**, **SAUSAGES**, **DILLBERT**, **BATKINGS**, **PANCAKES**, **PLACEBO**, **CLUELESS**, **OWAYEAS**. You'll be sorted!

Dear MAX

Is there an easy way to beat *Cool Boarders 3*? I bought the first one on Platinum and thought that it was

really hard. My friends said this one was easier but I'm still struggling. Can you help me!

Douglas Throck, Kingston upon Thames

You're right, the first game was rock hard! The third one's a little easier, but it's still pretty tricky. There are some code names printed in the main Tactics section above, but they aren't going to help you with certain tricks or with gaining speed or anything like that, we haven't been able to find any cheats for that sort of thing! If anyone has any, they should let us know.

Dear MAX

I watch all the cop shows on TV like *The Bill* and *The Thin Blue Line*. I really want to be a policeman so I bought *Time Crisis* and a G-Con to practise my shooting. The trouble is I'm not very good at it! Can you help at all?

Rachel Gibbins, Ipswich

Sounds like you ought to try a different career! How about being a racing driver or something? There is an easy way to make life easier in *Time Crisis*, try shooting off the

screen when you're in the select game mode and you'll start the game with five lives. Much easier!

Dear MAX

I recently bought *Dino Crisis* and I'm having a bit of trouble getting past the monsters. It was easy when they were zombies because they were stupid and slow, but these raptors are just too quick!

Anthony McMillan, Hammerside

They are a bit nippy aren't they! The trick with this one is to aim for the tail end as you run past. The might be fast, but they're too big, especially in the close confines of a corridor, to spin round and snap at your legs. By the time they've let you get through, they won't be able to spin round and chase you. You'll be long gone before they know what hit them!



Action Replay

LMA Manager

Infinite Money:
Wimbledon
8018FF14 E100
8018FF12 05F5
Infinite Money:
Manchester United
8018F41C E100
8018F41E 05F5
Infinite Money: Arsenal
8018E7EC E100
8018E7EE 05F5
Infinite Money: Tottenham
Hotspur
8018FB6C E100
8018FB6E 05F5
Infinite Money: Newcastle Utd
8018F68C E100
8018F68E 05F5
Infinite Money: Chelsea
8018EB94 E100
8018EB96 05F5
Infinite Money: Leeds Utd
8018F074 E100
8018F076 05F5

Infinite Money: Liverpool
8018F2E4 E100
8018F2E6 05F5

Mission Impossible

Infinite Health
8008FC0C D196
8008FC1C 00FF
Infinite Time
8008F07C 00FF
Infinite Ammo for most
main weapons
801F5812 0014
Infinite Fire Extinguisher
801F5820 00FF
Infinite Tazer
801F5832 0064
Infinite Blue Spray
801F5852 0064
Infinite Masks
801F5822 0063

Dino Crisis

Infinite Health

80089A1C 083C

All Weapons
800C1A50 FFFF
Save Anywhere
D00818C0 0005
800B7EFO 0007
Press L1 + L2

WWF Attitude

Infinite Creation Points
80069948 001E
0% In Move List
800626F4 0000
Player 1 Infinite health
D30EB260 0000
800EB260 0000
D30EB260 0000
800EB262 0000
Player 2 Infinite health
D30ED8CC 0000
800ED8CC 0000
D30ED8CC 0000
800ED8CE 0000
Player 3 Infinite health
D30EF6C4 0000

800EF6C4 0000
D30EF6C4 0000
800EF6C6 0000
Player 4 Infinite health
D30F29A0 0000
800F29A0 0000
D30F29A0 0000
800F29A2 0000
Player 1 have no health
D20EB260 F264
800EB260 F264
D20EB260 F264
800EB262 000C
Player 2 have no health
D20ED8CC F264
800ED8CC F264
D20ED8CC F264
800ED8CC 000C
Player 3 have no health
D20EF6C4 F264
800EF6C4 F264
D20EF6C4 F264
800EF6C6 000C
Player 4 have no health
D20F29A0 F264
800F29A0 F264
D20F29A0 F264
800F29A2 000C
Open all cheats, characters
and custom staff
50000402 0000
800CB378 FFFF

New Background Music: ⊙, ⊙, ⊙,
△, △, △, →, ⊙, ⊙, ↑, ↓, ←
Secret Save Icon:
At the title screen (not the main menu
screen), press ←, ⊙, ⊙, ↑, ↓, →,
⊙, ⊙, △, ⊙, ⊙
Bonus level: Press ⊙ 12 times.

TRIPLE PLAY 2000

Automatic Homerun:
When at bat, hold ⊙, ⊙, ⊙, ⊙ and
press ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙.
A thumping sound will confirm entry.

Automatic Strikeout:
When pitching, hold ⊙, ⊙, ⊙, ⊙ and
press ↑, ↓, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙.

EA Dream Team:
Start an Exhibition game. At the Team
Select screen, press ←, →, ←, →,
←, →, ←, →, ←, →, ←, →.

You'll hear a voice to confirm entry.
Control Camera:
During play, hold ⊙, ⊙, ⊙, ⊙ and
press →, ←, ↑, ↓, →, ←. You'll
hear a sound to confirm. Use the
following to control the camera:

Move: D-pad
Move faster: ⊙ + D-pad
Turn: ⊙ + D-pad
Zoom out: ⊙
Zoom in: ⊙
Raise view: ⊙
Lower view: ⊙

Announcer Commentary:
During play, hold down ⊙,
⊙, ⊙, ⊙ and enter the
appropriate code as follows:

Extensive Chatter: ↑, △, ↑, ⊙
Batter Info: ←, ⊙, ↑, △
Trivia: ↓, ⊙, →, ⊙
Weather: ⊙, ↓, △, ↑

V-RALLY 2

All Cars And Trophies
At the game progress screen, press
⊙ ⊙ ← → ← → ↑ ↓ ↑ ↓
⊙ ⊙ + ⊙. If you have entered the
code correctly, you will hear a sound.
Then, highlight an empty square and
press ⊙ to unlock the corresponding
cars and trophies. Every single one
can be unlocked.

WIPEOUT 2097

Animal Ships
Hold down ⊙, ⊙, ⊙, ⊙ while
the game is still loading, until the
menu appears. All vehicles become
a bee, a snail, a pig, a flying saucer
and a shark.

Challenge One Mode
Enter ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙,
⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

Challenge Two Mode
Enter ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙,
⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

All Tracks
Hold down ⊙ + ⊙ + ⊙, then press
⊙, ⊙, ⊙, ⊙, ⊙, ⊙ at the main menu.

Unlimited Energy
Pause the game, then hold down ⊙ +
⊙ + ⊙, and press △, ⊙, ⊙, ⊙, ⊙,
⊙, ⊙, ⊙

Unlimited Time
Press ⊙ to pause the game. Hold
down ⊙ + ⊙ + ⊙, then press
△, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

Unlimited Weapons
Press ⊙ to pause the game. Hold
down ⊙ + ⊙ + ⊙, then press
△, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

Machine Gun
Press ⊙ to pause the game. Hold
down ⊙ + ⊙ + ⊙, then press
⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

Phantom Class
Hold ⊙ + ⊙ + ⊙, then press ⊙,
⊙, ⊙, ⊙, ⊙, ⊙, ⊙ at the main menu.

Piranha Team
Hold down ⊙ + ⊙ + ⊙, then press
⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

Piranha Craft And More
Hold down ⊙ + ⊙ + ⊙, then press
⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

Vostok Island And Spilskinanke
Hidden Tracks
Hold ⊙ + ⊙ + ⊙, then press
⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙, ⊙

At the main menu screen. You'll be able to
access the Phantom class, extra
Piranha craft, the Vostok Island AND

(there's more!)... all Spilskinanke
hidden tracks. Phew!

WIP3OUT

If you want to open up all the tracks,
all the craft and all the companies try
these cheats:
Avinit
Jazznaz
Wizzpig

WORLD CUP '98

Access The World Cup
Classic Mode

Win the World Cup to access the
World Cup Classics mode where you
can use the special teams like 1930
Argentina and others (check out the
shorts!) You will be able to use the
incredible Pete. Simply play each of
the classic matches to open up the
other matches.

Special Goal Sounds
When a goal is scored by either team,
you can get some extra special goal
sounds by pressing △, ⊙, ⊙ or ⊙

WWF ATTITUDE

Alternate Costumes
When playing any mode but Career
mode press ⊙ for the default outfit,
hold ⊙ and press ⊙ for outfit two,
hold ⊙ and press ⊙ for outfit three,
hold ⊙ and press ⊙ for outfit four.

send us your tips!

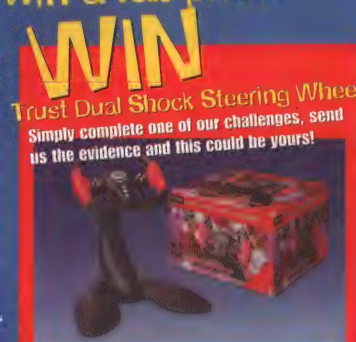
If you have a cheat, a code, or just a
handy tip, send it in to us! If it's
new, or we haven't seen it before,
you get to see your name in lights
(well, in the mag at least)! If there's
something you want to know about,
or a specific cheat you want, write
to us at the address below and we'll
do our best to get you an answer.

Send your tips to: MAX Tactics,
Future Publishing, Monmouth Street,
Bath, BA1 2BW.

PlayStation MAX Game Challenge

Put your gaming skills to the
test and win a fab prize!

Cop a load of this. If you
manage one of our game
challenges, you could
win this top Trust Dual Shock
steering wheel. So it's time to
put your gaming skills to the
test and win this little beauty
in the process. Like we said,
all you do is complete one of
the three challenges, send us
the evidence - whether in
photographic or video form -
and the winner gets the goods.



HOW TO ENTER

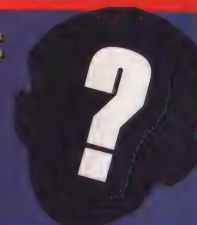
All you do is complete one of the three challenges below, send us the
evidence along with a photo of yourself then pray you win. Send us either
video or photographic evidence. If it's photos, remember to send us two
shots, one from just before completion and one of the end sequence so
that we know you haven't used a cheat code. Good luck!

no.1	This Is Football Get two players sent off, then go on to beat the opposing team 3-0. Sorry, but we're not giving the prizes for nowt.	DIFFICULTY HARD
no.2	Le Mans 24 Hrs Send proof that you've done the full 24-hour race. You don't have to come first though. We're not bullies.	DIFFICULTY HARD
no.3	MTV Snowboarding Get all the way down the slope without hitting any scenery at all or falling over.	DIFFICULTY medium

AND THE WINNER IS:

Still no-one has managed to take on our
challenges and win. But if you happen to be the
lucky one, you'll get your name printed here, so
SEND US A PHOTO OF YOUR UGLY MUG!

Send your entries to: PlayStation MAX Game Challenge,
PlayStation MAX, 30 Monmouth Street, Bath, BA1 2BW.
See compo rules on page 12.



quake II

Don't these guards look pretty as they explode? All those colours, it looks really very festive.



The Tank

Location: Grid Control

The first of the big bosses in appears in the Grid Control section of the game. He is a massive tank style enemy armed with rockets and a chaingun. Luckily he is very slow and very stupid. Hide behind the wall when he approaches and wait until he is just about to turn towards you. Now run around behind him and throw a grenade. When he starts to turn back, sprint behind him again and fire another grenade. Keep doing this until he cashes in his gears. If you need extra health there are two already in the room and there are secret rooms in the left and right side walls.

The Walker

Location: Gravity Booster

The boss in this room is enormous, but very easy to defeat. Again he is too slow to chase you so just keep running away, firing at him when his back is turned. If you keep moving quickly enough he won't have time to fire at you at all. There are plenty of health packs and armour all around the room to pick up, if you need it. The rocket launcher and hyperblast are the best weapons to use cos the railgun takes too long to reload. Collect his reactor when he dies and jump into the transporter.

The Flyer

Location: Gravity Booster

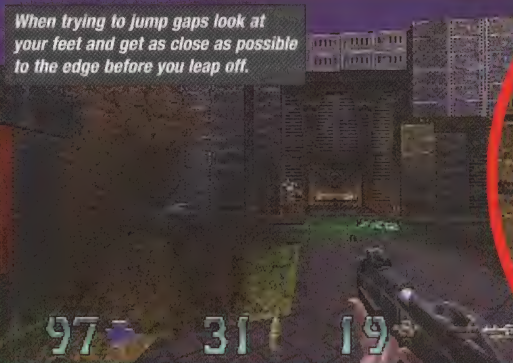
This is the nastiest of all the bosses so far. He hovers around firing rockets and his rail gun and will kill you easily if you are not careful. So hide behind the glass control panel as he flies about the room. Watch him until he turns around and run as fast as possible to the other end of the glass wall and shoot him in the back with a rocket. Hide again before he gets a chance to fire back at you. Keep doing this and soon he will be out of your way.

Makron

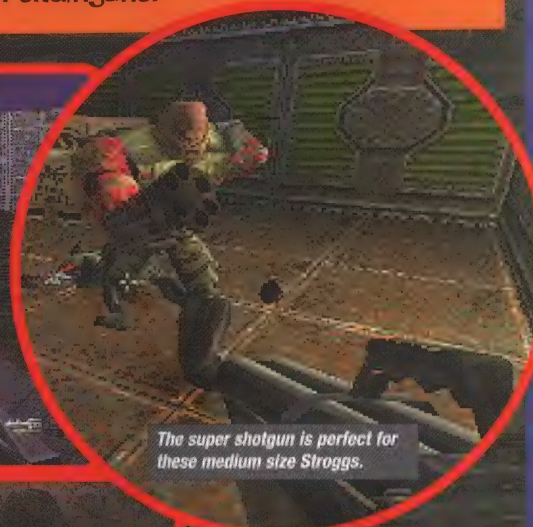
Location: The Inner Chamber

Makron is the last of all the enemies, the biggest of all the bosses in *Quake II*. He has an awesome weapon that fires balls that shoot green lasers, and these things kill with just one hit. So if he lobbs one at you get out of there quickly as you can. To beat him do the same as before and try and get behind him before you shoot, then get behind a pillar and wait before running around the other way to get behind him again. Use rockets and the hyperblast for this, bear in mind, he will take all 200 rounds before dying! Be patient and keep hiding and firing. It takes a fair while but he can kill you instantly if he catches a whiff of you.

When trying to jump gaps look at your feet and get as close as possible to the edge before you leap off.



The super shotgun is perfect for these medium size Stroggs.



Makron II

Location: The Inner Chamber

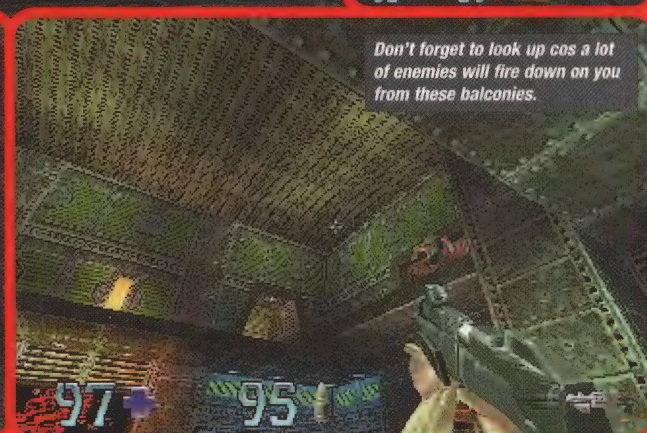
Once you have destroyed Makron you can't stop just yet. That was just his robot, Makron himself will appear and take you on. So while the robot is crashing about destroying itself, quickly nip in and steal all the extra health and ammunition while you can. If you need more stuff, stand on the two arrow switches that are near the two lifts and this will open up a secret underground tunnel full of bullets. When Makron appears run to the far end of the level and hide behind the wall. This boss has a rail gun and rocket launcher as well as a smaller version of the laser globes. Use the same tactics as before and jump in and out of cover while hitting him with whatever weapons you have left. Keep doing this and don't let him get too close to you as he isn't as powerful as his robot, but he is still a very nasty boss.



Get rid of the Blaster and use the shotgun - those Stroggs won't be laughing at you any longer.



Don't forget to look up cos a lot of enemies will fire down on you from these balconies.



TopTips

- 1 Save ammo by using the blaster to search for secret rooms and equipment. Most bonuses are hidden behind cracks in walls, but some are just in normal panels and will only be discovered by accident.
- 2 Don't waste too much time searching because most secrets aren't that helpful and are only useful when stored with extra bullets or energy.
- 3 Pause the game and bring up the menu so you can see how many secrets there are left and how many Stroggs are still wandering around. This is really helpful when exploring.
- 4 Use the sidestep to get out of trouble. Most enemy fire is slow enough to be avoided by just stepping out of the way. Also the sidestep is brilliant for going around corners so that you can see whatever is hiding there and get the first shot in.
- 5 Grenades will bounce off walls. They are excellent for chucking around corners onto enemies who can't fire back. When you see a Strogg, run backwards and chuck grenades at him, he will walk straight into your fire and die.

WOW MAYHEM

Having trouble laying out those lumbering beefcakes? Don't panic buddy, because here's a selection the flashiest finishing moves around for EA's mental WCW Mayhem.

To use these moves to finish off your opponent you will need to have given them a really tough pummeling beforehand. As soon as the Finish Him! message appears on-screen you should be getting yourself busy with the appropriate move to slam their body down and wind it all around. And all that! By the way, there are loads more finishing moves – but printing them all would have filled up half the mag, so we're gonna give you the main ones!

Alex Wright

German Suplex
Get behind your opponent and press **Ⓢ** then **ⓐ**.

Arn Anderson:

Brain Buster Suplex
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Bam Bam Bigelow

Greetings From Asbury Park
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Bret Hart

Sharpshooter
When your opponent is on the ground, stand by their legs and press **↑** and **ⓐ**.

Curt Henning

Fisherman Suplex
Grapple your opponent when their energy bar is flashing as low and press **Ⓢ**.

Chavo Guerrero

Tornado DDT
Throw your opponent to the turnbuckle and press **Ⓢ**.

Chris Benoit

Crippler Crossface
When your opponent is lying face down, stand by their head then press **↓** and **ⓐ**.

Chris Jericho

Loin Tamer
When your opponent is lying face up, stand by their feet and then press **↓** and **ⓐ**.

Dean Malenko

Texas Cloverleaf
When your opponent is lying face up, stand by their feet and then press **↓** and **ⓐ**.

Disco Inferno

Last Dance
Grapple your opponent when their energy bar is flashing as low and press **Ⓢ**.

Goldberg

Jackhammer
Grapple your opponent when their energy bar is flashing as low and press **Ⓢ**.

Hollywood Hogan

Hollywood Leg Drop
When your opponent's energy bar is flashing and they're on the ground, press **←** and **ⓐ**.

Juventus Guerrero

450 Splash
When your opponent is on the ground climb on top of the turnbuckle and press **Ⓢ**.

Kanyon

Flatliner
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Konnan

Tequila Sunrise
When your opponent is lying face up, stand by their head then press **↓** and **ⓐ**.

Kevin Nash

Powerbomb
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Kidman

Shooting Star Press
When your opponent is on the ground climb on top of the turnbuckle and press **Ⓢ**.

Lash Leroux

Whiplash
Grapple your opponent when their energy bar is flashing as low and press **Ⓢ**.

Lex Luger

Torture Rack
Get behind your opponent and press **Ⓢ** then **ⓐ**.

Norman Smiley

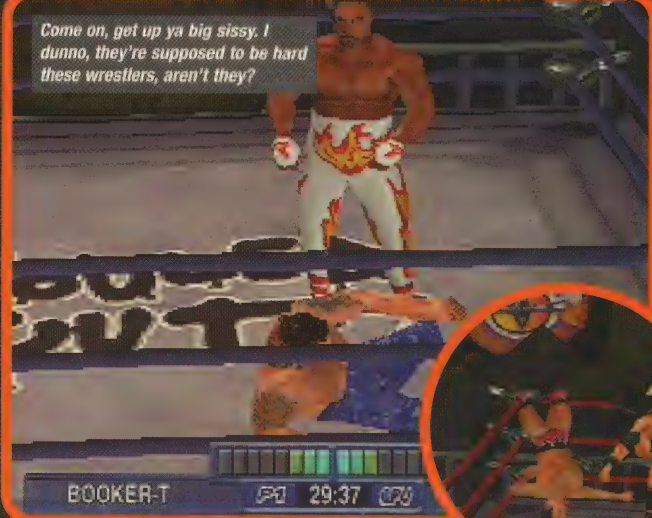
Norman Conquest
Get behind your opponent and press **Ⓢ** twice.

Perry Saturn

Rings Of Saturn
When your opponent is lying face down, stand by their head then press **↓** and **ⓐ**.

Psychosis

Guillotine Legdrop
When your opponent is flat out on



the ground climb on top of the turnbuckle and press **Ⓢ**.

Randy Savage

Macho Elbow Drop
When your opponent is on the ground climb on the turnbuckle and press **Ⓢ**.

Rey Mysterio Jr

Top Turnbuckle Hurricanrana
Throw your opponent at the turnbuckle, press **Ⓢ** to make your opponent sit on top of it, and press **Ⓢ**.

Ric Flair

Figure Four Leglock
When your opponent is lying face up, stand by their feet and press **↓** and **ⓐ**.

Raven

Evenflow DDT
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Scott Hall

Outsider's Edge
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Scott Norton

Shoulder Breaker
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.

Scott Steiner

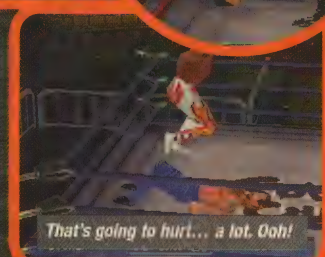
Steiner Recliner
Get on the mat when you opponent is lying face down and press **ⓐ** and **ⓐ**.

Sting

Stinger Splash
Throw your opponent at the turnbuckle, run towards him and then press **ⓐ**.

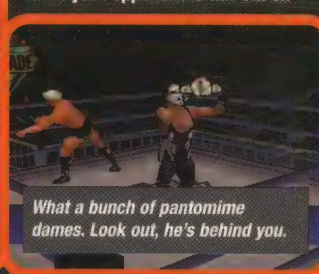
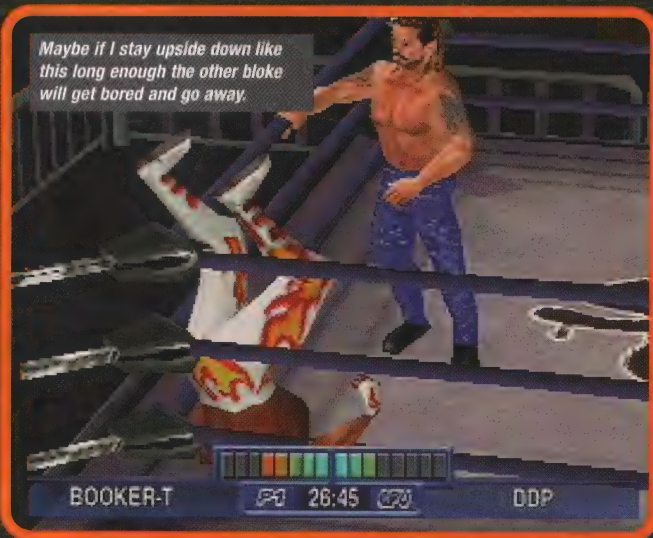
Wrath

Meltdown
Grapple your opponent when their energy bar is flashing and press **Ⓢ**.



TopTips

- 1 Don't try any submission moves or pins too early on – your opponent will easily break them and simply start beating on you again.
- 2 If you get knocked out of the ring, just use the run move to peg it over to the nearest empty chair so you can grab it before your opposition and start pummeling them with it as soon as possible!!
- 3 If your opponent is really close, use punches rather than kicks or special moves because they leave your body far less open to retaliation.
- 4 Even if a run-in occurs you can still defeat your original opponent without dispatching the new guy first – you just have to go all-out for a submission.
- 5 If your opponent is on the ground make sure you stomp or jump on them as soon as you can to inflict the maximum damage possible. It's a friendly sort of pursuit wouldn't you say.





RING AND WIN!

Win over
£1000
worth of
platform games

Calls cost 25p (less than a stamp). Check with the bill-payer before you call. Entries in by 27 Jan 2000. See rules on page 12.

WIN! 5 copies of Croc 2



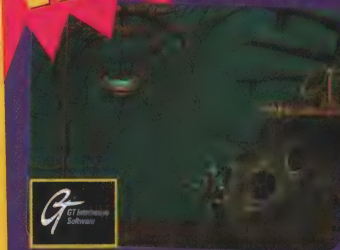
Some thought his first game was a croc of poo, but *Croc 2* is a gem! Ring in and win a copy right now.

Q. What are Croc's little mates called?

- a) The Gobbos
- b) The Littlest Hobos
- c) The Hob Nobs

0901 388 2204

WIN! 5 copies of Abe's Oddysee



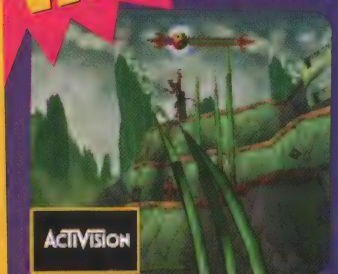
Abe is brilliant. He's as funny as a remote control fart machine. He could be yours...

Q. What are rulers of Oddworld called?

- a) Glukkons
- b) Gobbos
- c) Sligs

0901 388 2209

WIN! 5 copies of T'ai Fu



No, you won't win five tea bags. You will win a copy of a smart platform game.

Q. What American football players have tiger stripes on their helmets?

- a) Miami Dolphins
- b) Cincinnati Bengals
- c) Hull City

0901 388 2206

WIN! 5 copies of Rayman



It's Platinum, and it's one of the best selling platform games in the world. You can win one for free here.

Q. What can Rayman do with his ears?

- a) Walk
- b) Shoot
- c) Fly

0901 388 2210

WIN! 5 copies of Crash Bandicoot 3



We loved *Crash Team Racing*, but the mad marsupial's platform games are the best. Win one here!

Q. What is Crash's sister called?

- a) Horlicks
- b) Coffee
- c) Coco

0901 388 2207

WIN! 5 copies of Bugs Bunny: Lost In Time



What up Doc? Andy's just told us that we have to give five copies of this brilliant platformer away. Boo hoo.

Q. What is Bugs Bunny's favourite food?

- a) Carrots
- b) Meat & Potato Pie
- c) Rabbit Pie

0901 388 2211

WIN! 5 copies of Spyro The Dragon: Gateway To Glimmer



Get on the phone and win a copy of this, one of the biggest platform games around!

Q. Who is Spyro's enemy in *Spyro 2*?

- a) Gnasty Gnorc
- b) Ripto
- c) Dr Neo Cortex

0901 388 2208

WIN! 5 copies of Earthworm Jim



You'll be getting wriggly with it if you win a copy of this rather fine platform game.

Q. What family does the worm belong to?

- a) Eyelid
- b) Annelid
- c) Pen lid

0901 388 2212

EVER
NOTICED
THE
LITTLE
BUMP
JUST
AFTER
THE
THIRD
CORNER
OF
THE
NÜRBURGRING?

YOU WILL.

*Sit in an armchair, watching cars going fast round a foreign racetrack.
Don't kid yourself that you're involved. Try feeling every little bump and kink.
Try driving millimetres away from disaster. Try chasing the big boys until you learn
how Häkkinen brakes. How Schumacher breathes. How Frentzen takes his coffee.
There's only one way to get closer to the action. And believe me, you can't afford it.*

△○×□		www.playstation-europe.com/f1-99	
			
DO NOT UNDERESTIMATE THE POWER OF PLAYSTATION			

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TO THE MAX

This month: Button bashing, PlaySytation Vs Dreamcasat, and loving Coco B!



Dingodile 4 Coco

Dear PlayStation MAX,
I have just fallen in love with Coco Bandicoot, and I get hyper when someone mentions *Crash Bandicoot* games. Please, please tell me if Coco is real to end my troubles.

Dingodile Melhuish, East Sussex

Dingodile and Coco, sitting up a tree. K.I.S.S.I.N.G! Perhaps not, eh? Coco is a cartoon bandicoot. Get a grip on yourself. Honestly.

I Want The World

Dear PlayStation MAX,
I've been trying for ages to find the *Kula World* game, but I have had no luck. Please, please, please can you tell me where I may be able to buy this game.

Terry Chilvers, Hull

We have searched for this game in every major chain store we can think of, but we can't find it either. It hasn't been deleted, but none have been sent out. The best thing to do is to order one, or keep 'em peeled for the second-hand selections. You might get lucky.

PlayStation Poo

Dear PlayStation MAX

PlayStation is the best looking games console in the world, but PlayStation 2 is an awful-looking console. It is ugly, disgusting and sickening. In fact, when I saw it I nearly did a Max the Dog. It looks like a '60s reject, and the colour makes it look like a duff video recorder. The buttons are so tiny, you would need a pair of tweezers and a magnifying glass to press them properly. It's rubbish.

Alistair Macrae, Kent

You'd prefer a grey console to a black one. Are you Norm from the Twix adverts in disguise? Everyone knows that black is better than grey. And, as for blending in with the TV and video - that's the whole point.

Steptacular

Dear PlayStation MAX

I'm a massive Spice Girls fan and I really enjoyed the *Spice Girls* game. Now that Spice Girls aren't doing

anything, I think there should be a Steps game instead. It would star H, Claire and all the rest of the gang, and it would be even better than the Spice Girls game Without the Spice Girls, they're the number one band in the world.

Niki Bould, Leeds

It would really be a tragedy. The Spice Girls game was awful. And now they're off doing solo stuff, you want a game featuring a band who are even worse? No thanks. We'd rather play Tomb Raider 4 or FIFA 2000. By the way, have you noticed how Lee from Steps looks just like our Andy?

Button Bashing

Dear PlayStation MAX

I really like playing *International Track & Field*, but I think it must be doing my controller some harm, because all you do is hit all the buttons as fast as you can. Will it harm my PlayStation controller?

Matthew Batchelor, Norwich

We've never heard of a controller breaking from excessive button bashing. So there!

Out Of Control

Dear PlayStation MAX

I think the PlayStation 2 looks really good, and I'm sure it will be better than we can imagine at the moment, but why does the joypad have to be exactly the same as the old one? Why can't it be similar to the Dreamcast pad?

Reuben Liburd, London

So let's get this straight. You want a stylish new pad, which doesn't look old and dated. Instead you want a pad which is even worse - the Dreamcast pad. OK. Anyway, the PlayStation 2 pad will be different, as the analogue sticks will be even more responsive.

A Load Of Guff

Dear PlayStation MAX,

I was told this week by my best mate's brother to get a chip installed into my PlayStation. He said this will make all boxed games easier to play because the cheats show up automatically. Is this true?

Daniel Corbett, Shrewsbury

It's not strictly true. The only thing that will make cheats show up automatically, is a cheats cartridge. So, don't go getting yourself a chip in

Joke Corner

If you think these are bad, send us some of your own. Don't be shy. Post 'em to Joke Corner, PlayStation MAX, 30 Monmouth Street, Bath, BA1 2BW.

Q. Did you hear about the guy who lost his left arm and his left leg in a terrible car crash?

A. He's all right now

Q. What's the difference between roast beef and pea soup?

A. Anyone can roast beef

Q. Where do you find a no-legged dog?

A. Right where you left him

Q. What lies at the bottom of the ocean and twitches?

A. A nervous wreck

Tee-Hee-Hee!



Chip For Brains

Dear PlayStation MAX,
My cousin is buying a chip that upgrades your PlayStation to a PlayStation 2. It costs £160, but this is good value right?

Manud Sangra, Leeds

Well, it would be good value... if it wasn't utter poo. 'Fraid your cousin is telling porkies. Better hope he doesn't see this page, or he'll be the laughing stock of your family. Ha ha!

Talking
POO

your PlayStation, it's not worth losing your guarantee for.

Star Letter

Dear PlayStation MAX,
Now that the SEGA Dreamcast is out, all the people who insist upon having the most amazing graphics are going to go out and buy it. The thing that stops me buying one is the promise of PlayStation 2. But if you want the best graphics, you will have to buy the Dreamcast. As far as I can see, Sony are going to lose their grip on the console market because the Dreamcast will have been out a whole

star
letter

year before the PlayStation 2 becomes available. What do you think about this? Is it worthwhile to wait for the PlayStation 2?
William Burgeon, Bath

OK, we will admit it. The graphics on the Dreamcast are pretty special, but we have to say that the games aren't all that great. Sonic looks lush, but it's not as good as Ape Escape. And UEFA Striker looks amazing, but ISS Pro '98 is much better. Powerstone and Ready To Rumble are great, but you can buy Ready To Rumble on PlayStation, and Tekken 3 is as good as Powerstone anyway. Wait a year and you'll be able to play Tekken Tag Tournament on PlayStation 2. Wow, can't wait!

Write in AND Win

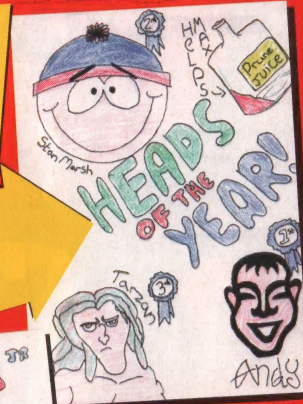
Hey, don't forget that all our Star Letter writers, Talking Poo letter writers and Win Bin winners get prizes for their spectacularly crafted epistles (or poo). To be in with a chance of winning, send us an imaginative letter. You should write to: To The Max, PlayStation MAX, Future Publishing, 30 Monmouth Street, Bath, BA1 2BW. Anything you send in may be edited and published. We cannot answer letters personally.

max for It!

Excellent. We received some bonkers pictures this month. But Spyro in shades, MAX in a pram, and heads of the year were the best. Cheers

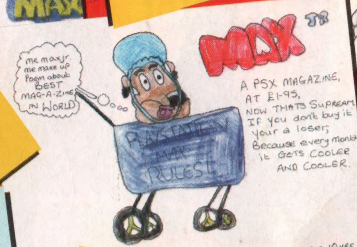


Daniel Holmes has given Spyro some shades. He looks well cool.



Simon Warner reckons the bloke from Steps is cool. Or is that Andy?

Sean Rimmer has drawn MAX as a big baby. Imagine the nappies. Yuk!

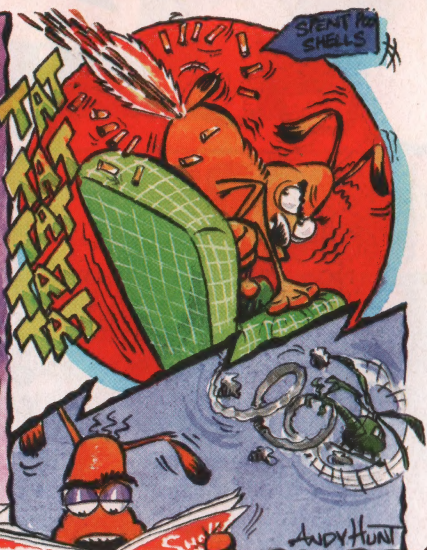


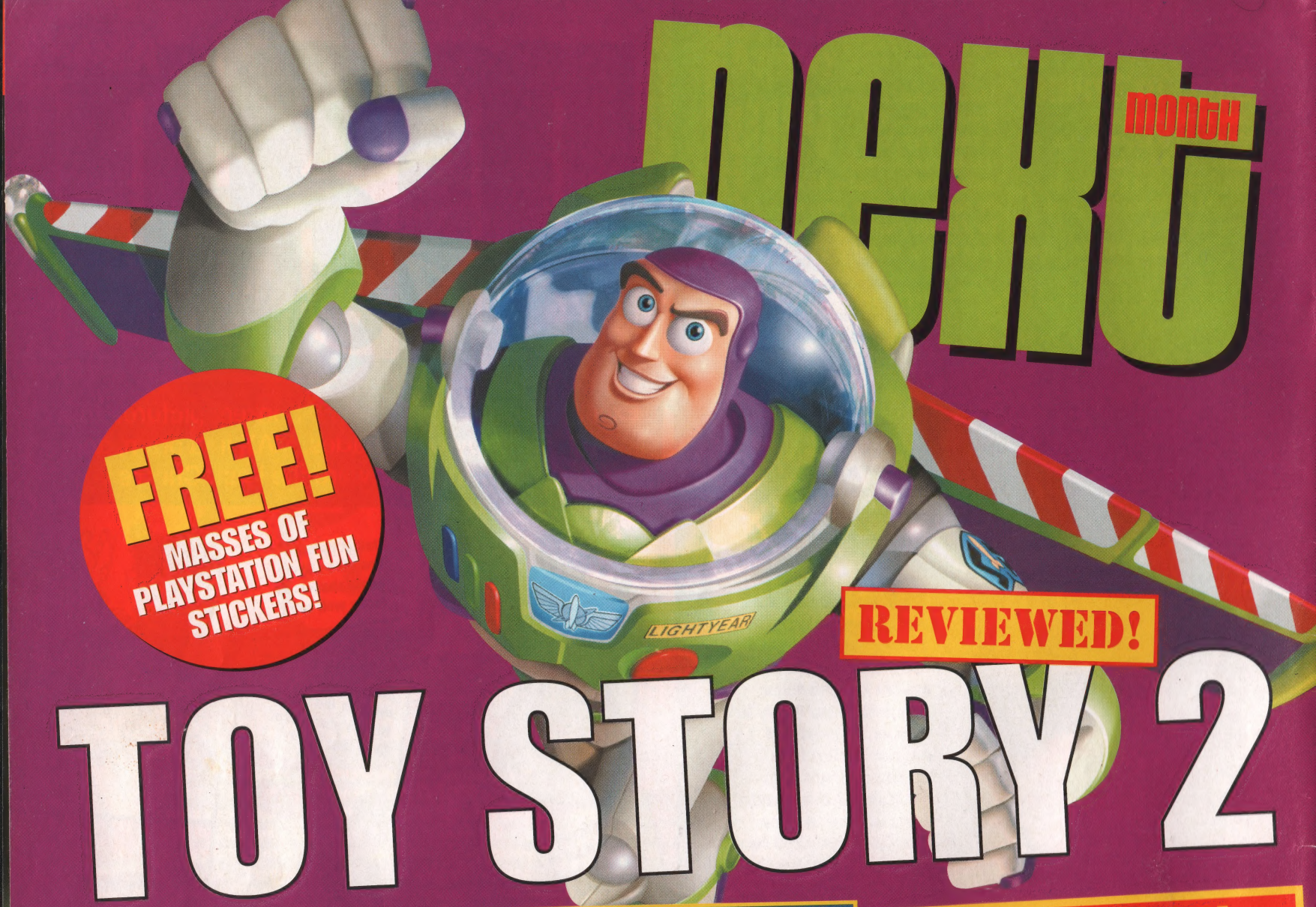
To the drawer of this Tarzan pic: what's your name?



The game may be a bit poo, but Andrew Kaan's drawing is a winner. Well played.

MAX
the
Dog
Reviews...
RC STUNT COPTER





FREE!
MASSES OF
PLAYSTATION FUN
STICKERS!

REVIEWED!

TOY STORY 2

ISS Pro Evolution
The world's very best footy
game – reviewed!

Ready 2 Rumble
Big afros and big punches in
this top new boxing game

Beat Your Mates!
Become an instant expert at Medal
Of Honour and Knockout Kings 2000

PLUS! Reviews of Discworld Noir, NFL Blitz, NHL 2000, Mighty Hits, Jurassic Park: Warpath, Cyber Tiger, SuperX 2000 and more...

PlayStation
MAX

**ISSUE 15 ON SALE
FRIDAY 28 JANUARY**

QUICK QUIZ

It's just for fun! Let's see
how clever you are...

- 1 When did World War II commence?
- 2 How many teams compete in the FA Cup third round?
- 3 What game is Chocobo famous for?
- 4 Where is Le Mans?
- 5 How many players are there on a basketball team?
- 6 Who writes the *Discworld* books?
- 7 How many *Micro Machines* games exist on PlayStation?
- 8 Where does Chef work?
- 9 What does ISS stand for?
- 10 How many PlayStation games has Bruce Willis starred in?
- 11 Who looks after Tarzan in the recent film?
- 12 Who are the rulers of Oddworld?
- 13 According to *40 Winks*, what do hoodwinks give you?
- 14 What song does Robbie Williams sing on *FIFA 2000*?
- 15 What bus do the Vengaboys sing about?
- 16 What is the doctor's name in *Tomb Raider 4*?
- 17 What is the name of Homer's boss in *The Simpsons*?
- 18 Who is the undisputed heavyweight boxing champion?
- 19 Who are the England cricket team playing this winter?
- 20 What was the first PSX game?

**UK'S
BIGGEST &
BEST VALUE SERVICE**

**CHEATMASTER & CHEATMISTRESS
PRESENT**



CHEATS & TIPS FOR OVER 2000 GAMES

CHEATS UNLIMITED

PLAYSTATION CHEATS & TIPS

A SIMPLE CALL AND YOU'VE GOT THE CHEAT!



A-F

3 Xtreme
A Bugs Life
Abes Odyssey & Exodus
Ace Combat 2 & 3
Actia Golf
Actia Ice Hockey
Actia Soccer 1, 2 & 3
Addidas Power Soccer
1 & '98
Adventures of Menion
Agent Armstrong
Agile Warrior
Air Combat
Air Race
Championship
Akuj: the Heartless
Alien Trilogy
All Star Tennis

Alone in the Dark
Alundra
Andreth Racing
Anna Kournikova Tennis
Ape Escape
Apocalypse
Arco 31
Arknoad Returns
Armoured Core & Project Phantasma
Assault Retribution
Assault Rigs
Asperia
Advent: The Last Tale
A Train
Auto Destruct
Ayrton Senna: Karl Duel 2
Azure Dreams
B Movie
Ball Blazer: Champions
Batman and Robin
Batman Forever
Battle Arena Toshinden 1, 2 & 3
Battle Stations
Beast Wars: Transformers
Big Air
Bio Frenks
Blam! Machinehead
Blat Chamber
Blat Radius
Blasto
Blazing Dragons
Blood Omen
Bloody Roar 1 & 2
Bomberman World & Drive
Fantasy Race
Brahma Force
Breath of Fire 3
Brian Lara Cricket
Broken Sward & Broken Sward 2
Bubble Bobble
Bubsy 3D
Bugs Bunny Last in Time
Burning Road
Bushido Blade & Bushido Blade 2
Butt A Groove
Butt A Move 1, 2, 3

& 4
Capcom Generations 1 & Volume 2
Cardinal Syn
Carnage Heart
Casper
Castlevania: Symphony of the Night
Castrol Honda Supertbike
Cheesy
Chronicles of the Sword
Circuit Breakers
Civilization 2
Clock Tower: Ghost Head
Colin McRae Rally
Colonization
Colony Wars & Colony Wars
Vengeance
Command & Conquer
Command & Conquer: Red Alert & Retaliation
Construtor
Contra Legacy of Wars
Coolboarders 1, 2 & 3
Courier Crisis
Crash Bandicoot 1, 2 & 3
Crime Crackers
Crime Killer
Critical Depth
Criticom
Croc & Croc 2
Crow: City of Angels
Cybering
Cybered
CyberSpeed
D
Dance Dance Revolution: 2nd Remix
Dark Forces
Darklight Conflict
Darkstalkers 3
Dead Balzone
Dead or Alive
Death Trap Dungeons
Defcon 5
Descent & Descent Maximum
Destruction Derby 1 & 2
Devil Dice
Diable
Die Hard 1, 2 & 3
Dino Crisis
Disruptor
Doom
Dracula X-Necum in the Moonlight
Dragonball Z: Ultimate Battle 22
Driver
Duke Nukem: Time to Kill & Total Meltdown
Dynasty Warriors
Earthworm Jim 2
Ehrgeiz
Eliminator
ESPN Extreme Games
Everybody's Golf
Evil Zone
Excalibur 2555 A.D.
Exector
Exhumed
Explosive Racing
Extreme 2

Fade to Black
Fantastic Four
Felix 11-99
FIFA '96, '97, '98 & '99
Fifth Element
Fighter's Impact
Fighting Force
Final Doom
Final Fantasy VII & VIII
Firestorm
Fire and Klond
Fishermans Boat
Formula 1: '97 & '98
Formula Karts
Forsaken
Frenzy
Frigger
Future Cop: LAPD
G-K
G Darius
Gex, Gex 3D & Deep Cover Gex
Ghost in the Shell
Global Domination
Goal Storm
G-Police & G-Police 2
Gran Turismo
Grand Theft Auto 1, 2 & London 1969
Grid Runner
Gunship & Gunship 2000
Hard Boiled
Hard Edge
Hardcore 4 X 4
Heart Of Darkness
Heaven's Gate
Hella Kitty - Cube de Cute
Hercules Adventure
Hercules
Hermie Hopperhead
Heaven
Hot Shots Golf
Hugo
Hybrid
Hyper Formation Soccer
Impact Racing
In The Hunt
Incredible Hulk
Independence Day
Indy 500
International Superior Soccer Deluxe
International Soccer and Field
Iron & Blood Warriors of Ravenloft
Iron Man XO Manowar in Heavy Metal
ISS Pro '98
J. McGroff Super Cross '98
Jersey Devil
Johnny Kazakstone
Jonah Lamby Rugby
Jumping Flash 1 & 2
Kenai Sacred Fist
Kleek: The DNA Imperative
King of the Fighters '95 & '96
Kingfield
KNOW Krasfire
Klonoa
Knockout Kings
Krazy Ivan

Kula World
L-P
Legacy of Kain: Soul Reaver
Legend of Legaia
Lemmings 3D
Libero Grande
LifeForce Tenka
Liveries
Loaded
Lone Soldier
Lost Vikings 2
Lucky Luke
Lunar Silver Star Story
Machine Hunter
Madmen NFL '98, '99 & 2000
Magic Carpet
Magic Gathering Battle Mage
Marvel Super Heroes: vs Street Fighter
Mass Destruction
Max Power Racing
MDK
Mech Warrior 2
MediEvil
Megaman X4
Men In Black
Metal Gear Solid & Special Missions
Micro Machines V3
Mobile Suit Gundam
Monkey Hero
Monopoly
Monster Trucks
Mortal Kombat, Mortal Kombat 3, 4 & Trilogy
Moto Racer 1 & 2
Motor Head
Motor Toon Gran Prix 2
Myst
N20
Nagano Winter Olympics
Namco Museum Vol 1
NASCAR Racing '98, '99 & 50th Anniversary Special
NBA Live '96 - '98 & Hangtime
Need For Speed 1, 2, 3 & Road Challenge
Newman Haas Racing
NFL Gameday & NFL Xtreme 2
NFL '98 & '99
NFL Breakaway '98
NFL Face Off '97 & '98
Nightmare Creatures
Ninja
Novastorm
Nuclear Strike
OCT
OH World Interceptor Extreme
Ogre Battle
Omega Boost
One
Overboard
Overboard
Pandemonium 1 & 2
Parappa the Rapper
Parasite Eve
Paradise Deluxe
Peak Performance
Perfect Weapon

Pitfall 3D
Player Manager
Pocket Fighter
PO'ed
Pool Hustler
Pool Shark
Populous: The Beginning
Porsche Challenge
Power Instinct 2
Power Move Pro Wrestling
Pay Pay
Premier Manager '98 & '99
Primal Rage
Rage Racer
Rage Racer
Project Overkill
Psychoad
Psychic Force
Puchi Carat
Q-U
Quarterback '97
Rage Racer
Raging Skies
Rally Cross
Rapid Racer
Rapid Reload
Rascal
Ray Storm
Ray Tracers
Rayman
Rebel Assault 1 & 2
Reboot
Re-loaded
Resident Evil 1, 2 & Directors Cut
Return Fire
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Ridge Racer 1, Revolution & Type 4
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Rival Schools 1 & 2
Riven: Sequel to Myst
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Rockman X3
Rogue Trip
Roll Cage
Rosco McQueen
R-Type Delta
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Samurai Showdown 3
San Francisco Rush
Shadow Gunner
Shadowman
Shadowmaster
ShellShock
Silent Hill
Silhouette Mirage
SimCity 2000
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Sled Storm
Small Soldiers
Soul Blade
South Park
Soviet Strike
Space Jam

Spawn
Speed Freaks
Speedster
Spice World
Spider
Sports Car GT
Spot Goes To Hollywood
Spyro the Dragon
Star Fighter 3000
Star Gladiators
Star Wars: Episode 1-The Phantom Menace
Star Wars: Master of Kessel
Starwinder
Steel Harbinger
Steel Reign
Street Fighter Alpha 1, 2, 3 & Ex Plus Alpha
Street Fighter Collection 2
Street Fighter: The Movie
Street Racer
Street Slicker
Suikoden
Super Puzzle Fighter 2 Turbo
Swagman
Syndicate Wars
Syphon Filter
Taj Fu
Tekken 1, 2 & 3
Tempest X3
Tenchu
Tennis Arena
Test Drive 4, 5 & Off Road
The Last World
Theme Hospital
Theme Park
Three Lions
Thrill Kill
Tiger Shark
Tiger Woods
Time Commando
Time Crisis
Total No. 1 & 2
TOCA 1 & 2
Tokyo Highway Battle
Tombs Raider 1, 2, 3 & 4
Tomb Raider
Tommy Makinen Rally
Tony Hawks Pro Skater
Top Gun
Total Drivin'
Total NBA & Total NBA '97
Transport Tycoon
Trash It
Treasures of the Deep
Triple Play 2000
Tunnel B1
Twisted Metal 1, 2 & 3
UEFA Champions League
UFO Enemy Unknown
Ultimate Battle 22
Ultimate Doom
Ultraman & Ultramanova
Ultraman Fighting Evolution
Um Jammy Lammy
Unlucky War

Uprising X
V-Z
V2000
Vandal's Hearts
Victory Boxing 1 & 2
Viewpoint
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War Games
War Gods
War Hammer: Dark Omen
War Hammer: Shadow of the Horned Rat
Warhawk
Warzone 2100
WCW Nitro & Mayhem
WCW vs NWO Thunder & vs The World
Wild 9
Wild Arms
Wing Over
Wipeout, Wipeout 2097 & Wipeout
World Cup '98
World League Soccer '98
Worms
Wreckin' Crew
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WWF Attitude & In The House
WWF War Zone & Wrestlemania
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X men vs Street Fighter
X-Racing
X2
X-Com Terror from the Deep
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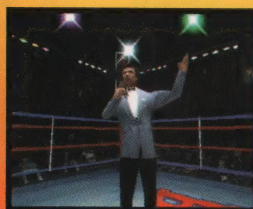
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SALUA TUA
STALKED BY HARPOON-TOTING WHALERS

VS.

AFRO THUNDER
THE BIGGER THE 'FRO, THE HARDER THEY FALL



IN-GAME ANNOUNCEMENT BY ★ MICHAEL BUFFER ★ THE VOICE OF CHAMPIONS™

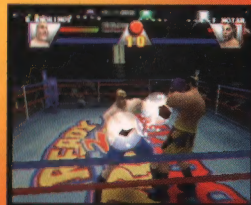
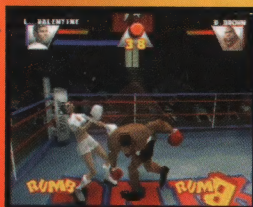
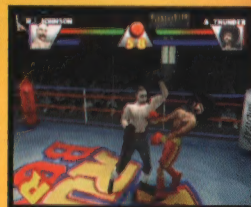
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